; Documentation for Questor

Functions

#begin function alert(message; [buttons]; [icon type]; [results range]) Opens an alert panel. message is the message in the panel. buttons is the number of buttons (1 - OK only, 2 - OK and Cancel) icon type is not used result range is the cell where the result is put If you click OK, the result will be 1. If you click Cancel, the result will be 0. The function also returns the result. Ex: alert("You cannot do that!"; ; ;) returns 1 alert("Do you want to do this?"; 2; ;A1) returns **0** (and puts it in cell **A1**) #end function #begin function calculate(repeat count) Recalculates the worksheet, but does not update it on the screen. Call redisplay changed cells () to update the screen. Also see redisplay changed cells() and recalculate() #end function #begin function

call_macro(name_or_range)
Calls a macro with or without a name. Returns true if successful. Otherwise the
function returns false.
Ex:
call_macro("my_macro")
returns true ; if my_macro is a name of a range with a macro
call_macro(C7)
returns true ; if cell C7 contains a macro
#end function

```
#begin function
cell(attribute; range)
Returns information about a cell in the worksheet.
range is the cell you want to examine
attribute can be one of the following:
        "alignment"
        "background gray"
        "bottom border"
        "column"
        "comma is decimal point"
        "contents"
        "coord"
        "currency"
        "date format"
        "decimals"
        "filename"
        "filename only"
        "fontname"
        "fontsize"
        "format type"
        "has comment"
        "has left border"
        "height"
        "is alignment set"
        "is bezeled"
        "is bordered"
        "is circular"
        "is format set"
        "is hidden"
        "is unlocked"
        "negative indicator"
        "postfix"
        "prefix"
        "protect"
        "right border"
        "row"
        "text gray"
        "thousands"
```

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"top border"
        "type"
        "width"
Note: Many of the return values are simply integers. The integer value
represents the item number in the pop-up list in the cell format inspector.
Also see cellpointer()
Ex:
cell("fontname"; A1)
returns something like Helvetica
cell("thousands"; A1)
returns something like 1 ; the item number in the thousands pop-up list in the
cell format inspector
#end function
#begin function
cellpointer(attribute)
Returns information about the active cell in the worksheet.
Also see cell()
Ex:
cellpointer("fontname")
returns something like Helvetica
cellpointer("thousands")
returns something like 1 ; the item number in the "thousands" pop-up list in the
cell format inspector
#end function
#begin function
cell enter(string; [target location])
Enters string in the cell specified by target location. If target location is
omitted, the string will be entered in the active cell. You can enter formulas
as well.
The function returns true if successful.
Note: To make the changes visible in the worksheet, you must use the
recalculate() function.
Also see set value at()
Ex:
cell enter("hello world")
Returns true
```

cell enter("=sin(0.5)"; A1) Returns **true** #end function #begin function choose(offset; list) Selects an item from a **list. offset** determines which item in the list will be chosen. The first item is numbered 1. Ex: choose(2; 10; 20; 30; 40) returns 20 choose(4; "Bad"; "OK"; "Good"; "Great") returns Great #end function #begin function choose many(choice range; result range; [prompt]; [title]) Opens a panel with up to eight switches, an OK button and a Cancel button. choice range is the range that contains the switch descriptions. This range should have three rows and one column for each switch: - Each cell in the first row contains the text that should appear at the corresponding switch. - Each cell in the second row contains the initial state for the corresponding switch. 1 means that the switch is on, 0 means that the switch is off. - Each cell in the third row contains the state for the corresponding switch when the panel closes after the user clicks OK or Cancel. 1 means that the switch is on, 0 means that the switch is off. result range is the cell where the function will put 0 if the user clicked Cancel, and 1 if the user clicked OK.

prompt is the prompt in the panel.
title is the tile of the panel.
The function returns true if the user clicks OK, and false if the user clicks
Cancel.
Ex:
Assume the range A1:C3 looks like this:
Snacks Popcorn Chips
0.00 0.00

choose_many(A1:C3; D1; "Pick your choices..."; "Choose Panel")
will open a panel with three switches that are not set.
