

Wolf4 Map3



= wall
 = wall with decoration. sign, banner, picture, etc.
 = elevator walls or entrance elevator
 == = locked door
 << >> = elevator door
 o = object; table, lamp, well, bed, skeleton...etc.
 a = ammunition
 f = food
 + = first aid
 t = treasure
 s = sphere
 g = machine gun
 c = The Big Gun!!!

yk, bk = yellow key; blue key
 * = starting position
 ? = secret passage
 x = dead guard
 - and][= doors
 G1,G3,G4 = Guards (levels 1,3,4)
 B1,B3,B4 = Blue Officers
 D1,D2,D3 = Dogs
 W1,W3,W4 = White S.S. Officers
 R1,R3,R4 = Robot Guards; the green ones from episode 2
 P = Pacman ghosts
 V = Floating Vampire Hitler
 M = The Big Guy