To add your own license text to this dialog, specify your license agreement file in the Support Files/Billboards view.

- Navigate to the **Support Files/Billboards** view. Select the **Support Files\Language Independent** node. Delete the existing link to the 'license.rtf' file. Add a link to your 'license.rtf' file.

Note that if you want to use a file name other than 'license.rtf' you need to customize the 'OnFirstUIBefore' script event to use the desired file name.

After you build your release, your license text will be displayed in the License Agreement dialog.