

copy

NSMutableCopying mutableCopy

copyWithZone:

mutableCopyWithZone:

getValue

isEqual:  
nonretainedObjectValue  
objCType  
pointerValue

(void)getValue:(void \*)value

Copies the data in a value object into the caller's variable value.

This excerpt creates a value object valObj and then uses getValue: to copy a pointer to valObj's data

bytes (NSData), getBytes:length: (NSData), getBytes:range: (NSData)

(BOOL)isEqual:aValue

Returns YES if the receiver and aValue are equal otherwise returns NO. For NSValue, the class, type of aValue and the receiver are compared to determine equality.

nonretainedObjectValue

Returns a non-retained object from a value object.

bytes (NSData), getBytes:length: (NSData), getBytes:range: (NSData)

(const char \*)objCType

Returns the Objective C type of the data contained in a value object.

This excerpt assigns to type a const char\* representation of the Objective C type for the data contained

bytes (NSData), getBytes:length: (NSData), getBytes:range: (NSData)

(void \*)pointerValue

Returns the value pointed to by a pointer contained in an value object.

initWithBytesNoCopy:length: (NSData)