

None of the menu items comes with a command-key equivalent; how am I supposed to know whether a given key will overwrite your favourite key in your favourite application? If you want command keys, it is easy enough to add them: you can add a command-key for all applications using Preferences or for particular applications using DefaultsMgr or dwrite: the default is NXCommandKeys and has the form

Item, key, item, key, ¼

So for example,

dwrite Terminal NXCommandKeys "Ascii, A, Script (csh), E"

will set Cmd-A to activate the Ascii menu item and Cmd-E the Script menu item (E for executable).

Such defaults override any command-keys that are built into an application.