

# UHMath

**Inherits From:** Object

**Declared In:** UHMath.h

## Class Description

UHMath object communicates with *Mathematica* using MathLink. The user can send any valid *Mathematica* expression to it via **evaluateExpression: toString:** or **plotExpression: toPSView:**. These two general methods will message *Mathematica*'s kernel to carry out the computations. The method **evaluateExpression: toString:** should be used if text output is expected. If the expected output is a graph, use **plotExpression: toPSView:**. These methods use the same link to *Mathematica*; therefore, as long as the link is not closed, the connection to the kernel remains open and *Mathematica* overhead is reduced.

## Instance Variables

```
int code;  
MLINK mlp;  
char * plotErrorText;  
NXStream *stream;  
id resultText;
```

id resultPSView;

code	An integer describing the type of packet sent by <i>Mathematica</i> .
mlp	Link to <i>Mathematica</i> .
*plotErrorText	Pointer to a text string containing the most recent plotting errors.
*stream	Pointer to a stream which contains output sent by <i>Mathematica</i> .
resultText	The outlet for <b>evaluateExpressionFrom:</b> . It must be a scrollView or a Text object.
resultPSView	The outlet for <b>plotExpressionFrom:</b> . It must be a PSView.

## Method Types

Initializing a new UHMath object - init

Opening and closing a link - openLink  
- closeLink

*Mathematica* requests ± evaluateExpression: toString:  
± evaluateExpressionFrom:  
± evaluateExpression: toText:  
± plotExpression: toPSView:

± plotExpressionFrom:

Errors - plotError

## Instance Methods

**closeLink:**

- **closeLink**

Closes the link to *Mathematica*. Returns **self** if successful, otherwise returns **nil**.

**See also:** - **openLink**.

**evaluateExpression: toString:**

- **evaluateExpression:(char \*)exp toString:(char \*\*)string**

It evaluates the expression in *exp* and places the result in *string*. Returns **self**.

**See also:** ± **evaluateExpressionFrom:**, ± **evaluateExpression: toText:**, - **plotExpression: toPSView:**, ± **plotExpressionFrom:**.

**evaluateExpression: toText:**

- **evaluateExpression:(char \*)exp toText:(id)aText**

It evaluates the expression in *exp* and places the result in *aText*, which must be a **Text** object. Returns **self**.

**See also:** ± **evaluateExpressionFrom:**, ± **evaluateExpression: toString:**, - **plotExpression: toPSView:**, ± **plotExpressionFrom:**.

**evaluateExpressionFrom:**

- **evaluateExpressionFrom:sender**

It takes the expression from *sender* and places the result in *resultText*, which must be a **Text** or a **ScrollView** object. The *sender* must be a subclass of **Control**. Returns **self** if successful, otherwise returns **nil**.

**See also:** ± **evaluateExpression: toText**, ± **evaluateExpression: toString:**, - **plotExpression: toPSView:**, ± **plotExpressionFrom:**.

## **init**

- **init**

Returns **self**.

## **openLink**

- **openLink**

Opens a link to *Mathematica*. Returns **self** if successful, otherwise returns **nil**.

**See also:** - **closeLink**.

## **plotError**

-(char \*) **plotError**

Returns the most recent plotting error.

**See also:** - **plotExpression: toPSView:**.

## **plotExpression: toPSView:**

- **plotExpression:(char \*)exp toPSView: aView**

It plots the expression in *exp* to *aView*, which must be a **PSView**. Returns **self** if successful, otherwise returns **nil**.

**See also:** - **evaluateExpression: toString:**, **± evaluateExpressionFrom:**, **± evaluateExpression: toText:**, **±plotExpressionFrom:**.

**plotExpressionFrom:**

- **plotExpressionFrom:***sender*

It takes the plot expression from *sender* and plots it to *resultPSView*, which must be a **PSView**. The *sender* must be a subclass of `Control`. Returns **self** if successful, otherwise returns **nil**.

**See also:** - **evaluateExpression: toString:**, **± evaluateExpression: toText:**, **± evaluateExpressionFrom:**, **± plotExpression: toPSView:**.