

Game description

Imagine, you are a system integrator. First, try to build a computer network. Make it as soon as possible and with least number of moves.

Assemble properly working network using given equipment and separate parts. Rookies can start with **Novice** level. Next level is intended for **Masters**. More complicated systems at the third level offers **Experts** only. Expert level looks like Master level, but opposite edges of the field are stuck one with another, so the field becomes non-edged (mathematicians would say that the field is a torus now).

Click on a separate cell to rotate it in order to make right connection with neighbour cell. Click left mouse button to rotate cell counter-clockwise. Click right button to rotate cell clockwise.

Your skill in assembling the network is calculated during the game and saved in the score table if you reach the top ten result. The less is the time of your successful action and the less is the number of waste (not necessary) turns, the greater your score is.

Notice that the score table is the same for all the levels.

