Planetoids

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Cosmi Corporation

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Contents

Playing the Game

Object

The object of *Planetoids* is to survive in a dangerous region of space populated by an endless stream of asteroids and hostile flying saucers.

Starting a new game

On the Game menu, click New Game or click on the **New Game** button to begin playing.

End of game

When all of your spaceships are destroyed, the game is over.

Controlling your spaceship

Maneuver you spaceship by using the keyboard cursor keys: right arrow to rotate clockwise, left arrow to rotate counter-clockwise, up arrow to fire the ships engines. You can also use your mouse by placing the mouse cursor on the game display and moving it left or right to rotate and pressing the right mouse button to fire engines.

Destroying Asteroids

Press the space bar or click the left mouse button to launch missiles at asteroids. When a missile hits an asteroid, it will split it into smaller and smaller pieces until the asteroid is completely destroyed.

Damage from Asteroids

Asteroids which collide with your spaceship will damage it. The larger the asteroid, the greater the damage it causes. The amount of damage to a ship is indicated by the Ship Damage bar.

Flying Saucers

Various designs of flying saucers will appear occasionally and attack your spaceship. You can destroy them with your missiles.

Scoring

For each missile hit on an asteroid: 100 points for Beginner level, 200 points for intermediate, 300 points for Advanced. For each flying saucer destroyed: 500 points for Beginner level, 1000 points for intermediate, 1500 points for Advanced.

Game Menu

New Game

Begin new game.

Pause Game

Freezes game. Select again to resume playing.

High Scores

View the top six previous scores.

Exit

Exit Planetoids.

Options Menu

Difficulty

Sets the difficulty level for *Planetoids.*

Beginner: Player receives 4 ships
Intermediate: Player receives 3 ships
Advanced: Player receives 2 ships

Sound

Toggle sound effects on/off.