

The port identifier is a value from 0 to 9 identifying the port to WinFossil. This is also the port ID used by FOSSIL-aware applications.

This is the name of the port assigned to the identifier which allows you to map a device ID to a named device such as LPT1 or COM3. The default mapping is COMn+1 where n is the port ID. For example, port ID 0 maps to COM1 by default.

This is the size of the respective buffer for the selected port. Larger buffers may be required for higher baud rates. 32K is usually sufficient for all rates.

This setting optionally forces a port to a fixed (or locked) baud rate. When specified, FOSSIL-aware applications can not affect the baud rate of the specified port.

