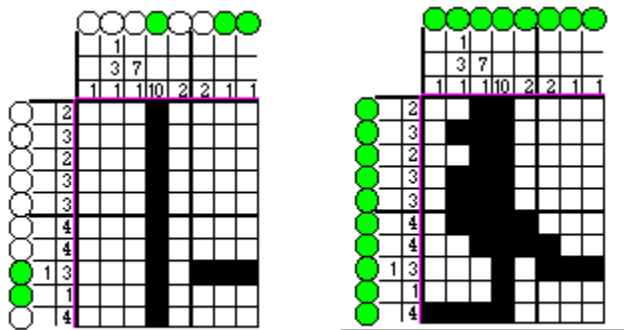# FigurePic™

Introduction

FigurePic is a unique game that blends logic and art into an addicting puzzle.   The paper and pencil version was first introduced in the United States by GAMES magazine as *Paint By Numbers*.   The people at the magazine say it is a tremendously popular feature.   Most of these puzzles are not ones you will solve within five minutes so be prepared for hours of enjoyment.

How To Play

Use the left mouse button to darken a square and the right to erase.   The object is to fill in the squares based on the information given by the numbers at the top and side of the grid.   When you are done you will have painted some object.   The numbers indicate how many groups of darkened squares there are and the size and order of each group of squares.   The groups have at least one space between them and there may be spaces at the ends.   In the simple example below the 4th column has the number 10 so we know that all the squares in that column are filled in.   Then in the 8th row the 3 darkened squares must be marked as shown because there must be a space between the groups.   The puzzle falls into place after that.

Commands

Puzzle - Select - Click the mouse on a puzzle to work.

Game - Restore - Load another PuzzlePak if you have purchased more than

one set of puzzles.

Options

Green Circles - These indicate when the proper number of squares are darkened in a column or row.   The green circle does not necessarily mean the correct squares are darkened unless all the circles are green.

Animation Speed - Some of the puzzles will have little animations when solved.   This command allows you to adjust the playback speed.

Display Counts - These two numbers tell the puzzler how many squares are darkened in the row and column of the mouse click.

Exclude Square - Tells the puzzler that the marked square is NOT blackened.

Please report any problems or suggestions to:
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