

# **ObjectFile**

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**COLLABORATORS**

	<i>TITLE :</i> ObjectFile		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## ObjectFile

### 1.1 Object: ObjectFile

```
OBJECT DOCUMENTATION
Name:      OBJECTFILE
Version:   0.9 Beta.
Date:      December 1997
Author:    Paul Manias
Copyright: DreamWorld Productions, 1996-1997.  All rights reserved.
```

```
CHANGES VERSION 0.9B
Renamed: ObjectBase now called ObjectFile.
```

### 1.2 Object: ObjectFile

```
OBJECT
Name:    ObjectFile
Module:  Master
Version: 1
Type:    Complex
```

```
DESCRIPTION
Not yet documented.
```

### 1.3 ObjectFile: Load()

```
ACTION
Name:    Load()
Object:  ObjectFile
Short:   Load an external object file.
```

```
DESCRIPTION
Loads in a standard ObjectFile, checks it for validity and returns the
resulting ObjectFile back to you.
```

Once you have called this action you can use the object processing

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functions such as `GetFileObject()` to obtain your data. See the information on Objects for further understanding of these files.

You will need to free the ObjectFile after you have finished using it.

SEE ALSO

Kernel: `Load()`

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