Use the What's This button on the configuration dialog box.

Changes the direction in which the stars will travel. Directions can be combined to get diagonals.

Horizontal direction can be either left, none or right.

Vertical direction can be either up, none or down.

The number of stars to display on the screen.

The higher the number the slower the screen saver is. A greater number can sometimes lead to a cluttered display.

The number of levels of parallax scrolling. This effect is where the distant (darker coloured) stars travel proportionally slower than the nearer (lighter coloured) stars.

This has virtually no effect on the speed of the screen saver. However, more levels can make for a more cluttered display and is best increased along with the number of stars.

Changes the direction of the star travel every so often.

The number of minutes to wait before the stars change. Increments in half-minute intervals.

The shape the stars will be drawn as. More complex shapes will draw slower.

Single pixel (unproportional) stars.

Square stars.

Circular stars.

Accepts all changes made to the properties and quits configuration.

Quits configuration, disgarding any changes made to the properties.

Displays information about Stars! and Tektonix Software.