

THE LOTTERY PREDICTOR AND CHECKER PROGRAM

COLLABORATORS

	<i>TITLE :</i>		
	THE LOTTERY PREDICTOR AND CHECKER PROGRAM		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		August 24, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	THE LOTTERY PREDICTOR AND CHECKER PROGRAM	1
1.1	The Lottery Predictor and Checker Program	1
1.2	Well, let's see what it is.	1
1.3	The copyright notice	2
1.4	What's this winware all about?	2
1.5	How to contact me.	3
1.6	What did I use	3
1.7	How to use it	4
1.8	INSTALLATION	5
1.9	FUTURE	5
1.10	The Supercomputer specifications required!	5

Chapter 1

THE LOTTERY PREDICTOR AND CHECKER PROGRAM

1.1 The Lottery Predictor and Checker Program

```

O=====O
|The Lottery Predictor and Checker Program v0.17|
O=====O=====O=====O=====O
      |By Malcolm Campbell|
O=====O=====O=====O=====O
|The FIRST & ONLY CLI Lottery Predictor & Checker Program|
O=====O=====O=====O=====O
      |Second PreRelease|
O=====O

```

```

Introduction - Well, what is it?
Copyright   - This program is mine.
Winware     - Give me money!
Requirements - The power required.
Installation - How to get it onto the HD.
Instructions - It's not that hard.
Information  - What did I use.
Future      - And the numbers will be...

```

1.2 Well, let's see what it is.

```

### # # ### ### ### ### # # ## ### ### # #
# ## # # # # # # # # # # # # # # # # # #
# # # # # ### # # # # # # # # # # # #
# # ## # # # # # # # # # # # # # # # # #
### # # # # # # ### ### ## ## ### ### # #

#####

```

The Lottery Predictor and Checker Program is a shell/cli ONLY lottery predictor, currently at version 0.17 you see it in its second public release. Designed originally in AMOS basic for my own use and after using it for over a year now, I decided to


```
#####
```

LOTTO-P&C was written in ACE basic using the following:

- APP V1.1 - The preprocessor by David Benn;
- ACE V2.4 - The basic compiler by David Benn;
- ACE SUPEROPTIMIZER V1.42 - The optimiser by Manuel Andre;
- A68K v2.70 - The macro assembler by Charlie Gibbs;
- BLINK V6.4 - The linker by the Software Distillery.

Return to the main menu

1.7 How to use it

```
### # # ### ### # # ## ### ### ### # # ###
# ## # # # # # # # # # # # # # # # # #
# # # # ### # ### # # # # # # # # # # ###
# # ## # # # # # # # # # # # # # # # # #
### # # ### # # # ## ## # ### ### # # ###

#####
```

LOTTO-P&C was designed to be as easy to use as it could be within the shell/cli. To start the program you can either:

- Install it. Then enter the shell/cli and type lotto;
- Or
- Run it from the icon x program which can be done by clicking on the icon.

Once you have done this you will be presented with a menu.

The program is split into four parts, these include:

- The number generator - this section is used to generate random numbers using various methods. (currently only 3) once six numbers have been generated you can optionally add them to a board on the next section;
- The database of boards - this is where you enter the numbers which need to be checked on the next draw. (currently twenty five boards) if you do not want to use a board then press return without entering a name;
- The draw entry section - from here you enter the numbers that have just been drawn. They are then used to compare with the boards in the previous section and the result is sent to the next section;
- The results section - this section shows how many numbers match that of which have been drawn for each board.

Return to the main menu

1.8 INSTALLATION

```
### # # ### ### ## # # ## ### ### ### # #
# ## # # # # # # # # # # # # # # # # #
# # # # ### # ##### # # ##### # # # # # #
# # ## # # # # # # # # # # # # # # ##
### # # ### # # # ### ### # # # ### ### # #
```

#####

Click on the install icon which will copy the executable to sys:c. You can then go into the cli/shell and type lotto to start the program.

Install it now to sys:c

Return to the main menu

1.9 FUTURE

```
#### # # ### # # ### ####
# # # # # # # #
## # # # # # ### ##
# # # # # # # #
# ### # ### # # ####
```

#####

Over the next couple of months LOTTO-P&C will be improved in the following ways:

- The executable will become smaller and faster;
- There will be more number generation methods;
- I will make a workbench version;
- Added compatibility with lotteries in other countries.

All of the above can only be improved if you write to me with your ideas.

I will also convert my pools predictor and checker program from amos to ace basic. When I have time.

And I will start on a new program called for sale.

Return to the main menu

1.10 The Supercomputer specifications required!

```
### ##### ### # # ### ### ##### # # ##### # # ### ###
# # # # # # # # # # # # # # # # # # #
### ## # # # # # # ### ## # # # # # # # # ###
# # # # ## # # # # # # # # # # # # # # #
```

###

#####

This title requires an Amiga, which has a hard disk(in order to save) and a printer(in order to print). The hard disk must have an sys:s assign(this is the norm anyway).

Return to the main menu