

THE LOTTERY PREDICTOR AND CHECKER PROGRAM

COLLABORATORS

	<i>TITLE :</i> THE LOTTERY PREDICTOR AND CHECKER PROGRAM		
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Chapter 1

THE LOTTERY PREDICTOR AND CHECKER PROGRAM

1.1 The Lottery Predictor and Checker Program

```

O=====O
|The Lottery Predictor and Checker Program v0.17|
O=====O=====O=====O
      |By Malcolm Campbell|
O=====O=====O=====O
|The FIRST & ONLY CLI Lottery Predictor & Checker Program|
O=====O=====O=====O
      |Second PreRelease|
O=====O

```

```

Introduction  - Well, what is it?
Copyright    - This program is mine.
Winware      - Give me money!
Requirements - The power required.
Installation - How to get it onto the HD.
Instructions  - It's not that hard.
Information  - What did I use.
Future       - And the numbers will be...

```

1.2 Well, let's see what it is.

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```

The Lottery Predictor and Checker Program is a shell/cli ONLY lottery predictor, currently at version 0.17 you see it in its second public release. Designed originally in AMOS basic for my own use and after using it for over a year now, I decided to

rewrite the source for ACE basic. ACE programs are much more system friendly and generally faster. I say generally because random number generation in ACE was around 20 times SLOWER than in AMOS BUT graphics handling is faster.

LOTTO-P&C does *NOT* use databases of previous draws for the simple reason that in my mind they do not work. Instead I have replaced them with different methods of generating random numbers. There are now three method, although one has a few bugs and other runs very S L O W L Y on an unexpanded amiga. This will be speeded up considerably for the next release.

LOTTO-P&C will also check the numbers for you from upto 25 board of numbers. If you want, you can also send the results to the printer(useful if you run a syndicate).

Remember LOTTO-P&G is the FIRST and ONLY CLI lottery checker and predictor program.

Return to the main menu

1.3 The copyright notice

```

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C      C      C      C~ CCCCC      C      CCCCC      C      C      CCC      CCCCCC      C
C      C      C      C      C      C      C      C      C      C      C      C      C
      CCC      CCC      C      C      C      C      CCCCCC      CCC      C      C      C

```

```

CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC

```

?

This copyright notice covers the lottery predictor and checker program. I being the official author state that I own the copyright on the entire program including this hypertext file and any files associated with this hypertext.

I wish to state that the copyrighted contents under this archive are classed as winware. This means you can distribute it as many times as you want. You can also charge a small amount no higher than £2 to cover the distribution costs. You can also upload an archived copy to a bulletin board or ftp site. If you wish to place it on a compilation disk or CD-ROM then the author must be given information about this even though permission is not needed.

Return to the main menu

Address of the author

1.4 What's this winware all about?

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#      # ### #      # #      # ## ### #####
#      # # ## # #      # # # # # #
# # # # # # # # # # # ##### ### ##

```


##

#####

This product is winware, this means that it remains under the owners copyright but can be distributed for free. As long as the hypertext document is distributed along with it.

winware also means(in the case of this title) that if you get more than four numbers in the lottery(as a result of this title) that you consider sending me a small percentage of your winning, say £10.

Return to the main menu

Address of author

1.5 How to contact me.

If you have any ideas on improving this title, some money to give me or need to inform me of the distribution of my title then please write to:

Malcolm Campbell,
28 Northbourne St,
Deckham,
Gateshead,
Tyne & Wear,
NE8 4AH.
England.

If you wish me to support a lottery used in another country the following information must be supplied:

- the number range eg. 1 to 49 inclusive
- the number of balls drawn per draw
- a rough estimate of prizes won with each extra ball
- information about a special ball which has a specific purpose eg. the bonus number is used in combination with the fifth ball to increase the value
- the name of the lottery and country.
- other extra information which may be useful

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1.6 What did I use

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LOTTO-P&C was written in ACE basic using the following:

- APP V1.1 - The preprocessor by David Benn;
- ACE V2.4 - The basic compiler by David Benn;
- ACE SUPEROPTIMIZER V1.42 - The optimiser by Manuel Andre;
- A68K v2.70 - The macro assembler by Charlie Gibbs;
- BLINK V6.4 - The linker by the Software Distillery.

Return to the main menu

1.7 How to use it

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#####
```

LOTTO-P&C was designed to be as easy to use as it could be within the shell/cli. To start the program you can either:

- Install it. Then enter the shell/cli and type lotto;
- Or
- Run it from the icon x program which can be done by clicking on the icon.

Once you have done this you will be presented with a menu.

The program is split into four parts, these include:

- The number generator - this section is used to generate random numbers using various methods. (currently only 3) once six numbers have been generated you can optionally add them to a board on the next section;
- The database of boards - this is where you enter the numbers which need to be checked on the next draw. (currently twenty five boards) if you do not want to use a board then press return without entering a name;
- The draw entry section - from here you enter the numbers that have just been drawn. They are then used to compare with the boards in the previous section and the result is sent to the next section;
- The results section - this section shows how many numbers match that of which have been drawn for each board.

Return to the main menu

1.8 INSTALLATION

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### #   #   ###   ###   ## #   #   ##   ###   ###   ###   #   #
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#   #   ##       #   #   #   #   #   #   #   #   #   #   #   ##
### #   #   ###   #   #   #   ###   ### #   #   #   ###   ### #   #

#####

```

Click on the install icon which will copy the executable to sys:c. You can then go into the cli/shell and type lotto to start the program.

Install it now to sys:c

Return to the main menu

1.9 FUTURE

```

##### #   #   ### #   #   ###   #####
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#       ###   #   ### #   #   #####

#####

```

Over the next couple of months LOTTO-P&C will be improved in the following ways:

- The executable will become smaller and faster;
- There will be more number generation methods;
- I will make a workbench version;
- Added compatibility with lotteries in other countries.

All of the above can only be improved if you write to me with your ideas.

I will also convert my pools predictor and checker program from amos to ace basic. When I have time.

And I will start on a new program called for sale.

Return to the main menu

1.10 The Supercomputer specifications required!

```

###   #####   ### #   #   ###   ###   ##### #   #   ##### #   #   ###   ###
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```



```
# # #### #### ### ### # # #### # # #### # # # ###  
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```

This title requires an Amiga, which has a hard disk(in order to save) and a printer(in order to print). The hard disk must have an sys:s assign(this is the norm anyway).

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