Part 1

Tutorial

The tutorial will guide you through a step-by-step introduction to using Concurrence. You'll be directed through the development of an outline, and a presentation, progressively exploring most of Concurrence's basic features.

Although this tutorial is a thorough introduction to the application, some concepts are not explored in full detail. If you need further information, turn to the Concepts and Command Reference sections.

Each tutorial chapter is a complete unit, so you can work through one, and then come back to the next at a different time without losing anything. If you sit down to do the entire tutorial at once, you should be able to finish it in about two-three hours.

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