

in

COLLABORATORS

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Chapter 1

in

1.1 HELP ME & STUFF !!!

XTR Tracks Info

AREXX Scripts info

WANTED ! MONKEY ISLAND 2 Le chucks revenge HELP ME !

Stuff

About Me As if anyone cares !

A note

1.2 Xtreme Racing Info

XTreme Racing Tracks Information.

General Information

Stuff you'll need

How to install

XTR cheats

1.3 INFOrmation

The XTR_TrackS directory contains around 20 tracks for XTreme Racing, which I've made during the last year and a half.

-1-

1 track is NOT finished yet, so don't complain about the lack of objects or the terrible routes on this track.

-2-

I can only get 16 colour layout images from the editor so most of the layouts look like crap. If you've got a solution for this please write ME .

-WARNING (sort of)-

- There is a track called BB TURN AROUND 1 don't take this track seriously !
- On my latest track BB VULCANIC BAD LANDS 2 there is a point where you can choose to go either left or right. If you choose to go right you will get WRONG WAY messages IGNORE THESE (THE COMPUTER DOES) !

1.4 Stuff you'll need

- XTR (SURPRISE !!)
- XTR Datadisk (some of the tracks MIGHT work without it, but most WON'T)
- A Harddisk (when unarchived the tracks will take up +/- 4 MB)
- LHA OR LZX (lzx has just been released as giftware !)
all The files have been archived using Lha because this saves LOADS of disk space.

1.5 How to install

THE EASY WAY

Double click on the INSTALL_XTR_STuFF icon in the XTR_TrackS directory or click [here](#), a requestor will appear asking you which program you want to use to unarchive the data files (Lha or Lzx). Next a requestor will appear asking you for your XTR directory, this is the main XTR directory where you'll find the FRONTEND file.

All the files will now be unarchived and copied to the right directory.

If for some reason the installer fails on your system try THE HARDER

WAY (the installer works perfectly on my system !)

THE HARDER WAY

This is a step by step guide

1. open a CLI
2. CD to the directory where the tracks are installed
3. type `"LHA X ??/Barry_Beukhof/XTR_TrackS/tracks.lha"`
 - where ?? is the name of the CD and the directory where my directory is installed
 - If you want to use LZX instead of LHA simply replace LHA with LZX
4. CD to the directory where the layouts are installed
5. type `"LHA X ??/Barry_beukhof/XTR_TRacks/layouts.lha"`
6. repeat steps 4 and 5 for the worlds.lha and objects.lha
7. close the cli

1.6 Some cheats and Hints for XTR

-CHEATS-

enter the following on the title screen:

sheepy sheepy	-> race as a sheep
idkfa	-> auto qualify and access to the bonus tracks.
turbo nutter bastard	-> This is supposed to give you
a faster car.	it though.)

1.7 AREXX

The AREXX drawer contains:

- a gui for the CDT CDrom conTrol program.
 - I've also made A SMALL gui for DMS this allows easy acces to some of the features of DMS (archiving and unarchiving with or without encryption).
 - A gui for the MPEGA Program. I'm not sure if it'll work with early versions of MPEGA (before 3.1). Makes using MPEGA MUCH EASIER.
-

- You'll also find a small quiz.

=====

* These AREXX scripts need AREXX to be installed and the REXXMAST program should be running.

* I've decided not to include documentation for the Gui's since all the functions are explained in the documentation that comes with the programs.

--

click here to start REXXMAST

click here to start CDTgui

click here to start DMSgui

click here to start MPEGAgui

click here to start Quiz.demo

=====

If you want to install one of these GUIs' simply copy it to your harddrive.

P.S. Why didn't those idiots at Commodore include a manual for AREXX with the A1200 ? It would have made life MUCH easier !

1.8 WANTED

For years I've been looking for MONKEY ISLAND 2 LE CHUCK'S REVENGE, but to no avail.

If you've got this game and want to SELL or SWAP it please send ME a letter or call ME and tell ME what you want for it.

It must be a working original AMIGA version complete with manual !

I've got the following games to swap for it, all these games are original versions complete with manual & box !

