Gallery

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COLLABORATORS

	TITLE : Gallery		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	Simon Brewer	November 29, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

Gallery

1.1 Gallery Pictures

All of these images have been rendered using LightWave 4

MystPerfume1.iff and MystPefume2.iff
We did a packaging design brief at college, designing a perfume/aftershave bottle, ←
   box and leaflet.
We also had to create mock-ups of the above and a window display. Everyone else ←
   made clay or
card mock-ups - no one attempted to make a glass bottle because of the difficulty ←
   and
limited time. Being my normal difficult self, I decided to design a glass bottle ←
   for the sake of it, and
produced the bottle, its box and the final display entirely in the Amiga. No-one ←
   else at the college had
seen anything like it before.
I have tried to promote the Amiga at college, but they still just don't realise ←
   what the machine is
capable of. My tutor, having contacts at Electronic Arts, confidently told me ←
   that "Your computer
is useless for graphics. We'll need to get you on a PC with 3D Studio." Let's ←
   get this straight.
The Amiga and LightWave are responsible for B5, Star Trek, X-files, SeaQuest, the ←
    TV Movie of
20,000 Leagues under the Sea, the previews of a certain dinosaur movie and many ←
   more cool things.
What has 3D Studio on the PC done? I haven't heard of anything!
So, start to promote the Amiga at college, work, anywhere. Do some graphic, sound ←
    mods, anything,
and TELL PEOPLE ABOUT IT. Everyone in my class knows I have an Amiga and ←
   LightWave. My
Tutors know. Even the Principle knows ('cause I did some work for him promoting ←
   the new
development of the college in LightWave, but that's another story).
I have been showing CHASE demos tapes to family, friends and anyone else who has ←
   five minutes to
spare. Even my employers have seen it (and were suitable impressed). In fact, ←
   stop reading this and
go and tell your neighbour about the stuff you do on your Amiga! Only by telling ←
   people about the

platform will we have a chance to save it.
Sorry about that ranting above. I got off on a tangent there because I suddenly ←
    felt very patriotic
towards my A4000.

SkyHopper.iff
A rendered picture of my SkyHopper model, swooping over Begger's Canyon on ←
    Tatooine. The
canyon was actually created for a scene in my film <CHASE>, by drawing a greyscale ←
    contour map
and then using LightWave's Displacement map feature to make it 3D.

Runabout.iff
A rendered picture of version 2 of my Runabout model, hopefully available on this ←
    CD-ROM.

APC.iff
A rendered image of an amoured personnel carrier from Warhammer 40,000.

Storm.iff
A ship in a storm, inspired by the book Typhoon.

AlienCruiser.iff
One of the vessels featured in my film <CHASE>.

Toasted!.iff
A shot from a scene from my film <CHASE>.

Zak'sBar.iff
A shot of one of the many virtual sets used in <CHASE>.

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All pictures are © Simon Brewer 1997.
The design of the Runabout model is © Paramount.
The design of the SkyHopper model is © LucasFilm.
The design of the APC model is © Games Workshop.