#end function

#begin function choose one(choice range; result range; [prompt]; [title]) Opens a panel with up to eight radio buttons, an OK button and a Cancel button. choice range is the range that contains the button descriptions. This range should have two rows and one column for each button: - Each cell in the first row contains the text that should appear at the corresponding radio button. - Each cell in the second row contains the initial state for the corresponding radio button. 1 means that the radio button is on, 0 means that the switch is radio button. result range is the cell where the function will put 0 if the user clicked Cancel, and 1 if the user clicked OK. prompt is the prompt in the panel. title is the tile of the panel. The function returns the number of the selected radio button if the user clicks OK, and false if the user clicks Cancel. Ex: Assume the range A1:C2 looks like this: Yes No Maybe 1.00 0.00 0.00 choose one (A1:C2; D1; "Pick your choice..."; "Choose Panel") will open a panel with three radio buttons. #end function #begin function clear cells contents([range]) Clears the cells in **range**. The formatting info of the cells is not affected. If range is omitted, the active cell will be affected. Returns true if successful. Note: To make the changes visible in the worksheet, you must use the recalculate() function. Ex:clear cells contents (A1:B6) returns **true**

clear_cells_contents(coord(1; 2; 1)) ; cell B1
returns true
#end function

```
#begin function
color clear background([range])
Sets the background color of the cells in range to clear (the default). If range
is omitted, the active cell will be affected.
The function returns true if successful.
Note: To make the changes visible in the worksheet, you must use the
recalculate() function.
Ex:
color clear background(A1:B6)
returns true
color clear background(coord(1; 2; 1)) ; cell B1
returns true
#end function
#begin function
color set background(red; green; blue; [range])
Sets the background color of the cells in range to a color specified in RGB. The
red, green and blue color components should be between 0 and 1. If range is
omitted, the active cell will be affected.
The function returns true if successful.
Note: To make the changes visible in the worksheet, you must use the
recalculate() function.
Also see color set text()
Ex:
color set background(1; 0.4; 0.6; A1:B6)
returns true
color set background(coord(1; 2; 1)) ; cell B1
returns true
#end function
```

#begin_function
color_set_text(red; green; blue; [range])
Sets the text color of the cells in range to a color specified in RGB. The red,

```
green and blue color components should be between 0 and 1. If range is omitted,
the active cell will be affected.
The function returns true if successful.
Note: To make the changes visible in the worksheet, you must use the
recalculate() function.
Also see color set background()
Ex:
color set text(1; 0.4; 0.6; A1:B6)
returns true
color set text(coord(1; 2; 1)) ; cell B1
returns true
#end function
#begin function
cols(range)
Returns the number of columns in range.
Also see rows()
Ex:
cols(A1:C5)
returns 3
#end function
#begin function
coord(row; column; absolute)
Returns a cell reference that can be used by functions like color set text() and
color set background(). absolute determines if the row or column (or both)
should be absolute.
Ex:
coord(1; 2; 1)
returns r$1c$2
coord(1; 2; 2)
returns r$1c[2]
coord(1; 2; 3)
returns r[1]c$2
coord(1; 2; 4)
returns r[1]c[2]
@(coord(1; 2; 1))
returns the value in cell B1 (row 1, column 2)
```

#end function

#begin function count empty(args...) Returns the number of cell without a value in the ranges specified as the argument. Also see count nonempty() Ex: count empty (A1:E10) returns the number of cells without a value in the range A1:E10 count empty (A1:E10; A12:D15) returns the number of cells without a value in the ranges A1:E10 and A12:D15 #end function #begin function count nonempty(args...) Returns the number of cell with a value in the ranges specified as the argument. Also see count empty() Ex: count nonempty (A1:E10) returns the number of cells with a value in the range A1:E10 count nonempty (A1:E10; A12:D15) returns the number of cells with a value in the ranges A1:E10 and A12:D15 #end function #begin function davg(input ranges; field; critera range) Returns the average of the cells in a column that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Item No Price 1092 500 Car

Truck 1082 850 Bike 1072 200 1062 MC 350 Assume the range A7:A8 looks like this: Price >400 davg(A1:C5; "Price"; A7:A8) returns 675 (The average of the prices that are higher than 400) #end function #begin function dcount(input ranges; field; critera range) Returns the number of rows in a column that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Item Price No 1092 500 Car 1082 850 Truck Bike 1072 200 1062 350 MC Assume the range A7:A8 looks like this: Price >400 dcount(A1:C5; "Price"; A7:A8) returns 2 (The number of prices that are higher than 400) #end function

#begin function dget(input ranges; field; critera range) Returns a cell in a row that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Price Item No Car 1092 500 1082 Truck 850 Bike 1072 200 350 MC 1062 Assume the range A7:A8 looks like this: Item Truck dget(A1:C5; "Price"; A7:A8) returns 850 (The price for Truck) #end function #begin function dmax(input ranges; field; critera range) Returns the maximum of the cells in a column that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Item No Price 1092 500 Car Truck 1082 850 Bike 1072 200

```
MC
        1062
                350
Assume the range A7:A8 looks like this:
Price
<400
dmax(A1:C5; "Price"; A7:A8)
returns 350
(The maximum of the prices that are lower than 400)
#end function
#begin function
dmin(input ranges; field; critera range)
Returns the minimum of the cells in a column that matches a criteria.
