

# **Other\_F1GP\_Stuff**

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<b>COLLABORATORS</b>
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	<i>TITLE :</i> Other_F1GP_Stuff		
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# Chapter 1

## Other\_F1GP\_Stuff

### 1.1 Other F1GP Programs and Activities

Other F1GP related programs and activities

All the programs described in this guide can be found on the Amiga Formula One Web Site (<http://www.nanunanu.org/~oliver/AmigaF1.html>), and some of them are also available on Aminet (in the locations shown).

Most of these programs are also available on the "F1GP Accessories" disk. I used to send regularly updates of this disk to 17 Bit Software (PD library in the UK), but as 17 Bit (and many other PD libraries) aren't as interested in selling floppy disks nowadays I don't send them updates very often :(

#### Software

- SplitTime
- AGPPerf
- GPDisplay
- AGPLapTime
- AGPLap
- AGPLapMix
- AGPLapD
- F1GP-SaveEd
- F1GP-HFED
- F1GP-RES
- HoF-Analyzer
- HoFPoints
- F1GP Backdrop Datatype

#### Competitions

- Internet Amiga F1GP Championship
- Amiga F1GP Hall of Fame

#### Resources

- Amiga F1GP Mailing List
- Amiga F1GP PerfBase

## 1.2 SplitTime 1.7

SplitTime 1.7 (5.8.97) by René Smit (rsdi@xs4all.nl)

```
Aminet:  game/misc/SplitTime.lha
WWW:    http://www.xs4all.nl/~rsdi/
        http://www.nanunanu.org/~oliver/utils/SplitTime.html
```

SplitTime is a utility that displays split times at every quarter of a track while you drive F1GP (so you need that game to use it). Not only the splittimes are displayed, but also the best splittimes before they show up (like on TV). There are 3 split times on every track and they are at exactly 25%, 50% and 75% distances, while on TV they now use only 2 split times (intermediates) at specific points on the track.

## 1.3 AGPPerf 0.5i

AGPPerf 0.5i (21.10.95) by Grant Reeve (reevel@cs.waikato.ac.nz)

```
Aminet:  game/misc/AGPPerf.lha
WWW:    http://www.nanunanu.org/~oliver/utils/AGPPerf.html
```

This program is based fairly loosely on the PC version of GPPerf. It records telemetry of your F1 car as you drive around the track in F1GP, and allows you to then save it to disk for viewing with some other displaying utility (ie GPDisplay). It also puts some cute extra little lights on the dashboard.

## 1.4 GPDisplay 0.02

GPDisplay 0.02 (3.10.95) by Grant Reeve (reevel@cs.waikato.ac.nz)

```
Aminet:  game/misc/GPDisplay.lha
        game/misc/GPDisplayTrack.lha
WWW:    http://www.nanunanu.org/~oliver/utils/GPDisplay.html
```

This program will display perf files saved from AGPPerf, or directly from AGPPerfs memory. It allows comparison and analysis of up to 4 perf files at once, plus it has some (very) rudimentary editing facilities.

## 1.5 AGPLapTime 1.2

AGPLapTime 1.2 (17.6.97) by René Smit (rsdi@xs4all.nl)

```
Aminet:  game/misc/AGPLapTime.lha
WWW:    http://www.nanunanu.org/~oliver/utils/AGPLapTime.html
        http://www.xs4all.nl/~rsdi/
```

---

This program can record various things whilst you are driving. It can be set up to record a whole race. The resulting log file can be viewed by an appropriate displaying utility (eg AGPLap). During a race for example all fastest laps are recorded along with speed factors, driving aids and the horsepower. Pit stops, damage, crashes, setups and many other things are logged.

## 1.6 AGPLap 1.1

AGPLap 1.1 (21.12.96) by René Smit (rsdi@xs4all.nl)

```
Aminet:  game/misc/AGPLapTime.lha
WWW:    http://www.nanunanu.org/~oliver/utils/AGPLapTime.html
        http://www.xs4all.nl/~rsdi/
```

Processes log files created by AGPLapTime, and produces text describing virtually every aspect of the race in detail. Here is a brief snippet of output from a Brazil race log file:

Car	DriverName	Lap	Pos	LapTime	BestTime	RaceTime	Diff
#30	Heinz-Harald Frentzen	1	20	Pitstop, in	FW RW	0h02m08.548s	
#21	Pedro Paulo Diniz	1	21	2:00.072	=2:00.072	0h02m08.948s	+ 0:43.487
# 8	Mika Hakkinen	1	20	Pitstop, out		0h02m14.033s	pit 22.874
#30	Heinz-Harald Frentzen	1	21	Pitstop, out		0h02m31.318s	pit 22.770
*39	Oliver Roberts	2	1	1:19.133	=1:19.133!	0h02m44.594s	
Fastest lap 1:19.133 by Oliver Roberts, 716 HP, Ace, 18700 AIG, aids 0							
# 5	Damon Hill	2	2	1:21.300	=1:21.300	0h02m48.514s	+ 0:03.920

## 1.7 AGPLapMix 0.3

AGPLapMix 0.3 (14.1.96) by Grant Reeve (reevel@cs.waikato.ac.nz)

```
Aminet:  game/misc/AGPLapTime.lha
WWW:    http://www.nanunanu.org/~oliver/utils/AGPLapTime.html
        http://www.xs4all.nl/~rsdi/
```

Merges separate AGPLapTime log files together in one log file. For example, in the Internet F1GP Championship all the drivers could send in log files of their races. This program can then take all these log files, and recreate the race as if everybody was racing together.

