

## StarGoose Documentation

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### The Game

Stargoose is a bit like Zaxxon but is better...

Object of the game is to destroy the mother base... The final Frontier... You have 4 ships in your squadron.. Your level will advance by collecting pods... The pods will appear like colored circles on the playing field and as you collect the pods the pod indicators to the left of the FUEL, SHIELDS, AND AMMUNITION will change from the color indicated to a deep blue. When all six have changed color you will advance to the next level... The first thing you want to is set your controls.. You may select left, right, fire thrust, brakes, left missile and right missile.. You may replenish your missiles by going through the center of the missile center... Every time you advance a level you can loose all of you ships and if you stay and play another round you can stay at the advanced level and do not have to start from scratch.... Enough tips..... I have left you a few sunrises... Hope you enjoy... Watch for future releases on a board near you....

Type "GOOSE" to run the game...

Press the F1 key to set your own Keyboard Control

Sorry that this game requires 256K and EGA Controller

You may upload this Game to any bulletin board but it is not shareware....

This is Freeware...

This means that this program is free to everyone... It is copyrighted only to prevent duplication in a Commercial package....

The program is written in C and took over 7600 lines of code and over 7 months to write..

Copying this game....

Stargoose may be uploaded to bulletin boards with the stipulation that the following files remain intact..

Goose.doc      The document you are reading

Goose.exe      The program

Bird1.x

podz1.x

intro.x

newbird.x

blox.x

bird2.x

hiscores

Have Fun and may the force be with you.....