input ranges is the data that is used.
field is the name of the field that should be calculated
criteria range is a range that stores the search criteria.
Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(),
dvar() and dvars()
Ex:
Assume the range A1:C5 looks like this:
Item
       No
                Price
        1092
Car
                500
Truck
        1082
                850
Bike
        1072
                200
        1062
                350
MC
Assume the range A7:A8 looks like this:
Price
>400
dmin(A1:C5; "Price"; A7:A8)
returns 500
(The minimum of the prices that are higher than 400)
#end function
#begin function
documents close all([discard changes])
```

Closes all open documents. If **discard_changes** is *true*, then the documents will close without a panel asking you to save changed documents. #end function

#begin_function
documents_hide_all()
Equivalent to choosing Hide All in the menu Documents.
#end function

#begin_function
document close([discard_changes])

Equivalent to choosing *Close* in the menu *Document*. If **discard_changes** is *true*, then the document will close without a panel asking you to save a changed document. #end_function

#begin_function
document_hide()
Equivalent to choosing Hide in the menu Document.
#end_function

#begin_function
document_inspect()
Equivalent to choosing Inspect in the menu Document.
#end function

#begin_function
document_new_report_layout()
Equivalent to choosing New Report Layout in the menu Document.
#end function

#begin_function
document new window([name])

Equivalent to choosing *New Window* in the menu *Document*. #end function

#begin_function
document_new_worksheet()
Equivalent to choosing New Worksheet in the menu Document.
#end function

#begin_function
document_open()
Equivalent to choosing Open in the menu Document.
#end_function

#begin_function
document_recalculate()
Equivalent to choosing Recalculate in the menu Document.
Same as recalculate()
#end_function

#begin_function
document_revert()
Equivalent to choosing Revert to Saved in the menu Document.
#end_function

#begin_function
document_save()
Equivalent to choosing Save in the menu Document.
#end function

#begin_function
document_save_all()
Equivalent to choosing Save All in the menu Document.
#end function

#begin function document save as() Equivalent to choosing Save As in the menu Document. #end function #begin function document set startup() Sets the current document to the **startup document** for Questor. The startup document can also be specified in the Launch & Misc Preferences Panel. #end function #begin function dstd(input ranges; field; critera range) Returns the population standard deviation of the cells in a column that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Item No Price 1092 Car 500 Truck 1082 850 Bike 1072 200 1062 350 MC Assume the range A7:A8 looks like this: Price <400 dstd(A1:C5; "Price"; A7:A8) returns 75 (The population standard deviation of the prices that are lower than 400) #end function

#begin function dstds(input ranges; field; critera range) Returns the sample standard deviation of the cells in a column that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Item No Price Car 1092 500 1082 Truck 850 200 Bike 1072 MC 1062 350 Assume the range A7:A8 looks like this: Price <400 dstds(A1:C5; "Price"; A7:A8) returns 106.06601717798213 (The sample standard deviation of the prices that are lower than 400) #end function #begin function dsum(input ranges; field; critera range) Returns the sum of the cells in a column that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Item No Price 1092 500 Car

Truck 1082 850 1072 200 Bike 1062 MC 350 Assume the range A7:A8 looks like this: Price >400 dsum(A1:C5; "Price"; A7:A8) returns 1350 (The sum of the prices that are higher than 400) #end function #begin function dvar(input ranges; field; critera range) Returns the population variance of the cells in a column that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Item No Price 1092 500 Car Truck 1082 850 Bike 1072 200 1062 350 MC Assume the range A7:A8 looks like this: Price <400 dvar(A1:C5; "Price"; A7:A8) returns 5625 (The population variance of the prices that are lower than 400) #end function

#begin function dvars(input ranges; field; critera range) Returns the sample variance of the cells in a column that matches a criteria. input ranges is the data that is used. field is the name of the field that should be calculated criteria range is a range that stores the search criteria. Also see davg(), dcount(), dget(), dmax(), dmin(), dstd(), dstds(), dsum(), dvar() and dvars() Ex: Assume the range A1:C5 looks like this: Item No Price Car 1092 500 Truck 1082 850 Bike 1072 200 1062 350 MC Assume the range A7:A8 looks like this: Price <400 dvars(A1:C5; "Price"; A7:A8) returns **11250** (The sample variance of the prices that are lower than 400) #end function #begin function edit clear cells([range]) Removes the values in the cells in range. If range is omitted, then the current selection will be cleared. Equivalent to choosing Clear in the menu Cells. Note: To make the changes visible, you should use the function recalculate(). #end function #begin function

edit copy cells([range])

Copies the cells in **range** to the pasteboard. If **range** is omitted, then the current selection will be copied.

