

AFCDD16_Menu_System

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COLLABORATORS

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Chapter 1

AFCD16_Menu_System

1.1 Welcome

AFCD16 Menu System

Introduction
Installation
Features

Disclaimer
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Technical Information

Greetings

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1.2 Introduction

AFCD16 Graphical User Interface

This is the latest Menu System I have written for use in conjunction with Amiga ↔
Format CDs.

All have been written using OPTONICA's MMExperience - If I keep doing these,
and plugging their product, maybe OPTONICA will send me the full version!!

The Demo of MME I use can be found on AFCD4.

AF do not include a menu-system on the CD because of time restraints - and ↔
probably because
they feel slightly embarrassed about AFCD1+2's systems ;-{

The Inspiration for the MME approach came from Amiga CD Magazine! "Issue No.2" and

Amiga Power "Game Massive" CDs.

1.3 Installation

Installation of AFCD16.mme

Installation is a piece of cake.

Drag the draw marked AFCD16_Menu to anywhere on your harddrive.

This program will work without problem as long as all the contents of the AFCD16_Menu drawer remain intact.

Simple enough for you :v>

1.4 Features

Guided Tour

After installing this program and inserting AFCD16, you can now run the Menu System.

Having Double-Clicked the AFCD16.MME Icon you are confronted with the main screen. These are the possible options from the Main Menu:-

- Exit - I wonder what this option does?
- Amiga Format Disclaimer - clicking this displays the infamous AF disclaimer
- MMEExperience Logo - Gives details of Optonica
- Help - Accesses this AmigaGuide
- Readers - The Reader's Gallery
- Demos - The Demo Page
- Games - The Games Page
- Serious - The Seriously Amiga Page
- Special - Amiga Format Page

Just click on the option of your choice.

Note: when you are in a sub-menu - pressing the Right Mouse Button "escapes" you to the previous menu.

1.5 Serious

The Seriously Amiga Page

This menu highlights any serious software on the relevant AFCD. This page has become increasingly

hard to fill as a lot of the software simply won't launch from MMExperience.

Indeed, on this month's CD "SIP" will not launch properly unless I close MME down.

NEW You can read the Docs first, before launching the program.

Featured this month:

SIP	Systems Information Program
Musiker	Music Generation
Call Man	Phone Number Database
The Wave	Wave Picture Generator

1.6 Readers_Gallery

Reader's (Rogue's??) Gallery

Clicking in the box of a reader will display a slide-show of their submissions.

Whilst watching a slide-show:-

Left Mouse Button - Skips to next picture

Escape or Q key or Right Mouse Button - Aborts slide-show

It utilises "Visage" which is on AFCD16. Check it out.

Visage is not a permanent feature of AFCD, so next months' slide-shows may have to use the much slower ViewTek. Damn!

1.7 Demos

The Deno Page

This Page launches varying Animations and PD Demos.

This month features both Vulcan Software's AVI movies, "Wasted Dreams".

All the Animations are Cinema4D examples. I don't know about you but, these anims ↵
will not
run direct from the CD. Not because of lack of memory but because they are NTSC - ↵
I run in PAL.

To run these Animations from Workbench - drag the selected Icon to your hard-drive ↵
and then

edit the icon information:-

New Tooltype NTSC

New Tooltype LM (note: this means low mem)

Save and double-click the icon - it's easy when you know how! (Make sure DEVS: ↵
Monitors/NTSC is running)

The Anims should work on all AGA Amigas with enough memory.

Be aware that some Demos do use a lot of Video (CHIP) Mem and may not work with ↵
your

configuration. They do all work if you boot with no startup-sequence - I know - I ↵
've tried!!

1.8 Special

The Special Page

Features:

Ben_Speaks! - Is he an Ikon or an Icon?
AF Subdisk Extractor - please enter the password in lower case.
AF on th Web - See the web-sites included on the CD.
Readers Items For Sale - Find that 68060 you want for a tenner (Maybe not!)

AF 100 Special -

A Slide-show of the first 100 Amiga Format Covers! (Takes about 5 minutes)
The top !00 Shareware programs (In Ben's opinion).
Have a look at the Docs for ALL 100 Programs and then have a look in the ↵
magazine
and see if you can find number 43 - Yes there are only 99 printed! ↵
Trainspotter Award!!!
If you see one you like then go to "AFCD16:-In_the_Mag-/Top100_Shareware" ↵
and try it for
yourself.

1.9 Games

The Games Page

This is probably the most popular page on th whole system - all the games in one ↵
place!

No need to assign and de-assign, one click and away they go - saves a lot of time ↵
for the
games players out there.

Helpful HINT: Some games have no quit option - try escape key or Right Mouse ↵
Button: MME uses
RMB as a pause and interrupt

Games written in AMOS usually exit if you use CONTROL-C.

1.10 Problems

Problems

The only problems you may encounter are all memory related - MME does not have an ↵
error

reporter; but, thankfully, does not hang if a launch is unsuccessful.

Everything included on this system works on my 10Mb A1200T.

Make sure the CD is clean!! Read/Write errors are not reported either.

1.11 Greetings

Greetings to the players, staff, and fans of Ipswich Town. We will win the first ↵
Division
this year - Alex Mathie is back!

Hello Ged (GMX), Shirley, Stephen, Alex and li'l Ged. When's the next cartoon due ↵
for release?
and will West Brom get a mention above half-way this season?.

Hello Paul (Cardinal Fang) - If you can read this then you've obviously sorted ↵
your CD-ROM drive
out!

Hello Clive - If you can read this then you've obviously got a CD-ROM drive!

Afterall we have "a friend in the business" - welcome to the real world - GATEWAY ↵
2000

Hello AF - keep up the good work.

And finally....

Thanks to my wonderful wife ANN for putting up with me, and for giving me two ↵
wonderful (joke) and
well behaved (bigger joke) children. Hello Kerry and Daryl (you pair of lunatics)

Timm Rutland 23-07-97

1.12 Disclaimer

Disclaimer

I can not foresee any reason why this program should cause damage to your Amiga, ↵
any peripherals
you may own or the data you have. But if it does then I can not accept liability.

This program is supplied "as is" and should be used as such.

Please see AF's disclaimer with regard to the software that my program launches.

1.13 Technical

Technical

The program will check for, and if necessary load MUI before launching MUI ↔ applications.

The Cinema4D animations need NTSC monitor to be running - It's taken care of.

All Stack sizes are adjusted where necessary.

All Assigns, deassigns and extra libs, fonts, and devs etc., are taken care of.

This Menu System is "Tart-up-AFCD-ware" and should be distributed everywhere.

This Amigaguide was written using GoldEd. It's 3AM and I'm well tired - Goodnight ↔
.