

in

COLLABORATORS

	TITLE : in		
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY		May 28, 2025	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

in

1.1 ModuleInformation

```
ShowModule v1.10 (c) 1992 $#!  
now showing: "graphics/layers.m"  
NOTE: don't use this output in your code, use the module instead.
```

```
(----) OBJECT layer_info  
(  0)   top_layer:PTR TO layer  
(  4)   check_lp:PTR TO layer  
(  8)   obs:PTR TO cliprect  
( 12)   freecliprects:PTR TO cliprect  
( 16)   privatereserve1:LONG  
( 20)   privatereserve2:LONG  
( 24)   lock:ss (or ARRAY OF ss)  
( 70)   gs_head:mlh (or ARRAY OF mlh)  
( 82)   privatereserve3:INT  
( 84)   privatereserve4:LONG  
( 88)   flags:INT  
( 90)   fatten_count:CHAR  
( 91)   locklayerscount:CHAR  
( 92)   privatereserve5:INT  
( 94)   blankhook:LONG  
( 98)   layerinfo_extra:LONG  
(----) ENDOBJECT      /* SIZEOF=102 */
```

```
CONST LAYERIREFRESH=$200,  
      LAYERREFRESH=$80,  
      ALERTLAYERSNOMEM=$83010000,  
      LAYERSMART=2,  
      LAYERUPDATING=16,  
      LAYERBACKDROP=$40,  
      LAYERIREFRESH2=$400,  
      LAYER_CLIPRECTS_LOST=$100,  
      NEWLAYERINFO_CALLED=1,  
      LAYERSIMPLE=1,  
      LAYERSUPER=4,  
      LAYERS_BACKFILL=0,  
      LAYERS_NOBACKFILL=1
```