Equivalent to choosing *Copy* in the menu *Edit*. #end_function

#begin_function edit copy cells quick(destination; [origin])

Copies the cells in the range **origin** to the range **destination**. If **origin** is omitted, then the cells in the pasteboard will be used. Note: To make the changes visible, you should use the function **recalculate()**. #end function

#begin_function

edit_cut_cells([range])

Removes the cells in **range** completely. If **range** is omitted, then the current selection will be cut. Equivalent to choosing *Cut* in the menu *Edit*. *Note: To make the changes visible, you should use the function* **redisplay_windows()**. #end function

#begin_function edit_delete_columns([column_range]; [partially]) Deletes the columns that are covered by column_range. (Equivalent to choosing Delete Column in the menu Edit). If column_range is omitted, then the current selection will be used. If partially is true, only the cells in column_range will be removed. All cells to the right will be shifted to the left. (Equivalent to choosing Delete Cells in the menu Edit) Note: To make the changes visible, you should use the function redisplay_windows(). #end_function

#begin_function
edit_delete_rows([row_range]; [partially])
Deletes the rows that are covered by row_range. (Equivalent to choosing Delete
Row in the menu Edit).
If row_range is omitted, then the current selection will be used.

If **partially** is *true*, <u>only the cells in **row_range** will be removed</u>. All cells below will be shifted upwards. Note: To make the changes visible, you should use the function **redisplay_windows()**.

#end_function

#begin_function edit_paste_cells([range]) Pastes the cells in the pasteboard to range in the worksheet. If range is larger

than one cell, then the contents of the pasteboard will be repeated the fill the range. If **range** is omitted, then the current selection will be used. Equivalent to choosing *Paste Cells* in the menu *Edit*. *Note: To make the changes visible, you should use the function* **recalculate()**. #end function

#begin_function
firstcell()
Selects the upper left cell of the worksheet (cell A1).
Also see lastcell()
#end_function

#begin_function

font_bold([range])

Makes the font boldface in all the cells in **range**. If **range** is omitted, then the selected cells will be affected. Note: To make the changes visible, you should use the function **recalculate()**. #end function

#begin_function font heavier([range])

Makes the fonts heavier in all the cells in **range**. If **range** is omitted, then the selected cells will be affected. Note: To make the changes visible, you should use the function **recalculate()**. #end function

#begin_function font_italic([range]) Makes the font italic in all the cells in range. If range is omitted, then the selected cells will be affected. Note: To make the changes visible, you should use the function recalculate(). #end_function

#begin_function
font_larger([range])
Makes the fonts larger in all the cells in range. If range is omitted, then the
selected cells will be affected.
Note: To make the changes visible, you should use the function recalculate().
#end_function

#begin_function
font_lighter([range])
Makes the fonts lighter in all the cells in range. If range is omitted, then the
selected cells will be affected.
Note: To make the changes visible, you should use the function recalculate().
#end function

#begin_function
font_panel()
Opens the font panel. The function returns true.
