

# Chapter 2:

## Pixel Magician Commands

We will start with an overview of each of the Pixel Magician menu commands in order of their appearance.

### The Main Menu

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The *Main menu* contains the standard menu items Windows, Page Layout, Print, Services, Hide and Quit. The other menu items are submenus, and are described in detail below.

### The Info Menu

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## **Info Panel**

The Info Panel command brings up the Pixel Magician info panel. This panel shows the registration information, current version and copyright notice.

## **Help**

The Help command uses the Workspace Manager to open a file browser containing the User Manual.

## **Preferences**

The Preferences command opens the Preferences panel. This panel allows you to set up various imaging, viewing and application options.

See Chapter 3 for a complete description of the Preferences and Image Inspector panels.

## **The Image Menu**

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## **Open**

The Open command opens an existing image file. The standard Open panel browser is presented. Single or multiple files may be selected.

**Note:** Pathnames/filenames must *not* contain special characters. Pixel Magician can only deal with pathnames/filenames that contain alphanumeric characters (*i.e.*, A±Z, a±z, 0±9).

## Grab

The Grab command replaces the normal cursor with a <sup>a</sup>grabber<sup>o</sup> cursor.  
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Use this cursor to form a bounding box around any portion of the screen. A new image window will appear containing a screen snapshot of the bounded area. The new image window will be called **Untitled $nnn$ .tiff**, where  **$nnn$**  is a number. The Save panel will then be opened to give the user the option of saving the file to a different name or format. Hitting Cancel leaves the file in the **/tmp** directory.

## Save To

The Save To command presents the standard Save panel browser. Use this command when you want to save the current image in any of the currently supported formats. There are controls added to the Save panel browser which allow you to select the destination image type. Some image types support format-specific output options. Use the Options button to bring up a panel of options.

**Note:** Pathnames/filenames must not contain special characters. Pixel Magician can only deal with pathnames/filenames that contain alphanumeric characters (*i.e.*, A±Z, a±z, 0±9).

See Chapter 6 for a complete description of the Output Option panels.

## **Duplicate**

The Duplicate command creates an exact duplicate of the current image and opens a new image window.

## **The Edit Menu**

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### **Copy**

The Copy command copies the current image into the pasteboard as a TIFF selection.

### **Paste**

The Paste command opens a new image window with the current contents

of the pasteboard. The selection in the pasteboard can be either a TIFF or an EPS selection.

## **Select All**

This command is only valid when the Convert window is open. Use this command to select all the files in the Convert window's source browser. This command is typically used to select an entire directory for conversion.

## **The Tools Menu**

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## **Inspector**

This command opens the Image Inspector panel. This panel is used to view and change the settings for the current image.

See Chapter 3 for a complete description of the Preferences and Image Inspector panels.

## **Convert**

This command opens the Convert window. This window is used to convert files from one format to another. This window also supports image viewing.

See Chapter 4 for a complete description of the Convert window.