01. Big red adventure (CDrom based AGA adventure)
02. Simon The Sorcerer (CD32 Adventure)
03. Super Street Fighter 2 Turbo CD32 (CDrom based Beat'em up)

- | | | | |
|-----|--|----------------------|---|
| 04. | Theme Park | A1200 | (AGA strategy game) |
| 05. | KGB | | (Adventure for any amiga) |
| 06. | Microcosm | CD32 | (CD32 only shoot'em up) |
| 07. | The simpsons Bart v.s. the space mutants | (A500 & floppy only) | |
| 08. | SleepWalker | A1200 | (A1200 floppy based platform/puzzle game) |
| 09. | Chaos Engine 2 | ecs | (Shoot'em up for any 1MB amiga) |
| 10. | Smash T.V. | | (Shoot'em up for any AMIGA) |
| 11. | James Pond 2 | Robocod A1200 | (Classic aga platform game) |
| 12. | Pinball Fantasies | A1200 | (Classic aga pinball game) |
| 13. | Top Gear 2 | CD32 | (CDrom aga racing game) |
| 14. | ZOOL | CD32 | (CDrom based AGA patform game.) |
| 15. | WOLFCHILD | | (Floppy based shoot'em up/platform game) |
| 16. | DogFight | | (shoot'em up with various planes any AMIGA) |

Also available:

- | | | |
|-----|-------------------|--|
| 17. | Insight Dinosaurs | (CDrom based multimedia guide to Dinosaurs.) |
|-----|-------------------|--|

PLEASE HELP ME ! YES, I'm desperate !!!

1.9 Just some stuff

Game Previews

Game Reviews

Shareware

MY ALLTIME GAMES TOP 20

1.10 Game Previews

Gloom 3 <- Gloom deluxe, but WORSE !!

1.11 How to degrade a game !

This is a review of the Gloom 3 DEMO. Hopefully things will improve in the final release.

system requirements:

An AMIGA
CD-Rom
020 or higher
Harddrive or Diskdrive to save setup to.

(akiko chip is supported but as far as i know the game will not run on CD32 without an SX32 with harddrive or floppydrive.)

People used to say that it's impossible to do Doom-clones on the amiga but alienbreed 3d and gloom proved them wrong. The first doom-clones on the AMIGA were very blocky, and it sometimes was hard to see what's on the screen. But this soon changed when breathless and gloom deluxe appeared and alienbreed 3D 2 and Genetic Species were even better. And now there's gloom 3.

Gloom 3 is nothing more then Gloom deluxe with new levels and slightly faster c2p conversion (the C2P routines can also be used in gloom deluxe), normally this isn't a real big problem but the level in the demo version of gloom 3 are worse than those from gloom deluxe and the GFX are terrible. If you really want to buy a version of gloom buy Gloom Deluxe and use the C2P routines from the Gloom 3 demo and the level editor to make some good levels this is much better than Gloom 3.

overall: A very dated doom-clone. Unless there are some serious improvements in the complete game go for one of the following games instead.

-Breathless
-Genetic Species
-Nemac-IV

Or wait for QUAKE !!

1.12 GAME REVIEWS

Here are reviews for a couple of games I've bought in the last 6 months.

- AMIGA -

The Chaos Engine 2

Flying high

Wendetta 2175

- N 64 -

James Bond Goldeneye

1.13 The Chaos Engine 2

system requirements:

Any AMIGA with 1 MB chip will do fine.

There is an AGA version of this game.

The game can't be installed on hard drive but Jean-Francois FABRE wrote an installer.

The Chaos Engine is one of my all time favorite shoot'em ups.

So when the sequel finally appeared I immediately bought it.

Since the game couldn't be installed to harddrive I decided to play it from the disk. After, what seemed like, hours and hours of loading I was finally able to play the game.

The idea of the game is to complete a number of tasks and get to the exit of the level before your oponent does, in the process of doing this you'll have to kill a number of enemies (including your oponent). for each task you complete before your oponent and for each enemy you kill you get a couple of points. The player who finishes the level with most points is the winner. The first couple of levels are easy but as in the first game things soon get harder. The game is pretty cool, but the first game was MUCH better, so if you've never heard of the chaos engine go and get part 1 (it's one of the best games ever).

GFX - 7/10

sound - 7/10

playability - 7/10

lastability - 6/10

overall - 7/10 (8/10 if you've got the HD installer)

Verdict: The game is not to bad it's just a shame that the first one was MUCH better !

