

in

COLLABORATORS

	<i>TITLE :</i> in	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		May 28, 2025

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

in

1.1 ModuleInformation

```
ShowModule v1.10 (c) 1992 $#%!
now showing: "devices/prtgfx.m"
NOTE: don't use this output in your code, use the module instead.
```

```
(----) OBJECT prtinfo
(  0)    render:LONG
(  4)    rp:PTR TO rastport
(  8)    temppr:PTR TO rastport
( 12)    rowbuf:PTR TO INT
( 16)    hambuf:PTR TO INT
( 20)    colormap:PTR TO colorentry
( 24)    colorint:PTR TO colorentry
( 28)    hamint:PTR TO colorentry
( 32)    dest1int:PTR TO colorentry
( 36)    dest2int:PTR TO colorentry
( 40)    scalex:PTR TO INT
( 44)    scalexalt:PTR TO INT
( 48)    dmatrix:PTR TO CHAR
( 52)    topbuf:PTR TO INT
( 56)    botbuf:PTR TO INT
( 60)    rowbufsize:INT
( 62)    hambufsize:INT
( 64)    colormapsize:INT
( 66)    colorintsize:INT
( 68)    hamintsize:INT
( 70)    dest1intsize:INT
( 72)    dest2intsize:INT
( 74)    scalexsize:INT
( 76)    scalexaltsize:INT
( 78)    prefsflags:INT
( 80)    special:LONG
( 84)    xstart:INT
( 86)    ystart:INT
( 88)    width:INT
( 90)    height:INT
( 92)    pc:LONG
( 96)    pr:LONG
(100)    ymult:INT
```

```
( 102)    ymod:INT
( 104)    ety:INT
( 106)    xpos:INT
( 108)    threshold:INT
( 110)    tempwidth:INT
( 112)    flags:INT
(----) ENDOBJECT      /* SIZEOF=114 */
```

```
(----) OBJECT colorentry
(   0)    colorlong:LONG
(   0)    colorbyte[4]:ARRAY OF CHAR
(----) ENDOBJECT      /* SIZEOF=4 */
```

```
CONST PCMGREEN=1,
      PCMYELLOW=0,
      PCMBLUE=0,
      PCMCYAN=2,
      PCMWHITE=3,
      PCMBLACK=3,
      PCMRED=2,
      PCMMAGENTA=1
```