#end_function

#begin_function font_set([font_name]; [size]; [range]) Sets the fonts in the cells in range. The function returns true if successful. Otherwise it returns false. Note: To make the changes visible, you should use the function recalculate(). Ex: font_set("Helvetica-Bold"; 16; A1:F1) returns true font_set("Courier"; 16; A1:F1) returns true font_set("Bad-Font"; 16; A1:F1)
returns false
#end_function

#begin_function
font smaller([range])

Makes the fonts smaller in all the cells in **range**. If **range** is omitted, then the selected cells will be affected. Note: To make the changes visible, you should use the function **recalculate()**. #end function

#begin function

font unbold([range])

Turns off boldface in the fonts in the cells in **range**. If **range** is omitted, then the selected cells will be affected. Note: To make the changes visible, you should use the function **recalculate()**. #end function

#begin function

font_unitalic([range])

Turns off italic in the fonts in the cells in **range**. If **range** is omitted, then the selected cells will be affected. Note: To make the changes visible, you should use the function **recalculate()**. #end function

#begin function

get next key([location])

Halts the execution and waits for the next keystroke from the user. Returns <u>the</u> <u>character code for the key</u>. The character code will also be put in the cell **location**.

Also see look_for_next_key()
#end function

#begin_function
grab_shell_output(command_string; target_range)

Evaluates command_string in a UNIX shell and returns the output (stdout) in target_range in the worksheet. Ex: grab_shell_output("date"; A1) puts Wed Feb 24 12:21:58 GMT+0100 1993 in cell A1 #end_function

#begin_function
hide_columns([range])
Hides the columns that are covered by range, i.e the column width is set to 0.
If range is omitted, then the current selection will be used.
#end function

#begin_function
hide_questor()
Hides the Questor application in Workspace.
#end_function

#begin_function
hide_rows([range])
Hides the rows that are covered by range, i.e the row height is set to 0. If
range is omitted, then the current selection will be used.
#end function

33 45 51 hlookup(0; A1:C2; 1)returns 33 hlookup(50; A1:C2; 1) returns 33 hlookup(100; A1:C2; 1) returns 45 hlookup(600; A1:C2; 1) returns 51 hlookup(-20; A1:C2; 1) returns **#number out of bounds** #end function #begin function index(range; row offset; col offset) Returns the value in the cell in range defined by row offset and col offset. Ex: Assume the range A1:C5 looks like this: item no price 12 111 а 222 54 b 23 333 С d 444 43 index(A1:C5; 0; 0) returns **item** index(A1:C5; 1; 0) returns **a** index(A1:C5; 2; 2) returns 54 #end function #begin function info help() Equivalent to choosing Help in the menu Info. #end function

#begin_function
info_license()
Equivalent to choosing License in the menu Info.
#end_function

#begin_function
info_panel()
Equivalent to choosing Info Panel in the menu Info.
#end_function

#begin_function
info_preferences()
Equivalent to choosing Preferences in the menu Info.
#end_function

#begin_function
info_release_notes()
Equivalent to choosing Release Notes in the menu Info.
#end function

#begin_function
isna(value)
Returns true if value is nil. (Same as NA in 1-2-3). Otherwise the function
returns false.
Ex:
isna(12)
returns false
isna(nil)
returns true
#end_function
#begin_function
isrange(value)

Same as is_range()

Used for 1-2-3 function compatibility only. #end function #begin function is name(value) Returns true if value is a name in the worksheet. Otherwise the function returns false. Names are defined in the names aspect of the document inspector. #end function #begin function is range(value) Returns true if value is a range. Otherwise the function returns false. Ex: isrange(12) returns **false** isrange(A1:B5) returns **true** #end function #begin function lastcell() Selects the lower right cell of the <u>used part</u> of the worksheet. Also see firstcell() #end function #begin function look for next key([location]) Checks the type-ahead buffer to see if it contains any characters and places the first found (if any) in location. Also see get next key() #end function #begin function n(range)

Returns the number value of the top left cell in range. If the cell contains a string value, the function returns 0. #end function #begin function na() Always returns nil. nil is the same as NA in 1-2-3. #end function #begin function print page layout() Equivalent to choosing Page Layout in the menu Print. #end function #begin function print print() Equivalent to choosing Print in the menu Print. #end function #begin function print report layout() Equivalent to choosing Report Layout in the menu Print. #end function #begin function print status(string) Displays string in the information field in the lower left corner of the worksheet window. Note: Questor will continue to display information messages in the information field, so the string will eventually be overwritten. #end function #begin function

queries fetch data()

Executes all queries in the document. Also see **query_fetch_data()** #end_function

#begin_function query_fetch_data(query) Executes a specific query in the document. query is the name or number of the query. Also see queries_fetch_data() #end_function

#begin_function
query_last_row(query)
Returns the last row that the query wrote data into.
