

**finditgui**

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# Chapter 1

## finditgui

### 1.1 Contents

FindItGui by Michael Griggs

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Please Choose a topic:

Introduction	What's it all about?
Installation	How do I install FindItGui
Command Line Options	What goes in the CLI line?
Icon Tooltypes	What goes in the icon?
Commodity	What's a Commodity?
Hotkeys	What hotkeys can I use?
Wildcards	What wildcards can I use?
Buffering	How do I use the buffer system?
Help Pages	Help!
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### 1.2 Introduction

Hello, and welcome to FindItGui. FindItGui is a Graphical User Interface based file finding program for the Commodore Amiga. But then you knew that already!

While reading an article in a magazine, entitled "Amiga vs. The Rest of The World" or something, I realised that operating systems and user interfaces on other platforms were becoming friendlier because they had many more built-in features than Workbench. I noticed in an accompanying photograph to the article a file finding utility that ran on the Mac. "Aha!", I thought, "that's just what the Amiga could do with".

So here it is... FindItGui.

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I have tried to make FindItGui as simple to use as possible - one of the main features of the Mac is that it is aimed at the inexperienced user, and I think this is something that the Amiga OS should look to in the future. In the meantime, it's up to third-parties to improve the user-friendliness of one of the world's best multi-tasking environments.

BGUI.Library  
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FindItGui uses the *\*marvellous\** BGUI.Library (c) by Jan van den Baard. This is a GUI library along the lines of MUI, but with a number of important differences.

Firstly, BGUI.Library is not as user-configurable as MUI, secondly it doesn't patch into the existing OS functions, and thirdly, it doesn't require the obscene amounts of RAM and processor power that MUI does!

In my opinion, MUI sucks. If any programmers are *\*still\** trying to defend their using MUI by saying that "it makes programming the GUI easier..." then they should try BGUI.Library. BGUI.Library makes life *\*so\** simple, that the world's most complicated GUIs can be created in just a few minutes.

It doesn't require a 40Mhz 030 with 6Mb of RAM, either. I run BGUI in 2Mb of RAM with a 7Mhz 68000, and it's still acceptably fast!

MUI IS RUBBISH! DON'T STAND FOR IT! IT SUCKS!

## 1.3 Installation

FindItGui uses the Commodore Installer software to install itself. Simply double-click the Install icon and FindItGui will do it's stuff.

I have not included the Installer program in this archive. This is not due to licensing worries that other PD authors seem to fret about, but simply due to size. The Installer program is over 100k, and since the vast majority of you will have it already, I don't see the point in wasting your phone bill downloading it! If you don't have Installer, then follow the steps below will allow you to install FindItGui manually.

1. Copy the file libs/BGUI.Library to your LIBS: directory
2. Copy the file  
FindItGui to wherever you wish to run it from - WBStartup is the recommended place.

And that's it! Simple!

## 1.4 Help Windows

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Pressing the HELP key while in FindIt brings up a small requester detailing the major functions available to you.

## 1.5 Buffering

FindItGui can be made to use a buffering system to speed up the updating of the display. Instead of simply adding an item to the listview gadget as soon as it is identified, FindItGui will store the name of the file in a buffer area, and carry on reading the disk. When the buffer is full, it is flushed and the listview gadget is updated with the data that has been stored. This reduces the number of times that the listview gadget has to be redrawn by BGUI.library.

### Settings

The level of buffering can be selected either through the command-line or on the "options" page of the main window.

There are four different levels of buffering available:

Command-Line	Options Page	Description
0	None	No files are buffered
1	Light	25 files are buffered before flushing
2	Medium	50 files are buffered before flushing
3	Heavy	75 files are buffered before flushing

The default level of buffering is Medium.

## 1.6 Getting In Touch

You can reach me via the following methods

### Electronic Mail:

Mail: [chef@dillusio.demon.co.uk](mailto:chef@dillusio.demon.co.uk)

Please note that e-mail response may not be immediate, but I will try and get to you as soon as I can.

For FindItGui-specific enquiries, please use the following address:

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fgui@dillusio.demon.co.uk

#### Postal Mail

Address:

Michael Griggs  
Palette  
Black Barn  
Gedney Marsh  
SPALDING  
Lincs  
PE12 9NE  
UNITED KINGDOM

#### Telephone:

In the UK: 01406 550452

From Abroad: Your international dialing code + 44 1406 550452

Please phone after 6.p.m. British Time (GMT/BST)

I can also be found on the Multi User Dungeon, "Mars Base Alpha Four", which is located in the UK. To access it, TELNET to

jumper.mcc.ac.uk port: 3214

My MBA4 name is "Mebby", and I will always be happy to talk to you. MBA4 is *\*brilliant\**. If you never do anything else in your whole life, log into it for half an hour - I guarantee you'll love it!

