3D View
This is the main 3D Renderman display. Dragging around this window
will cause the plot to rotate. The current azimuth and altitude are
displayed in the upper right corner of the screen (unless you make to
window too small). If you are still moving the mouse when you release
the left button, the plot will continue to rotate on its own.
If you leave the plot rotating the program (and the computer) will slow
down considerably.

Wireframe mode is considerably faster than smoothed mode. I would
suggest using it when it is reasonable to do so.