1.14 Flying High

Minimum system:

AGA Amiga
020
fastram
CD-rom or Harddrive

recommanded system:

AGA Amiga (Still no CGX racing games)
25 Mhz 020 (the higher the better, no PPC support)
fastram
CD-Rom or Harddrive

Genre : Racing (sort of)
Publisher: Islona
Price : around FL 60,-

When I first read about this game in one of the various AMIGA magazines (all 2 of them), I was filled with excitement. Finally a racing game that could kick sega rally's ass. So when Courbois software got the game I immediatly ordered it.

The next day the mailman arrived with a small pakage. My heart started beating faster and faster as I ripped of the pakaging and put the CD in my CD-rom. I clicked on the icon and the first thing I noticed was that the CD contained multiple backups of the same game so I decided to click on the main game directory and loaded the game. after A few seconds the (small) intro sequence was playing. then the main menu appeared, this is represented as a shop, I went to the option screen and set the screen mode to 320*256 and started the game. I was ready to race but the game was to slow on my 50 MHZ 68030 so I read the manual to find out how to alter the screen size. BUT WHAT IS THIS apparantly there are only 3 possible screen sized namely:

320 * 256 fullscreen 1*1 pixels
320 * 256 quarter screen 1*1 pixels
320 * 256 fullscreen 2*2 pixels

So I chose the quarter screen setting and once again started the game. The game was now running at a good speed but unfortunately the game was crap. Finishing high is just a result of pure luck rather than skill playablility was nowhere to be found. The tracks are filled with cones and other obstacles which are almost impossible to see resulting in more crashing than racing. The only nice touch about this game is the sound which is filtered when you drive thru a tunnel resulting in a demped sound.

The verdict:

GFX : 8/10
Sound : 7/10
Playability : 3/10
Lastability : 3/10

Overall : 5/10 it should have been MUCH MUCH better.

Suggestions :

How about more screen sizes so that the game can take full advantage of your system (take a look at XTR or even Nemaq IV).
How about tracks with less obstackels this would surely make the game more fun (I've heard that an editor is on its way !)

1.15 Wendetta 2175

System :

CD32

or

A1200/A4000

CD-rom

0.5 MB fast ram

Genre : shoot'm up

A couple of years ago the games market was flooded with sideward scrolling shoot'm ups (agony, Z out, D-Hero, R-type etc..) and at first sight this game seems no different. The first level is a smooth scrolling level with good aga backdrops. But when you reach level 2 you will notice a change, level 2 is a 3D level like the ones founs in Super Stardust. Basicly this is all there is it's just a 2D scrolling shooter with some semi-3D levels thrown in. It's just an average MUCH TO EASY shooter which you'll complete in a couple of hours. When you've competed the game you will be presented with a slide show of beautiful girls, it's a shame it's got nothing to do with the story of the game.

Because it is so easy I can only reccomand it to people who thought the demo of D-Hero was much to hard. Else go for one of the before mentioned games they are very old but will keep you up for days on end.

GFX	-	8/10	some nice cut scenes
Music	-	8/10	ok
playability	-	9/10	GREAT
lastability	-	1/10	POOR (It will last for about 2/3 hours !)

overall : 6/10 MUCH TO EASY !!!

1.16 James Bond Goldeneye N64

What the hell is a N64 game doing in here ??

The reason I'm reviewing this game is that my friend Aron is telling everybody that this game isn't very good, but I LOVE THIS GAME.

Goldeneye is a 3D shoot'em up based on the movie with the same name. You play James Bond and you have to save the world (SURPRISE !). Ok so the plot isn't very original. What makes this game such a great game is the control. Unlike 3D games on both the AMIGA and pc you don't have to remmember loads of keys, everything can be controlled using the Joypad/stick. The only problem with this is that you have to cycle through the weapons, wich can be frustrating at times.

The game features loads of weapons, around 20 levels, multiplayer mode (one of the coolest features of this game has to be the ability to play with 4 players at the same time, you'll need a big t.v. though) and 3 difficulty levels.

GFX - 9/10
Sound - 8/10
Playability - 9/10
Lastability - 7/10

overall - 8/10

Sugestions : AN AMIGA VERSION WITH CGX and PPC SUPPORT WOULD KICK ASS !!

p.s. The AMIGA is still the best computer in the entire world.
So keep supporting the AMIGA !

