

Changing a project's name;↵ Changing a project's name

- 1 Click the Inspector button.**
- 2 In the Project Inspector panel, choose Project Attributes.**
- 3 Type the new name in the Project Name field.**
- 4 Press Return.**

By default, the project's name is the name of the directory you chose when you created the project. The same name is used for the executable or bundle that the project creates. If this isn't the name you want to use, change it in the Project Attributes inspector.

AppInspector.eps ↵

The Project Attributes inspector contains information Project Builder needs to know to build the project and to maintain the project makefiles. Different types of projects have different Project Attributes inspectors, but all of them have the Project Name attribute.

For application projects, this panel contains the language used to develop the application, the class for the application object, the name of the main nib file, and the icons used by the application in addition to the project name. You can change these attributes as well.