

Readme

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| WRITTEN BY | | July 27, 2024 |
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Chapter 1

Readme

1.1 Readme.guide

TRASHMASTER V1.5

The *ultimate* in byte disposal for the Amiga.

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31 July 1993

In short, this a "super trashcan" that deletes icons dropped into it, as opposed to the normal trashcan that is simply a directory on the disk. And, unlike some other similar programs, Trashmaster makes sure Workbench properly removes its icons..even if they are icons that Workbench made on the fly with the 'Show » All Files' option.

There are other programs out there, that do exactly the same things. I don't think any of us have copied from each other, we just all had the same basic idea. However, Trashmaster is much better than anything I've yet seen - its smaller (no big deal, though), and it handles things better. For instance, none of them seem to properly delete files if the icon is a "fake" icon created by the Workbench 'Show » All Files' option (the icon never goes away).

Features
Author
Future and History

This program is NOT public domain. May be distributed freely, as long as this file is included. You may not charge for distribution an amount higher then what Fred Fish currently charges for a disk. You can steal any ideas that this program uses (see my solutions in the docs for getting this thing to work!). :)

If you are so inclined, and have a conscience that compells to you to pay for everything you use (gee, wish there were more of you!), you may send:

Money, software (PD), money, disks, money, younger sisters or daughters from 18 to 24 (unmarried) :), Amiga 1200/3000/4000's, hardware, etc etc.

If you do send money or something worth around \$5, I'll send a disk of whatever interesting things I might come up with (and have come up with) including source for this program (so you can laugh at my programing 'style' :)

There is NO garante for this program, I'm not responsible for any files mistakenly deleted in a fit of multiple-selection; or any problems as result of a bug, etc (though I will try to fix any bugs that come along)

1.2 Readme.guide/Features

Trashmaster features

Features of Trashmaster are as follows:

- * It's really small. In fact, the docs are bigger!
- * It's for 2.0 and above only.
- * It removes any file that Workbench lets you "drag and drop".
- * If the file has a real icon on disk, it is deleted.
- * Workbench removes the icon and closes any windows those icons might have open.
- * If Workbench had the 'Show » All Files' option on, even the "fake" icons generated dynamicly will be removed from display.
- * If the file can't be deleted (another program locked it or maybe it has an assignment to it), Trashmaster will put the icon back.
- * You can delete things interactively - confirming each file to be either deleted, to skip and go to the next file, to delete the rest of the files non-interactively or finally to abort the whole thing.
- * You can format disks.
- * You can force-delete protected files.
- * You can turn off the anoying verification requesters.

1.3 Readme.guide/Author

Author

If you have any suggestions for this program, bug reports, or ideas for other things you think somebody should write, I can be contacted through the following communication channels:

Paper mail:

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Usenet/Internet: dances@qedbbs.com

1.4 Readme.guide/Future and History

Future and History

FUTURE

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I intend to write more utilities like this one, that use AppIcons. I also have several ideas for extensions to Workbench and intuition in general. Eventually, I will finish my Interface builder program. Stay tuned.

Possible future additions to TrashMaster:

- * CLI command, that works like the Delete command, but also deletes icons and makes Workbench remove them from display.
- * Version for ToolManager that makes an icon on a dock.
- * "Trash Management". Options to place files into trashcans, periodic "trash collection" to delete older files in the trashcans, etc.
- * Localization under Workbench 2.1 and up. I just need the include files and such, and some interpreters.
- * Preferences editor
- * "Wipe" option - writes 0's throughout deleted files to ensure the data cannot be recovered. Might be usefull for security reasons.

I've had a few people suggest some of these things (as well as some of things in the latest version). The more "yays" I hear on these or other suggestions, the more likely I will spend time implementing them. So please speak up if you like what you see.

HISTORY:

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(I only had sporadic access to a 2.0 machine, so thats why the versions are so far apart for such little changes; and I had other more pressing projects to handle first)

`V1.0 Jan 23 1992.'

First release, version 1.0.

`V1.1 Jan 24 1992.'

(duh, that didnt take long, did it? :) Made it "detach" - more convenient (didnt think of it before.. duh) and put in the needed-but-forgot 'DONOTWAIT' in the icon (for WBStartup)

`V1.2 May 11 1992.'

Added "X" and "Y" tooltypes for setting the location of the AppIcon.

`V1.3 Mar 17 1993.'

Added 'ICON' tooltype.

`V1.4 Apr 27 1993.'

Added interactive option, fixed minor bug - forgot to free a message port.

`V1.5 Jul 5 1993.'

Better handling of protected files - with "force" requester, and 'FORCE' tooltype. Now formats disks when dropped on us. Added 'NAME' tooltype to specify the AppIcon's name. Added 'VERIFY' tooltype to turn off the verification requester. Added 'TYPE' tooltype to control the default delete mode when 'VERIFY' is used. Fixed bug that caused a crash if you renamed Trashmaster, fixed bug that wouldn't delete a file in a directory if it had only an .info file.

`V1.6 Jul 28 1993.'

Fixed a bug that prevented Trashmaster from working on some systems (About requester always quit Trashmaster; no files were deleted no matter what option was selected from verify requester)