#end_function

#begin_function query_set_qualifier(query; qualifier_string) Sets the qualifier for a query. query is the name or number of the query. qualifier_string is the qualifier. Returns true if successful. Note: This can also be specified in the Qualifier aspect of the query inspector. Ex: query_set_qualifier(1; "name = \"John\"") query set qualifier("my query"; "name = \"John\" and age > 25")

Note the backslash (\) that is used to protect the quotation marks in the qualifier strings. #end_function

#begin_function
query_set_target(query; target_range)
Sets the target range for a query.
query is the name or number of the query.
target range is the range where the result from the query should appear in the

worksheet. Returns true if successful. Note: This can also be specified in the **Output Range aspect** of the **query** inspector. Ex: query set target(1; B2) query set target("my query"; A1:D23) #end function #begin function quit questor([discard changes]) Quits the Questor application. If **discard changes** is *true*, then Questor will close without a panel asking you to save changed documents. #end function #begin function recalculate() Recalculates and updates the worksheet on the screen. It is the same as a calculate() followed by a redisplay changed cells(). Note: This function should always be called after changing cell values or cell formatting. Also see calculate() and redisplay changed cells() #end function #begin function redisplay changed cells() Redisplays the changed cells only in the worksheet. This function should be called after a **calculate()** Also see calculate() and recalculate() #end function #begin function redisplay windows() Redisplays all worksheet windows completely. Usually it is much faster to use redisplay changed cells(). Also see redisplay changed cells()

#end function

#begin_function
rows(range)
Returns the number of rows in range.
Also see cols()
Ex:
rows(A1:C5)
returns 5
#end_function

#begin function

s(range)

Returns the string value of the top left cell in **range**. If the cell contains a number value, the function returns the *empty string* "". #end_function

#begin_function
scroll columns([amount])

Scrolls the current worksheet window **amount** number of columns. If **amount** is omitted, the worksheet window will be scrolled 1 column. The function returns *true* if successful. #end function

#begin_function
scroll rows([amount])

Scrolls the current worksheet window **amount** number of rows. If **amount** is omitted, the worksheet window will be scrolled 1 row. The function returns *true* if successful. #end function

#begin_function
scroll_to_cell(position)

Scrolls the current worksheet window so that the cell **position** scrolls to the upper left corner of the window. The function returns *true* if successful.

Ex: scroll to cell(B2) #end function #begin function scroll_to_column(number) Scrolls the current worksheet window so that the column number scrolls to the left side of the window. You can also specify the column as a cell position. The function returns true if successful. Ex: scroll to column(3) scroll to column(B2) #end function #begin function scroll to row(number) Scrolls the current worksheet window so that the row number scrolls to the top of the window. You can also specify the row as a cell position. The function returns true if successful. Ex: scroll to row(3) scroll_to_row(B2) #end function #begin function selection down([steps]) Moves the current selection the specified number of steps rows down. If steps is omitted, then the selection will be moved one row. #end function

#begin_function
selection_home()
Selects the upper left cell of the worksheet (cell A1).
#end function

#begin_function selection left([steps])

Moves the current selection the specified number of **steps** columns to the left. If **steps** is omitted, then the selection will be moved one column. #end function

#begin_function

selection right([steps])

Moves the current selection the specified number of **steps** columns to the right. If **steps** is omitted, then the selection will be moved one column. #end function

#begin function

selection up([steps])

Moves the current selection the specified number of **steps** rows up. If **steps** is omitted, then the selection will be moved one row. #end_function

#begin function

select active cell(location; [index])

Positions the active cell within the current selection. If the current selection consists of more than one range, and they overlap, then **index** specifies which of the ranges that should be used. The function returns *true* if successful

Ex:

select_range(A1:B3)
select_range_append(B3:C6)
select_active_cell(B3; 1)
selects cell B3 in range A1:B3
select_active_cell(B3; 2)
selects cell B3 in range B3:C6

#end_function

#begin_function
select_range(range)
Makes range the current selection.

