

# MiscColorViewInspector

<b>Inherits From:</b>	IBInspector
<b>Declared In:</b>	MiscColorViewInspector.h
<b>Depends On:</b>	MiscColorView.h

## Class Description

InterfaceBuilder uses this inspector if you select a MiscColorView.

## Instance Variables

id **firstID**;  
id **secondID**;

firstID	Just a temp.
secondID	Another temp.

## Method Types

- myMethod

## Class Methods

## Instance Methods

**colorChanged:**  
- **colorChanged:***sender*

Sets the objects color according to the sender.

**See also:** - **desktopcolorUseChanged:**

**desktopcolorUseChanged:**

- **desktopcolorUseChanged:***sender*

Sets the objects flag which forces it to use the desktops color.

**See also:** - **colorChanged:**

**init**

- **init**

Loads the NIB which holds the inspectors window.

**revert:**

- **revert:***sender*

Prepares the controls inside our window to show the objects settings.

**See also:** - **revert:** (IBInspector), - **ok:** (IBInspector)

**wantsButtons**

- (BOOL)**wantsButtons**

Returns NO. We don't need the Ok/Revert buttons. Therefore every change (e.g. - **colorChanged:**) is followed by an **ok:** message which is send to our superclass.