



Welcome to the eJay Sound Collection Volume 3 Installation Sound Browser 2.0 The Samples CD Contents Sound Groups Contact The Production Team Licence Agreement

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WELCOME TO THE EJAY SOUND

COLLECTION #3

While Sound Collections #1 and #2 offered an extensive starting point for all the most important styles of popular and club-based music, Sound Collection #3 presents 7,500 absolutely brand new samples, including a special section dedicated to House. More than 2,500 samples and sounds from the 5 most important House styles can be found here: Deep House, Vocal House, Progressive House, Disco House and French House, each with its own typical and definitive collection of sounds. Of course all samples are 100% compatible – with each other and the samples of both Collections #1 and #2. Also completely eJay compatible are the sounds from the styles Big Beat (grooving breakbeats and guitar tunes), Techno (pure Detroit sound), Dance (from Club-Dance to Trance), Hip Hop (with dusty flows and edgy scratches), Trip Hop (a great supplement to the Hip Hop sounds), Drum & Bass (pitched, breaked and as always: fast!), Ambient (the athmo's for all D&B Loops) and Reggae (Live Drums, Live Bass, Live Guitar and a real Jamaican voice).

All samples in this exclusive, hand picked sound archive have been created by top international producers and are compatible with all music programs. All Sounds are in High Quality standard WAVE Format (16Bit/44.1 kHz) and with the help of the included eJay Soundbrowser 1.5, handling the collection could not be easier: searching, previewing, selecting and adjusting tempo.

Create your very own music now!

The eJay Team



INSTALLATION

To install EJAY SOUND BROWSER 2.0 place CD 9 in the CD-ROM drive and start the setup.exe. After a moment the installation menu will appear. From here you can install the program.

CREATE YOUR MUSIC NOW	
SOUND SELECTIO	
eJay SOUNDBROWSER 2	& eJay WAVE EDITOR
Fill Mundanna	
eJay Sound Browser 2 / eJay Wave Editor	? ENGLISH △▽
Software installation requires approx. 25 MB free hard disk space.	
Installation path fileJay\SoundBrowser2	On F: are 15100 MB free.
52%	Installation Cancel

You can specify the installation path for the program. The display next to the installation path tells you how much free disk space is available on the selected drive.

Click on the INSTALL button to start the installation. You can cancel the process any time with the CANCEL button.

System Requirements

PC Windows® 95b (OSR2), 98, 2000, Millennium and XP Pentium® II, 300 MHz 64 MB RAM CD-ROM drive 25 MB free hard disk space DirectX® 7.0 or higher DirectX® compatible graphics card (minimum 4 MB, 16 bit colours, 800 x 600), DirectX® compatible sound card (16 bit).

To be able to use the samples most effectively, we recommend that you free up as much hard disk space as possible before trying to install them. 100 samples require on average 40 MB disk space

SOUND BROWSER 2.0

EJAY SOUND BROWSER 2.0 makes it possible to quickly and easily access the samples in eJay Sound Collections #1 to #5 (CDs 1 to 20) as well as all other samples on your hard disk. You can play up to four samples simultaneously, alter the playback speed and pitch of each, and even save them together in a WAV file.



eJay SOUND BROWSER 2.0 is divided into three zones. In the top left field you can search for samples on a CD or the hard disk. The bottom left field contains the destination folders into which the samples can be copied. Samples can be played back on the four tracks in the right hand field

Searching for samples

There are two search methods available to you in eJay SOUND BROWSER 2.0. These can be activated by clicking on the appropriate icon.

If <u>SEARCH SOUND COLLECTIONS</u> is activated only the samples in the SOUND COLLECTION will be shown. The advantage of this search method is that you can search according to various criteria: style, instrument, tempo or key. The folders in the left window are accordingly structured.

If <u>SEARCH HARD DISK</u> is activated, the directory structure of your hard disk will be displayed and you can access all WAV files.

Listening to Samples

You can listen to samples by double clicking on them with your mouse or, if the AUTOPLAY function is activated, by a single click. You don't have to first drag and drop the samples onto the tracks.

Saving Samples to a Destination Folder

Drag and drop the samples you want to save into the destination folder of your choice. You can choose between several folders; the active folder is highlighted. By clicking on the BROWSE [...] button or double clicking on the current name of a particular destination folder, you can select up to five of your favourite destination folders for saving your samples.

Saving Formats

Samples can be saved as WAV or as PXD files. The PXD format is a high-quality streaming format that is used in all eJay MUSIC CREATION products (Dance eJay series, Techno eJay series, Hip Hop eJay series, Street Style eJay, 360° Xtreme, House eJay). If you want to use the samples in one of these products, then it is worth converting them – PXD files are only one quarter of their original size in WAV format. Please note that during this process a stereo WAV file will be converted into two mono files. These are identified by the ending (L) or (R).

The Tracks

The 4-track mixer allows you to check and modify the harmonic and rhythmic interplay of the samples. Samples from either the SEARCH or DESTINATION windows can be moved onto the tracks of the mixer using drag and drop. Please note that only one sample can be dragged onto each track.

Click on the PLAY button at the bottom of the screen to play all samples simultaneously. If you activate the LOOP button, the samples will be played back continuously until you click the STOP button. The SOLO and MUTE buttons allow you to blend out tracks or to listen to one track only.

If samples are in a different tempo, or if they are not full, half or quarter bars in length, they will be out of sync when played back simultaneously. Samples that have a common tempo and harmony will automatically sound good when played back simultaneously. You don't need to make any modifications before using them together.

