Customization

The only thing you need to set up in order for Snak to work is a Connection record. However, Snak can be customized to suit your IRC preferences more closely.

Preferences are accessed by using the Edit/Preferences menu item or the cmd-r shortcut.

That will bring up the Preference window which has a list of available preference panels on the left and the currently selected panel on the right. Initially the Connection record panel will be displayed, and you can switch to another panel by clicking in the list on the left.

The Preference window is "dynamic" - you do not need to save changes for them to be active. Just make the change and it will take effect immediately.

Snak supports Apple's Drag and Drop technology so that you can drag items from the tables in the Preferences window to the trash to delete them, or drag them to another program and insert them as text snippets.

Setup panel

In the Connection record panel you set up the Connection records that is used to connect to a server. Please see chapter "Connecting to a Server" for more information.

Server panel

In the Server panel you can edit, delete and add servers. You can also move a server from one network to another. You can store a comment with each server and you can also specify a different timeout than the normal 20 seconds if the server is slow to respond. This is also where you can specify what port to connect to on the server.

Ignore panel

The Ignore panel displays the list of Ignore masks that you have entered. From the panel you can edit,delete and create Ignore masks, but the program also supports the /ignore command.

Guardian panel

The Guardian panel is intended for parents or teachers that want to limit the channels or functions that their children or students can access. Initially it can be freely accessed, but once you fill out the password you will have to provide it to access the panel. To remove the password protection and turn off the Guardian features, empty the password field.

Snak intentionally only asks for the password once per session, and will thereafter remember that you are the supervisor.

You can selectively turn each feature on and off with the checkboxes next to each feature if they have been activated by providing a supervisor password. You can specify that channels whose name contains certain words are off limits, and you can specify certain words that may not be uttered in the channel. If they do, the program will leave the channel unless the user provides the supervisor password.

Personal panel
The Personal panel stores your real name and the default quit message that is displayed when you quit or close a connection. It also provides a field to enter the text that you want the program to return when some one asks for a ctcp userinfo.

General panel
The General panel contains checkboxes to customize the way the program reacts to specific events. Options include :
"Reconnect on disconnect" to automatically try to disconnect if you lose the connection to the server,
"Join channel on invite" to automatically join a channel you are invited to>
"Rejoin channel when kicked" to automatically go back into a channel you get kicked from. This may result in a full-scale ban instead of just a temporary kick if you are really not welcome.
"Open Query window on private msg" will automatically open a query window so that you can easily respond if someone sends you a private message.

Channel panel
In the activity panel you can specify what channel actions you want displayed. You may not care to see a message every time someone changes the topic, or enters or leaves the channel. This panel is also where you can specify the default settings for the font and font size used for the channel text, and the default background color.

The font, font size and background color settings can later be set individually for each channel by opening the "Channel Info" window from the Windows menu.

DCC panel
The DCC panel allows you to make the program automatically accept DCC requests, either only from the nicks in the list or from everybody. This preference can be set for chat and file receive individually. DCC is a protocol that allows IRC clients to transfer files, and open a special kind of chat sessions.

DCC Chat sessions do not pass through the network of IRC servers that normal messages use. Instead these messages are transmitted directly between the two involved computers, which makes for a more secure connection.

Sounds Panel
In the Sound panel you can turn individual action sounds on and off. The sounds are off per default. Selecting one of the checkboxes will play the sound so that you can hear

what it sounds like.

Logging Panel
The Automatic logging feature is controlled from the Logging panel. As the name suggest, the "Activate Automatic Logging" check box turns Auto logging on and off.

If you prefer to have one (big) log file per channel, select the "Auto Log all Channel sessions to the same file". That will create one log file per channel, and each session will be appended to the file. The logfile will be called <#channel name>.

If you prefer a separate log file to be created each time you enter the channel, select the other option. The logfiles will be called <#channel name month/date> and if there are duplicates Snak will append a '#' and a number in order to make the files unique.

The creator of the Log files are set to BBEdit, a shareware text editor that can handle text files that are larger than 32K. Older versions of SimpleText can not open files larger than 32K, but if the log files are smaller that that they can also be opened with that program.

The Logging panel also provides a way to select where the log files are placed. It allows you to select an Auto Log folder, and inside that folder Snak will create a folder for each Connection record you have defined. The actual log files will be placed inside these folders.

Color panel
The color panel lets you select the colors that Snak uses for the different kinds of messages. Click on the colored fields to bring up a color picker dialog.

Clicking panel
In the Clicking panel you can select what happens when you double click in the notify list and the channel user list. The selected nick can either be put in the input line, or the program can run an alias that can do someting with the selection.

Menus panel
In the Menus panel you can define the contents of the Tools and Contextual menus. Please see the chapter "User Definable menus" for more information on the menus, and chapter "Using Scripting" to see how to write scripts.