

Return to ZORK -- Instructions

Since the discovery of the labyrinthine tunnels below the Valley of Sparrows, evil has slowly crept across the land. The country is becoming a wasteland, with people and buildings mysteriously vanishing, and strange creatures roaming the realm spreading destruction in their wake. Now you, a stranger to this land, must uncover the dark secret of ZORK in Activision's CD masterpiece, *Return To ZORK*.

Movement - Walking around the land of ZORK is simple. By moving the mouse around the screen, you change the orientation of the red movement arrow. If the arrow is pointed straight, left clicking with the mouse will move you one screen forward. If the arrow is curved, a left click will turn you in the direction of the curve.

Manipulating Objects - By left clicking your mouse button on any object on the screen, you will pull up a menu of actions appropriate to that object. To pick up the item, select "put item into inventory" from this menu. Be sure to experiment with all of the different choices on the object menus.

Using Items - To use an item already in your inventory, click your right mouse button to bring up a menu of your personal belongings. When you left click on one of your possessions, a small icon representing that item will become your cursor. By left clicking this icon on other objects, you can attempt to use one item on another. Once again, experiment with as many combinations as possible.

Talking to Others - By clicking on a person, you will get a special interaction menu. Selecting the moving lips icon will take you into a conversation with that person. A row of different conversational stances ranging from apologetic to angry will appear down the left hand side of the screen. Using these stances in combination with the "ask about" icons on the left hand side of the screen will allow you to get information from the many colorful personalities of ZORK.

The Camera and Tape Recorder - By clicking the camera icon, you can take photographs of some of the buildings and objects you'll run across in your travels. When you have a photograph in your inventory, you can ask people about these objects. The tape recorder works in a similar fashion, allowing you to record any important conversations you might have in the game.

Remember to pick up anything that's not bolted down, and talk to every person you run across. Good luck, and remember a whole world is counting on you...