

# Bug fixes and changes

921442\_PixelRule.tiff ↵

1.0; ↵ Modifications since 1.0:

568369\_paste.tiff ↵ The application was recompiled as a 'fat binary' so it can run on both black (Motorola) and Intel hardware..

paste.tiff ↵ This NEXTSTEP Help stuff was added.

1.0.0; ↵ Modifications since 1.0.0:

384607\_paste.tiff ↵ Converted to NeXTSTEP 3.0, including converting the old drag-and-drop code to the new paradigm.

572400\_paste.tiff ↵ Fixed panels so they hide themselves when the application is no longer in the foreground.

707366\_paste.tiff ↪ Fixed a bug in dealing with some some interesting fonts (these, it turns out, store the height of the characters in nDescent, and not the negative of the decent!! Even some Apple ones)

424379\_paste.tiff ↪ Added a preference to the app to allow one to convert a font to use either a Macintosh or a NeXTSTEP character encoding vector.

219245\_paste.tiff ↪ Did some minor cosmetic work to the PS header information this generates.