1.17 Shareware

MPEGA a FAST mpeg audio decoder.

1.18 MPEGA

Here's a SMALL review of MPEGA !
I didn't have time to write a good review.

minimum system requirements:

an AMIGA
020
harddrive

minimum (usefull) system:

an AMIGA
Fast 030 or slow 040 with about 5mb of free fast ram OR fast 040/060
harddrive

MPEGA is a small program which will allow you to play back MPEG audio files (layers I,II and even III). There are severall versions to fit your processos. MPEGA is a cli based program which may make it a bit difficult for new AMIGA owners.

What's so special about MPEGA ?

IT'S VERY FAST !

Decoding MPEG audio requires a lot of cpu power and other MPEGA decoders need at least a fast 040 to be usefull but this one will allow you to play back MP3 files at a frequency of 22050 Khz in 16 bit on a 50 Mhz 030 (you'll need a lot of ram for buffering and you're limited to about 4 minutes but the frequency and quality of playback can be altered fo bigger files). If you haven't got a 030 you can still use MPEGA to convert MPEG files into AIFF,RAW or WAV files. Be warned though, MP3 requires around 1MB for a minute of audio Wav,Aiff and Raw need around 10MB for a minute.

Overall:

The best MPEG playback program on ANY computer, it's very fast. There are several GUI's available on aminet for people who think cli based programs are to difficult. If you love music on you're amiga you'll love this.

P.S. I've just started work on an AREXX based gui for MPEGA.
[click here](#) 4 more info.

1.19 ALLTIME TOP 20 GAMES

Here's a list of the games I play from time to time !

- | | |
|-----------------------|---|
| 0. XTReMe Racing | Best racing game ever. Thanks to the track editor. |
| 1. The Chaos Engine 1 | Who cares about 3D shoot'em ups when you could play brilliant games like these. |
| 2. Banshee | |
| 3. Breathless | Apparently I do. |
| 4. Monkey Island 1 | The best point & click adventure I've got |
| 5. Flink | Best platform game ever ! |
| 6. Brutal Football | Most violent sports game ever ! |
| 7. Capital Punishment | Best beat'em up on the AMIGA yet. |

- | | |
|------------------------|---------------------------------|
| 8. Slamtilt Pinball | Pinball at its best ! |
| 9. Fire & Ice | Cool platform game. |
| 10. The speris legacy | Zelda clone on the AMIGA. |
| 11. Second Samurai | Platform game with Samurais' |
| 12. Lemmings 1 | The original is still the best. |
| 13. Gods | Join the rank of the GODS. |
| 14. Ruff'n Tumble | A small kid with a BIG GUN ! |
| 15. Simon the sorcerer | Great point 'n click adventure |
| 16. Nemacs IV | Great 3D shoot'em up. |
| 17. Big Red Adventure | Good adventure. |
| 18. AGONY | R-Type with an owl ? |
| 19. T.F.X. | The best flightsim on the AMIGA |

Here is a small list with the WORST games I've got:

Surf Ninjas CD32	CRAP !!!
OSCAR CD32	And people wondered why Commodore went bust !
Lion King A1200	Don't buy this !
Impossible mission	Even the C64 version is better !
Smash T.V.	WORST SHOOT'EM UP EVER !!

I could have made this list longer but it would have been too much work.

1.20 About me

My AMIGA:

A1200 Tower (micronik)
Kickstart 3.1
Blizzard 1230 IV with 16 MB fast
4X cd-rom
250 MB Harddrive

[click here to see my Workbench screen](#)

My address:

Barry Beukhof
Spaaksingel 12

6716 Kg Ede
The Netherlands

Phone from The Netherlands: 0318 620742

PHONE int: (int access code) + (Country code) + 318 620742

look in your telephone directory for access and country codes !

===== HELP ME ! =====

Click here if you've got MONKEY ISLAND 2 Le Chucks
revenge and want to sell it or swap it
for another game (14 to choose from !)

=====

1.21 A SHORT NOTE

Everything in my directory has been tested on my system and works perfectly on my system. If for some strange reason something doesn't work on your system please tell ME.