

*MoleculeViewer:*

This application is designed to help the user to create and manipulate

and visualize three-dimensional molecules. Atoms are positioned using inspectors and can be bonded to other atoms to form molecules. Once created, the molecules can be rotated and rescaled.

Quick Start:

Create new atoms using the *Edit* menu. Then use the *Editor Inspector* to change the attributes of the atoms. Bond the atoms together using the *Edit* menu, then change the view of the molecule using the

*Graphics Manager Inspector.*

Several sample crystalline structures are located in the *SampleFiles*

subdirectory of the application directory.