

## Introduction

**Trek 96 is a free game and it is intended to stay that way. It may be distributed freely as long as no charge is made, except distribution costs and standard download costs.**

[Instructions](#)

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## **Using the phasers**

### **Setting the intensity**

**The intensity can be set in the shields menu.**

### **Shooting an enemy**

**Hold down the control key and move the target with the cursor keys.**

*Photon torpedoes will work the same way, except that they are set with the shift key.*

## Instructions

Using the phasers

## Information

### **The creators of Trek 96 Oliver Lenzko (Oliver@megabaud.fi)**

- This help file.
- Programming
- Web pages (<http://www.megabaud.fi/~oliver>)

### **Jochen Burkhardt**

- Ideas
- Almost all of the graphics!

### **Jaakko Manelius (jimm@megabaud.fi)**

- Jaakko Manelius is the sysop of EKN BBS (+(358) 914 484 004), our main distribution BBS!
- A lot of beta testing.



