



Animated Puzzles

Some instructions about the game: [Registering](#)

1. RIGHT_CLICK with the mouse in the table opens the main menu
2. RIGHT_CLICK with the mouse in a piece opens the menu options for that piece
3. While pressing CTRL+MOUSE_CLICK the piece will be rotated in clockwise
4. While pressing SHIFT+MOUSE_CLICK the piece will be rotated in counterclockwise
5. While pressing ALT+MOUSE_CLICK the piece will be rotated in 180°

this were the hidden keys, now about the game:

Basically it goes like this, in the 'Open a New Picture' window you select the picture you want to use then you put the number of pieces you wish (i don't advise more than 420, it seems that windows has a little limitation about resources), and then you press the build button.

[Open a new Picture](#) [Options Window](#) [Main Menu](#)

I think i took longer to make this help file than to make the hole game.... ufff...



[Open a New Picture](#)

Ok... this quick... you can see in the left the image you'll be using to build the puzzle, you can enter the number of pieces and change the background, you can also access the options window... build builds the puzzle, cancel does not! ;) !

[Rotation](#), check this one if you want to be able to rotate pieces

[Mosaic](#), this one for pieces to be squares

[Werdo](#), This one is quite weird... the pieces have the most strange formats... try it!...



Options Window

Well, let's start by the **other's page**...

CHEAT MODE ... what's to say about this??... if you check this one you'll be able to use the HINT option

IMAGE LOCATION ...with this you position the frame in the main board

EXPAND BOARD ...if this is checked and the image is bigger than the main board then the main board expands to adjust the image

SCRAMBLE MODE ...where the pieces will be scrambled, inside or outside the frame or in the two of them

And now for... **The Backgrounds page**

Here you can choose the background you wish for the board, solid means that it will be just a flat color

Setup Pieces

SHADOW COLOR ... Adjust the color of the shadow as you want... try it and see for your self

SHADOW TO PIECE DISTANCE ... read what it says... shadow to piece distance... right! that's it... you've got it!!!

BORDER COLOR ... Adjust the color of the the borders that will be drawn in the piece or set it to no border at all

BORDER STYLE ... Normal is the normal style, right? The border will have the color you choose. 3D Style makes the pieces go 3D... kidding... just the look not the game...

OK, CANCEL... you know it right?

Main Menu

Animated Puzzle calls this help, **Open Image** allows you to select a image to build a puzzle, **Build Puzzle** rebuild the puzzle, **Change Background** changes the board's color, **Options** allows you to customize some things, **Open view** opens a tinny window whit the original image, this window can be resized to the size(obviously) you want... **Statistics** shows you the time you're taking to solve this and how far you are from solving it. Quit... yes, that's it!



How to Register

Animated Puzzle costs \$10 for the full, registered version. This is a one-time fee which will allow you to play Animated Puzzle forever. Future updates are free to registered users.

When you register Animated Puzzle, all the shareware reminders and order screens will be removed and your game settings and preferences will be saved automatically.

The program is set up so that we can give you a registration code over the phone, e-mail or FAX, which will make the program instantly become registered and fully-functioning. If you order by postal mail, we can e-mail the registration code to you upon receipt of your order (or mail it to you if you don't use e-mail).

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For further information please check the game's [starting order screen](#).

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