

in

COLLABORATORS

	TITLE : in		
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY		May 28, 2025	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	in	1
1.1	ModuleInformation	1

Chapter 1

in

1.1 ModuleInformation

```
ShowModule v1.10 (c) 1992 $#%!
now showing: "graphics/sprite.m"
NOTE: don't use this output in your code, use the module instead.
```

```
(----) OBJECT extsprite
(  0)   simplesprite:simplesprite (or ARRAY OF simplesprite)
( 12)   wordwidth:INT
( 14)   flags:INT
(----) ENDOBJECT      /* SIZEOF=16 */

(----) OBJECT simplesprite
(  0)   posctldata:PTR TO INT
(  4)   height:INT
(  6)   x:INT
(  8)   y:INT
( 10)   num:INT
(----) ENDOBJECT      /* SIZEOF=12 */
```

```
CONST GSTAG_SOFTSPRITE=$82000024,
      GSTAG_ATTACHED=$82000022,
      SPRITEA_ATTACHED=$81000008,
      SPRITEA_OLDATAFORMAT=$8100000A,
      GSTAG_SCANDOUBLED=$83000000,
      SPRITEA_YREPLICATION=$81000004,
      SPRITEA_XREPLICATION=$81000002,
      GSTAG_SPRITE_NUM=$82000020,
      SPRITEA_OUTPUTHEIGHT=$81000006,
      SPRITEA_WIDTH=$81000000
```