



Setting the model setModel:

model

Creating an adaptor context createAdaptorContext

Checking connection status hasOpenChannels

Getting adaptor-specific information

expressionClass

isValidQualifierType:

Formatting SQL formatAttribute:

formatValue:forAttribute:

Reporting errors reportError:

Setting the delegate setDelegate:

delegate

adaptorName: (EOModel), setModel:, setConnectionDictionary:

(NSDictionary \*)connectionDictionary

Returns the adaptor's connection dictionary, or nil if the adaptor doesn't have one. The connection property list (that is, it contains only NSString, NSData, NSDictionary, or NSArray objects). See the information on connection dictionaries. A subclass of EOAdaptor doesn't need to override this method.

(EOAdaptorContext \*)createAdaptorContext

Returns a new EOAdaptorContext, or nil if a new context can't be created. A newly created EOAdaptorContext retains the adaptor. The new context retains the adaptor.

A subclass of EOAdaptor must properly override this method without invoking EOAdaptor's implementation.

this method, but an adaptor subclass must override it without invoking EOADaptor's implementation.

`formatAttribute:(EOAttribute *)anAttribute`

Returns an expression object that formats anAttribute for SQL SELECT statements sent to the adaptor. You never directly invoke this method, but an adaptor subclass must override it without invoking EOADaptor's implementation.

Expression objects are described in the EOExpression informal protocol specification.

`expressionValueForContext: (EOExpression informal protocol)`

`formatValue:aValue forAttribute:(EOAttribute *)anAttribute`

Returns an expression object for anAttribute that can provide a aValue properly formatted for a SQL SELECT or UPDATE statement. The formatted value will contain properly quoted and escaped strings, dates in the expected form, and so on. You never directly invoke this method, but an adaptor subclass must override it without invoking EOADaptor's implementation.

Expression objects are described in the EOExpression informal protocol specification.

`expressionValueForContext: (EOExpression informal protocol)`

`(BOOL)hasOpenChannels`

Returns YES if the adaptor has any open channels, NO otherwise. An adaptor subclass must override it without invoking EOADaptor's implementation.

`openChannel (EOAdaptorChannel class)`

`(BOOL)hasValidConnectionDictionary`

Returns YES if the adaptor can connect with its connection dictionary, NO otherwise. This method makes a connection to the server and then closes it. A full connection is made when the first adaptor channel is opened by an openChannel message.

An adaptor subclass must override this method without invoking EOADaptor's implementation.

`initWithName:(NSString *)name`

Initializes a newly allocated EOADaptor subclass with name, which is usually the base filename (without the .dbadaptor extension) of the bundle that the adaptor is loaded from. Returns self.

This is the designated initializer for the EOADaptor class. You can use this method to initialize an EOADaptor subclass allocated yourself however, you must use the adaptorWithName: or adaptorWithModel: class methods to create an adaptor from a bundle.

(EOModel \*)model

Returns the model that describes the adaptor's database schema. A suite of adaptor objects must handle rows unless you'll be building a model programmatically, you should create your adaptor with the adaptorWithModel: class method.

A subclass of EOAdaptor doesn't need to override this method.

(NSString \*)name

Returns the adaptor's name this is usually the base filename of the bundle the adaptor was loaded from. If the adaptor was loaded from a bundle named Acme.dbadaptor, this method returns 'Acme'.

A subclass of EOAdaptor doesn't need to override this method.

(void)reportError:(NSString \*)error

Adaptor-level objects send this message to their EOAdaptor to have errors reported to the user. The adaptor checks its delegate (if it has one) with adaptor:willReportError: to see if it will handle the error. If it returns NO, the adaptor takes no further action.

If the delegate returns YES or doesn't respond to adaptor:willReportError:, the EOAdaptor tries to report the error (this is only possible in a NEXTSTEP application). If there's no Application instance, it logs the error to the standard output.

A subclass of EOAdaptor doesn't need to override this method, but may provide a server-specific way to report more information about errors.

(NSDictionary \*)runLoginPanel

Runs the adaptor's login panel, allowing the user to enter new connection information, and returns a dictionary without affecting the adaptor's connection dictionary. Returns nil if the user clicks Cancel on the login panel or the connection dictionary returned isn't validated by this method.

A subclass of EOAdaptor doesn't need to override this method.

runLoginPanelAndValidateConnectionDictionary, setConnectionDictionary:, hasValidConnectionDictionary

(BOOL)runLoginPanelAndValidateConnectionDictionary

Runs the adaptor's login panel until the user enters valid connection information or clicks Cancel. The information entered in the panel is stored in the adaptor's connection dictionary. This method briefly forms a connection to the server to verify the connection information. Returns YES if the connection dictionary is validated, NO if the user clicks Cancel in the login panel.

A subclass of EOAdaptor doesn't need to override this method.

runLoginPanel, setConnectionDictionary:, hasValidConnectionDictionary

(void)setDelegate:anObject

Sets the adaptor's delegate to anObject and retains it. A subclass of EOAdaptor doesn't need to ov

(void)setModel:(EOModel \*)aModel

Sets the model used by the adaptor to aModel. Doesn't set the connection dictionary, even if aMod  
the adaptor's own connection dictionary from being unintentionally overwritten.

A subclass of EOAdaptor doesn't need to override this method.

setConnectionDictionary:, connectionDictionary (EOModel)

(BOOL)adaptor:(EOAdaptor \*)adaptor willReportError:(NSString \*)error

An adaptor sends this message to its delegate when an error has occurred. If the delegate returns Y  
to this message, the adaptor opens an attention panel (or logs the error to the console if it isn't in a  
application). If the delegate returns NO the adaptor takes no further action. error is the string that v  
attention panel or console.