## 1.7 Command Line Options

The following options may be placed in your command line:

(Do not include the angle-brackets: < > in your command line)

CX\_POPKEY/K           =<"hotkey description">

The hotkey that activates FindItGui

You can use the following in your hotkey definition.

The hotkey string *\*must\** be surrounded by quotation marks: ↵

"<hotkey>"

String value.

Defaults to "Right Amiga f"

CX\_POPUP/K           =<TRUE or FALSE>

Whether you want FindItGui to open its window as soon as you run it.

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	String value. Defaults to TRUE
CX_PRIORITY/K/N	=<-127 to 128>  The Priority of FindItGui in the Commodities Chain. Numeric value. Defaults to 0.
PATH/K	=<path description>  The initial path to place in the "Search for Items on" string gadget. Defaults to nothing.
PATTERN	=<pattern description>  The initial string to place in the "Matching" string gadget. You can use a number of different patterns. Defaults to nothing.
B=BUF/N	=<0 to 3>  The level of buffering you wish to use. Defaults to 2 (Medium).
CASE/S	=<TRUE or FALSE>  Determines whether your search will be case-sensitive or not. Defaults to FALSE.

None of the above arguments *\*must\** be specified. You can leave the command line blank, and FindItGui will use its default configuration.

## 1.8 Icon Tooltypes

All of the tooltypes that FindItGui can use are stored in the icon itself. Simply select the icon from Workbench and press "right amiga i" to view/edit them.

The definitions for all tooltypes are as in the command line, except that the hotkey definition need *\*not\** be surrounded in quotes: "<hotkey>"

## 1.9 FindItGui is a Commodity

Commodities are a new feature of V36 which allow the user to run several background tasks that can be activated independently. For



example, a screen blanker can run as soon as you hit it's hotkey. Similarly, the FindItGui window can be shown on screen at any time by depressing \*it's\* hotkey combination. This allows for a very powerful system of tasks which take up virtually no processor time but, paradoxically, are ever aware when you send a message their way!

Commodities can be controlled from the central Commodities Exchange program which you will find on your Extras disk.

## 1.10 hotkeys

You can use the following hotkeys

One or a combination of:

lshift	(Left Shift)
rshift	(Right Shift)
shift	(Either shift)
ctrl	(Control)
lcommand	(Left-Amiga)
rcommand	(Right-Amiga)
caps	(Caps Lock)
lalt	(Left Alt)
ralt	(Right Alt)
alt	(Either Alt)

along with one of:           a-z; A-Z; f-keys; 1-9; rawkeys (e.g. esc)

## 1.11 Wildcards available

The following wildcards are available on Kickstart 2+

?	Matches a single character.
#	Matches the following expression 0 or more times.
(ab cd)	Matches any one of the items seperated by ' '.
~	Negates the following expression. It matches all strings that do not match the expression (aka ~(foo) matches all strings that are not exactly "foo").
[abc]	Character class: matches any of the characters in the class.
[~bc]	Character class: matches any of the characters not in the class.
a-z	Character range (only within character classes).
%	Matches 0 characters always (useful in "(foo bar %)").

"Expression" in the above table means either a single character (ex: "#?"), or an alternation (ex: "#(ab|cd|ef)"), or a character class (ex: "#[a-zA-Z]").

## 1.12 Distribution

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FIG is classified as PostCardWare/E-MailWare/MBA4Ware. That is, if you use it then get in touch! I don't solicit any money, and I don't ask for any donations. If you feel inclined to, the next time you go past a charity collector in the street, chuck fifty pence in or whatever you can afford.

I regret that I cannot be held responsible for any loss or damage FIG causes, but if you find a bug then report it to me ASAP. I will do my best to fix it.

## 1.13 Thankyou to the following

The following people have my eternal thanks...

Phillip Snell - truly the \*best\* bloke I've ever met. I'd hug you if you'd let me, Phil :)

Jan van den Baard for BGUI.Library - where's your email address gone, Jan?!

Wouter van Oortmerssen for Amiga E.

Dietmar Eliert for GoldEd.

Tiama@MBA4 for being a wonderful friend!

And finally, to God, for \*always\* being there.

## 1.14 Future Developments

I am open to suggestion as to the future development of FIG. If you want new in the program, and I think it's worth it, I'll do my \*best\* to put it in, along with a credit to you.

As for other projects, if anyone wants to collaborate on something new, or wants to suggest something new, then get in touch!