Ex: select_range(A2:B6) #end function

#begin_function
select_range_append(range)
Adds range to the current selection.
Ex:
select_range(A2:B6)
select_range_append(C2:D6)
#end function

#begin_function
select_range_relative([col_offset]; [row_offset]; [sheet_offset])
Selects a range whose corners are the active cell and a cell specified by
offsets from the active cell.
sheet_offset is not used in version 1.0
The function returns true if successful.
Ex:
Assume the active cell is B2
select_range_relative(2; 2)
will select the range B2:D4
#end function

#begin_function
select_range_remove([index])
Removes a specified range from the current selection.
#end function

#begin_function
select_range_reshape(location; [index])
Moves a specified range in the current selection to location.
#end function

#begin function

```
send range(host; application; range)
Sends a range of data to another application. The application must have a
Listener object that understands the Objective-C message
- (int)questorData: (char *)buf
        len: (int) len
        fromRow: (int) fromRow
        fromCol: (int)fromCol
        toRow: (int) toRow
        toCol: (int) toCol
        sheet: (char *)aPath
        ok: (int *)ok;
host is the machine that runs the application. host should be nil if the
application runs on the same machine.
application is the name of the application.
range is the cell range that contains the data.
The function returns 0 if successful. Otherwise the function returns -1.
Please refer to the printed documentation about the Questor API for details.
Ex:
send range(nil; "My App", A1:B4)
send_range("next2"; "My App", A1:B4)
#end function
#begin function
set trace granularity(granularity)
```

Specifies the granularity that should be used by the Macro Tracer.
granularity can be:
0 - trace only subroutine calls
1 - trace each subroutine row
2 - trace each element on each row
#end function

#begin_function
set_trace_mode(mode)
Specifies the mode of the Macro Tracer.
mode can be:
0 - disabled
1 - trace enabled

2 - step enabled #end function #begin function set value at(row; col; value) Puts value in the cell specified by row and col. To make the new value visible and to recalculate the worksheet, you should use the function recalculate(). For best performance, only use the function recalculate() once after several calls to set value at(). Returns **value** if successful. Otherwise the function returns *nil*. Note: If you want to enter a formula in a cell, you should use the function cell enter(). Also see cell enter() and recalculate() Ex: set value at(1; 1; 123) puts 123 in cell A1 set value at(2; 2; "a string") puts a string in cell B2 #end function #begin function sheet fill([output_range]; [start]; [step]; [stop]; [units]; [by_columns]) Fills output range with values. To fill a range, you use three values: start, step and stop. You can specify **now()** or **today()** as the start value to start filling from the current time or date. - If step is not zero, the stop value is ignored. The range will be filled with values starting with the start value and using the step value to generate the next value. - If **step** is zero, the range will be filled with values starting with the **start** value, stopping with the **stop** value, and automatically generating a step value. units specifies the type of fill:

- "linear" will fill the range with values:

start, start + 1 * step, start + 2 * step etc.

- "geometric" will fill the range with values:

start, start * step, start * step ^ 2, start * step ^ 3 etc.

- "seconds" should be used if you enter a time as a start value. The step value will then represent seconds. The stop value is ignored.

