

Copyright © 1995 Don Yackman. All rights reserved.

# Introduction

266379\_PixelRule.tiff ↵

BPM is a simple applet which is used to measure tempos. Simply tap in time with the music and BPM will tell you the tempo in beats per minute and measures per minute.

388468\_12ptHevBlk.tiff ↵ Click the <sup>a</sup>Start<sup>o</sup> button

182242\_12ptHevBlk.tiff ↵ Tap the space bar for each beat or click the <sup>a</sup>Tap<sup>o</sup> button. 951533\_12ptHevBlk.tiff ↵ Click <sup>a</sup>Stop<sup>o</sup> to finish.

The most accurate timing will happen if each click, including the start and stop clicks, are on a beat. If the song has a steady tempo, your measurement will get more and more accurate as you continue to click. About 30 seconds should be plenty.

If the music you are timing does not have counts per measure (ie. 4/4 time signature), then you should adjust the <sup>a</sup>Beats per Measure<sup>o</sup> field at the upper right of the <sup>a</sup>Beat Counter<sup>o</sup> window to reflect the

right number of beats per measure. If this number is incorrect, then the measures per minute calculation will be incorrect as well.

1PixelRule.tiff ↗

## See also

;Display.rtf; ↗ Display  
;Controls.rtf; ↗ Controls