The pitch, speed and volume of samples positioned on the tracks can be altered individually. To do so, either use the arrows directly beneath the relevant TEMPO and TUNE section or simply enter new values here directly. The direct entry method allows for two decimal places, meaning that fine-tuning is no problem. To compare the samples again you can deactivate TEMPO and TUNE by clicking the ON icon so it becomes deselected – the settings will, however, remain stored."

The sample volume can be modified using the vertical VOLUME FADER.

Saving Samples from the Tracks

To save the samples including your modifications, click on the disk icon of the appropriate track. If you

want to save the samples together as a stereo WAVE file, click on the large disk icon at the very bottom right of the mixer window.

Key Commands in SOUND BROWSER 2.0

start & stop mix:SPACEsave mix:CTRL + SHelp:F1End programme:ALT + F4

THE SAMPLES

Each sample has its own name which describes the Sound's Instrument, Style, Tempo and Key in addition to which Sound Collection it belongs to, in the following case # 3. This is what it looks like: Instrument001 Style BPM Key SC2

Got it? Here are two examples to show you more clearly: The sample "DRUMLOOP030_VOCAL_125_X_SC3" is the Drumloop sample no.30, from the Vocal House section, which has a BPM of 125, no key, and is from Sound Collection #3.

Same thing with "VOICEBOY003_RGGAE_90_A_SC3". VOICEBOY is short for Male Voice, sample no.3, from the Reggae section, with a BPM of 90 and a key of A minor again from Sound Collection #3.

SHORT CUTS FOR STYLES (max. 5 letters):

ABBREVIATIONS FOR KEYS:

А

C D

BPM

Х

Drum&Bass, Ambient	D&B	A Minor:
Dance, Trance	DANCE	C Minor:
Electro	ELCTR	D Minor:
Ethnic	ETHNO	None:
Grunge	GRNGE	
House	HOUSE	
Hip Hop	HPHOP	SHORT CUTS FOR
Industrial	INDST	
Popustrial	POP	90, 125, 140, 160
Reggae, Dub, Afro	RGGAE	
Soul, R&B	R&B	
Techno, BigBeat	TEKNO	
Trip Hop	TPHOP	

All Samples with a clearly defined key are marked accordingly (see above). All others are marked with an 'X'. These are mMost Drum, Percussion and FX Samples fall into this category - since theythat go well with any key – as well asand Samples from with instruments that cannot be effectively tuned.

CD CONTENTS

CD9: DANCE + TECHNO + BIG BEAT

CD10: DEEP HOUSE + DISCO HOUSE + FRENCH HOUSE + PROGRESSIVE HOUSE + VOCAL HOUSE

CD11: HIP HOP + REGGAE + TRIP HOP

CD12: AMBIENT + DRUM&BASS

SOUND GROUPS

See the chart below for the abbreviations for instruments and sorting in Sound Groups

SOUND GROUP	INSTRUMENT	ABBREVIATION
Drum	Kick Snare HiHat Cymbals Toms Percussions Clap	KICK SNARE HIHAT CYMBALE TOM PERCUSSN CLAP
Loop	Drum Loops Percussion Loops	DRUMLOOP PERCLOOP
Bass	Synth Bass Electric Bass Kontrabass	SNTHBASS ELECBASS UPRIGHT
Keys	Piano Organ Synth	PIANO ORGAN SYNTH
Guitar	Electric Guitar Acoustic Guitar	ELECGUIT ACSTGUIT
Sphere	Noisy Sphere Synth Sphere	SPHERE SYNTHPAD
Xtra	Brass Strings Scratches Flutes Others	BRASS STRING SCRATCH FLUTE XTRA
Voice	Rap Male Rap Female Voice Male Voice Female Voice FX	RAPBOY RAPGIRL VOICEBOY VOICEGRL VOICEFX
FX	Hit Swish Special etc. Real	HIT SWISH FX FX

The eJay Team

The eJay Production Team

M. Bauder, U. Brunner, D. Cleaveley, M. Colli, P. Dao, H. Ewert, V. Gietz, M. Gminder, M. Grassl, O. Heinzel, S. Hickman, A. Hoh, A. Karamehmetoglu, S. Kashalkar, J. Kleisz, M. Kränzle, M. Laborda, K. Nadj, F. Preissinger, M. Rietschel, J. Schöpf, D. Scott, A. Seifert, F. Siepert, C. Swift, C. Tapal, A. Tell, M. Thümmler, B. Throll, R.Tudose, N. Wallasch, F. Winklhofer, M. Zalaman

Credits

Respect!

To all Producers, Sound-Designers, Key-Programmers... Jens Buchert (Tech House) Andi Bückle, Novasonic (Ambient) Junkie XL Heiko Klingler, plasticAge music (Trance) Martin Knauer, Novasonic (Ambient) Johannes Koeniger (Freestyle) Boris Koller (2 Step, Ambient) Micha Kübler, musique automatique (TripHop) Heiko Maile (Drum&Bass, House) Xaver Naudascher (Freestyle) Warner Poland and the Alchemy Crew (Dub) Nik Reiff (Detroit) Marco Scherer, plasticAge music (Trance) Jochen Schmalbach (HipHop, Dub) Felix Stecher (Abstract) Daniel Varga, musique automatique (TripHop) ...and to the Artists... Derezon (Turntables Freestyle) Stefan Großekathöfer (Guitar TripHop) Daniel Kramer (Drum Programming Freestyle) Sebastian Müller (Guitar Freestyle) Chris Onaduja (Rap Freestyle) Kristina Saga (Vocals 2 Step) Lillo Scrimalli (Keys 2 Step) Petra Straue (Vocals TripHop) Zoltan Varga (Guitar TripHop) Sara X (Vocals TripHop)

Special thanks to Junkie XL!

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