

# X-Com2 Aquanaut Editor HELP

Always back-up your original SOLDIER.DAT file before making any changes!

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The author of this program will not be responsible for anything that may happen due to the use or misuse of this program. By using the program, you take all responsibility yourself.



# FILE Menu Help

**Next Soldier:** This will switch to the next living soldier in the list.

**Previous Soldier:** This will switch to the previous soldier in the list.

**Open Soldier File:** This allows you to edit your game. Make a backup first!

**Save Changes:** This makes your changes official, so be sure!

**Exit:** This exits the soldier editor program.



# EDIT Menu Help

**Name:** This allows you to change a soldier's name.

**Rank:** With this, you can set a soldier's rank anywhere between Rookie and Commander.

**Stats:** This allows you to set the number of missions and kills for each soldier.

**Attributes:** Allows you to change any of a soldier's attributes. (Except the picture)

**Wound:** With this, you can heal a wounded soldier, or wound a healed soldier!



# Set to menu Help

**Set Current to:** This lets you specify a level for all attributes for the current soldier.

**Set Everyone to:** This lets you specify a level for all attributes for all of the soldiers.

**Randomize All:** This chooses random attributes, rank, and armor for every soldier.



# General Tips

Cheating Sucks, Don't do it! That having been said, it can be a lot of fun to stun a base full of aliens with only two soldiers! I suggest that you win the game without cheating first.

The most significant attributes to modify are Time Units and Firing Accuracy. If Strength is above 150 the game won't let you throw grenades.

Good armor can also be useful for everybody.

If you are interested in stats, don't change them!

Most of all, have fun! Remember: there is no fun without challenge!

Thank you for using X-Com2 Aquanaut Editor  
by Joshua 'Xcbxcbx' Malik.

Simply the greatest!