- "minutes" should be used if you enter a time as a start value. The step value will then represent minutes. The stop value is ignored. - "hours" should be used if you enter a time as a start value. The step value will then represent hours. The stop value is ignored. - "days" should be used if you enter a date as a start value. The step value will then represent days. The stop value is ignored. - "weeks" should be used if you enter a date as a start value. The step value will then represent weeks. The stop value is ignored. - "months" should be used if you enter a date as a start value. The step value will then represent months. The stop value is ignored. - "years" should be used if you enter a date as a start value. The step value will then represent years. The stop value is ignored. - "random" will fill the selected range with random values between the start and the stop value. The step value is ignored. by columns is used to define how the data should be filled: if it is true, the fill will be done by columns. Note: To make the changes visible in the worksheet, you must use the recalculate() function. Ex: sheet fill(A1:A4; 93-01-01; 3; 0; "months"; true) will put the following in the range A1:A4 01-Jan-93 01-Apr-93 01-Jul-93 01-Oct-93 sheet fill(A1:A4; 0; 0; 1200; "linear"; true) will put the following in the range A1:A4 0.00 400.00 800.00 1 200.00 #end function #begin function sheet height() Returns the number of rows of the worksheet. #end function

#begin function sheet width() Returns the number of columns of the worksheet. #end function #begin function sumproduct(args...) Multiplies the values the values in a number of ranges and sums all the products. All the ranges must be the same size. Ex: Assume the range A1:B2 looks like this: 0.00 1.00 2.00 3.00 Assume the range C1:C2 looks like this: 0.00 1.00 3.00 2.00 Assume the range E1:E2 looks like this: 0.00 1.00 2.00 3.00 sumproduct(A1:B2; C1:D2; E1:F2) returns 36 This is the same as 0*0*0 + 1*1*1 + 2*2*2 + 3*3*3#end function #begin function text align(style; [data range]) Sets the text alignment of the cells in data range to style, that can be one of the following: "left" - left aligned "centered" - centered aligned "right" - right aligned "smart" smart aligned (numbers right, strings left and dates centered) If **data range** is omitted, then the current selection will be used.

The function always returns true. Note: To make the changes visible in the worksheet, you must use the recalculate() function. Ex: text align("centered"; A1:B3) #end function #begin function this cell() Returns the address of the cell that contains the function call. #end function #begin function this column() Returns the column number of the cell that contains the function call. #end function #begin function this row() Returns the row number of the cell that contains the function call. #end function #begin function tools colors() Equivalent to choosing Colors in the menu Tools. #end function #begin function tools console() Equivalent to choosing Console in the menu Tools. #end function

#begin_function
tools_databases()

Equivalent to choosing *Databases* in the menu *Tools*. #end_function

#begin_function
tools_input()
Equivalent to choosing Input in the menu Tools.
#end function

#begin_function
tools_inspector()
Equivalent to choosing Inspector in the menu Tools.
#end_function

#begin_function
tools_macro_tracer()
Equivalent to choosing Macro Tracer in the menu Tools.
#end_function

#begin_function
tools_toolbox()
Equivalent to choosing ToolBox in the menu Tools.
#end_function

#begin_function
value_at(row; col)
Returns the value in the cell specified by row and column. If the cell does not
exist, then it returns nil.
#end function

#begin_function
vlookup(value; range; offset)

Looks up information in a vertical table of data on the worksheet. The function looks in the left (index) column of **range** for a value equal to the argument **value**. It then returns the value in the column specified by **offset**.

If there is no match for value in the index column, the function finds the <u>next</u> higher value in the index column and selects the previous value. Note: The range must be sorted increasingly on the index column. Also see hlookup() Ex: Assume the range A1:B5 looks like this: 0 25 100 33 200 45 300 51 57 400 vlookup(0; A1:B5; 1) returns 25 vlookup(50; A1:B5; 1) returns 25 vlookup(100; A1:B5; 1) returns 33 vlookup(600; A1:B5; 1) returns 57 vlookup(-20; A1:B5; 1) returns **#number out_of_bounds** #end function #begin function windows arrange() Equivalent to choosing Arrange in Front in the menu Windows. #end function #begin function windows close([name]) Closes the current worksheet window. Equivalent to choosing Close Window in the menu Windows. The **name** argument is ignored in version 1.0 #end function

#begin_function

windows miniaturize([name])

Miniaturizes the current worksheet window. Equivalent to choosing *Miniaturize Window* in the menu *Windows*. The **name** argument is ignored in version 1.0 #end function

#begin_function
windows_open([name])
Makes the current worksheet window the key (topmost) window.
The name argument is ignored in version 1.0
#end_function

#begin_function
windows_split()
Splits the key worksheet window into two windows. Equivalent to choosing Split
Window in the menu Windows.
#end_function

#begin_function

windows_tile()

Tiles all the worksheet windows to fill the screen. Equivalent to choosing *Tile* in the menu *Windows*. #end function

#begin_function
@(location)
Returns the value of the cell that is referred to by the contents of the cell
location.
Also see coord()
Ex:
Assume cell A1 contains the value 123:

в1

returns **al** @(B1) returns 123 @(r1c2)
returns 123
#end_function