ReadMe

COLLABORATORS

	TITLE : ReadMe		
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REVISION HISTORY

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Chapter 1

ReadMe

1.1 main

ARexx programs, ©1996, John Filsak

Here are a couple of ARexx games, NumberMind and Solitaire, which will help you happily while away a few idle moments. They don't come with wonderful GUIs, but they do have the advantage of being written in ARexx and taking up very little disk space. Also, for all you FinalWriter users, the Blank_Line_Manager can help you solve some of your formatting problems.

NumberMind

Solitaire

Blank Line Manager

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1.2 numbermind

NumberMind is the game usually played with little coloured pegs, where you have to guess the right sequence. This version uses numbers instead of colours, due to the limitations of many people's Workbench set-up, but the principle is the same.

To run the game you must have RexxMast up and running (you can find it in your Workbench System drawer) and the game in your Rexx: drawer (see Installation). Then open a shell and type <rx NumberMind>.

The game has two windows. In one you can follow your progress. In the other you enter all the requested data. The on-screen information is fairly straightforward, but if you have any problems please contact me.

1.3 solitaire

Solitaire is the traditional game of jumping little pegs over other little pegs until you get left with just one in the middle.

To run the game you must have RexxMast up and running (you can find it in your Workbench System drawer) and the game in your Rexx: drawer (see Installation). Then open a shell and type <rx Solitaire>.

The game's window provides (I hope) all the information you will need to play the game. I think the control system is reasonably logical and quite straightforward, but if you have any problems please contact me.

1.4   blank_line_manager

Blank_Line_Manager is a FinalWriter macro which varies the gaps between paragraphs in your documents, to get a better fit. It works by looking through the document for blank lines (lines with just a carriage return in them) and then doing one of three things.

1 It will give all the blank lines a style tag which you must already have defined. A default name ("Para space") is provided, but you can change it to whatever name your style has. This is the best way of doing it. You can then tweak the document futher simply by changing the style definition.

2 It will change the height of all the blank lines by altering the leading. You will be prompted for the leading size you require, and then all the blank lines will be given that setting. If you don't get it right the first time you will have to run it again.

3 It will delete all blank lines.

Blank_Line_Manager should be in your FWMacros drawer and RexxMast running (see Installation). You access Blank_Line_Manager though the User menu, or give it its own menu entry or button. Its operation should be quite straightforward, but if you have any problems please contact me.

1.5   ninstall

NumberMind is an ARexx script. For easiest use it should be copied to your Rexx: directory (by default this is the S: drawer on the Workbench).

Make sure RexxMast is running (you can find RexxMast in the Workbench System drawer), then open a Shell and type <rx NumberMInd>. The game should start and begin providing you with hours and hours of fun.

Requirements

1.6   sinstall

Solitaire is an ARexx script. For easiest use it should be copied to your Rexx: directory (by default this is the S: drawer on the Workbench).

Make sure RexxMast is running (you can find RexxMast in the Workbench System drawer), then open a Shell and type <rx Solitaire>. The game should start and begin providing you with days and days of fun.

Requirements

1.7   binstall

If you haven't got FinalWriter then you must get it in order to use Blank_Line_Manager. Just copy the macro to your FWMacros drawer and run it from the User menu. If you use it regularly it might be a good idea to give it its own menu entry, or to assign it to a button.

RexxMast must be running before this, or any other FinalWriter macros will work. If you use them regularly it is a good idea to put RexxMast in your User-startup file.

1.8   requirements

On my system NumberMind and Solitaire operate on a DoublePal screen, with a default system font of Xen 13. I have tried them on an ordinary Pal 4-colour screen with the default Topaz 8 font and they work OK, although the windows become rather long. Other combinations of screen and fonts may require some tweaking.

You will need to have RexxMast running before these programs will work. You can find RexxMast in your Workbench System drawer.

1.9   installation

For installation details, click on the desired program name.

NumberMind

Solitaire

Blank Line Manager

1.10   contact

I'm sorry, but I'm not on the Internet or anything sensible like that, but I do have an address:

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