

- yk, bk = yellow key; blue key
- \* = starting position
- ? = secret passage
- x = dead guard
- and j[] = doors
- G1,G3,G4 = Guards (levels 1,3,4)
- B1,B3,B4 = Blue Officers
- D1,D2,D3 = Dogs
- W1,W3,W4 = White S.S. Officers
- R1,R3,R4 = Robot Guards; the green ones from episode 2
- P = Pacman ghosts
- V = Floating Vampire Hitler
- M = The Big Guy