## 1.8 AGPLapD 0.2B1

AGPLapD 0.2B1 (13.11.96) by Grant Reeve (reevel@cs.waikato.ac.nz)

```
Aminet:  game/misc/AGPLapTime.lha
WWW:    http://www.nanunanu.org/~oliver/utils/AGPLapTime.html
        http://www.xs4all.nl/~rsdi/
```

---

A graphical logfile display, similar to GPDisplay, for use in conjunction with AGPLapTime.

## 1.9 F1GP-SaveEd 1.1

F1GP-SaveEd 1.1 (19.10.97) by Mario Sarno

Aminet: game/misc/F1GP-SaveEd.lha  
WWW: <http://www.nanunanu.org/~oliver/utils/F1GP-SaveEd.html>

Allows you to change various settings in your F1GP end of race save game. The following settings can be changed:

- The result of every race in the season so far
- The name of every driver, and also which driver is a computer/human driver
- The names of every Team, and also their Engine names. You can also change which driver drives for them.

## 1.10 F1GP-HFED

F1GP-HFED (1.2.96) by Stephen Leary (9600149L@student.gla.ac.uk)

WWW: <http://www.nanunanu.org/~oliver/utils/F1GP-HFED.html>

Allows you to alter the helmet images on the driver selection screen in the game. Simply design your helmets in any decent paint package and use this program to convert them into the game. Maybe useful to some people I guess, but depends on how often you visit the driver select screen (ie me -> very rarely :-)

## 1.11 F1GP-RES 2.0

F1GP-RES 2.0 (29.3.96) by Edo Nijmeijer (130588@student.fbk.eur.nl)

Aminet: game/misc/F1GP-RES.lha  
WWW: <http://www.nanunanu.org/~oliver/utils/F1GP-RES.html>

F1GP-Record Entry System - mainly a utility for use by Hall of Fame participants. Used to store lap times, setups and options used. Can scan HoF AmigaGuide files.

## 1.12 HoF-Analyzer 1.2

HoF-Analyzer 1.2 (12.10.97) by Christophe Macours (s952025@student.ulg.ac.be)

Aminet: game/misc/HoF-Analyzer.lha  
WWW: <http://www.nanunanu.org/~oliver/utils/HoF-Analyzer.html>

A utility mainly for use by Hall of Fame participants. Allows you to enter records and easily work out how many points you have improved by, etc. Similar to HoFPoints.

## 1.13 HoFPoints 3.7

HoFPoints 3.7 (9.11.96) by Michal Janak (janak@jackal.cis.vutbr.cz)

Aminet: game/misc/HOFPoints.lha  
WWW: <http://www.nanunanu.org/~oliver/utils/HoFPoints.html>

Another utility for use by Hall of Fame participants. Allows you to enter records and easily work out how many points you have improved by, etc.

## 1.14 F1GP Backdrop Datatype 1.1

flgp\_bkg.datatype 1.1 (13.1.97) by Oliver Roberts (Oliver@POBoxes.com)

Aminet: util/dtype/flgp\_bkg\_dt.lha  
WWW: [http://www.nanunanu.org/~oliver/utils/bkg\\_dt.html](http://www.nanunanu.org/~oliver/utils/bkg_dt.html)

The F1GP Backdrop datatype is a picture datatype for displaying any of the backdrop files (filename suffix .bkg) supplied with F1GP. All of these images are sized 320x200 and have a 32 colour palette.

Requires Workbench 3.0 or higher.

## 1.15 Amiga F1GP Hall of Fame

Amiga F1GP Hall of Fame (administrated by Alan Strang - aws@thenet.co.uk)

Aminet: docs/hyper/F1GP-HoF.lha  
WWW: <http://www.thenet.co.uk/~aws/hof/>  
<http://www.nanunanu.org/~oliver/hof/>

The latest Internet list of F1GP qualifying lap records from various participants. Supplied as an AmigaGuide document. Released monthly.

## 1.16 Internet Amiga F1GP Championship

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Internet Amiga F1GP Championship  
(administrated by Markus Kruggel - Markus.Kruggel@uni-duisburg.de)

WWW: <http://www.nanunanu.org/~oliver/ic/>  
<http://homepages.enterprise.net/oliverr/ic/>

Compete against other Amiga F1GP players over 100% races. Players send in their races times before the posted deadline, and championship points are calculated according to the fastest times. To find out more take a look at the web sites or e-mail Markus.

## 1.17 Amiga F1GP PerfBase

Amiga F1GP PerfBase (administrated by Oliver Roberts - Oliver@POBoxes.com)

WWW: <http://www.nanunanu.org/~oliver/PerfBase.html>

Collection of various AGPPerf perf files, from contenders in the Hall of Fame, for use with GPDisplay. Perfs can be downloaded from the web site.

## 1.18 Amiga F1GP Mailing List

Amiga F1GP Mailing List (administrated by Oliver Roberts - Oliver@POBoxes.com)

WWW: <http://www.nanunanu.org/~oliver/amigaflgpml.html>  
<http://homepages.enterprise.net/oliverr/amigaflgpml.html>

The ultimate e-mail based mailing list for F1GP fans. The mailing list is used for public discussions about all aspects of F1GP and also for things related to the Internet Amiga F1GP Championship and Hall of Fame.

To subscribe, send mail to [majordomo@thule.no](mailto:majordomo@thule.no) with "subscribe amigaflgp" in the message body. To post messages to the list, send mail to [amigaflgp@thule.no](mailto:amigaflgp@thule.no)

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