

### View Windows (Front, Top, Right Side Orthogonal views)

Intuitively place and position/reposition objects, cameras, lights, and microphones into a scene using the View windows.

Drag the Title bar to reposition the window.

Click the Close box to turn the window display “off”.

Click zoom box to toggle window display between full screen and default size.

Drag the Size box to enlarge or reduce window size.

### Zoom In/Out (buttons)

Click, or click-hold to zoom in/out intuitively.

### Fit-to-window (button)

Click to fit the scene (all items) in the window.

### Coordinate Axis Indicators (display only)

Indicates the 2D plane view represented in the window (z-x Top; y-x Front; y-z Right).