AlbIn_MUI

Sirius Design

COLLABORATORS			
	TITLE : AlbIn_MUI		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	Sirius Design	August 24, 2022	

REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

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--=> AlbIn_MUI v1.05 <=--

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1.2   I. Information About Sirius Design

I. Sirius Design

Sirius Design consists of:

Niklas Dahlman

Mathias Svensson

David von Plenker-Tind

Sirius Design consists of three programmers. We are making

high-quality software for the Amiga computer. These programs are

easy to use and have a vast range of functions when needed.

Please report bugs and/or missing featurs.

Other Sirus Designs

Check out our WWW-pages to get the latest information:

http://www.efd.lth.se/~d92nd/Misc/Projects.html

Sirius Design's main page: http://www.efd.lth.se/~d92nd/

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http://www.efd.lth.se/~d92nd/Members/David.html

1.3   II. What Else Is Sirius Design Doing

II. Other Sirius Design projects

The members of Sirius Design is also working on these project.

Niklas

· SPM_MUI

Sirius ProjectManager. Great help when programming, Soon

released.

· SMO_MUI

Sirius MagicOrganizer, database specialized for Magic cards.

Project barely started.

· SiMP_MUI

Control your MPEG player with a nice MUI GUI.

· VagabondChess

Very Advanced Strategygame for up to 4 players (human or

computer). Really hi-tec, completiondate: unknown.

· SiriusExpand

Converts Tabs to spaces (not released, available upon request).

· SA2A

Converts ANSI-Graphics to ASCII-Graphics (not released,

available upon request).

· SiriusClock

extremly simple clock for pubscreens

(not released, available upon request)

· SiriusDate

extremly simple dateviewer for pubscreens

(not released, available upon request)

· SiShMa

Sirius Sharware Manager, Keeps track on your registered users

Mathias:

· CRC-Calc

Calculates a 32 checksum for any file(s).

· ParallelDoctor

Manipulate all pins in the parallel port. Probbly released

very soon.

· Personal

Keeps information about your friends.

1.4 III. Who's Responsible

II. Disclaimers

THIS SOFTWARE IS PROVIDED "AS IS".

NO REPRESENTATIONS OR WARRANTIES ARE MADE WITH RESPECT TO THE

ACCURACY, RELIABILITY, PERFORMANCE, CURRENTNESS, OR OPERATION

OF THIS SOFTWARE, AND ALL USE IS AT YOUR OWN RISK.

NEITHER COMMODORE NOR THE AUTHORS ASSUME ANY RESPONSIBILITY OR

LIABILITY WHATSOEVER WITH RESPECT TO YOUR USE OF THIS SOFTWARE.

1.5 IV. AlbIn_MUI

IV. AlbIn_MUI

1. System Requirements

2. Copyrights

3. History

4. Distribution

5. Thanks

6. Credits

7. Shareware

8. General Help

9. Erland Rating

10. Windows

11. Menues

1.6   1. What Albin_MUI Requires To Run

1. System Requirements

An Amiga with sufficient memory (> 2Mb recommended)

Libraries AlbIn_MUI must have:

KickStart v37+ (2.04)

muimaster.library v8+ (2.1)

asl.library v37+ (2.04)

Libraries AlbIn_MUI wants to have:

Amigaguide.library v34+ If Not There Will Be No Online Help or Guide Preview

Copyright Notice

1.7   2. Who Owns What

2. Copyrights

MUI - MagicUser Interface is Copyright © 1993/94 by Stefan Stuntz

AlbIn_MUI is Copyright © 1995 by Niklas Dahlman, Sirius Design

Installer and Installer project icon is Copyright © 1991-93 Commodore-Amiga, Inc.

MuchMore is Copyright © 1993 by Christian Stiens

1.8   history

Oops - History is now external...

Try this button

1.9   4. How You May Distribute AlbIn_MUI

4. Distribution

AlbIn_MUI is freely distributable, but if you like it and use it

for a longer period of time, then we would be very happy if you

respect the shareware fee and send us some (= 10 US$)

money

AlbIn_MUI may be distributed as an archived to save space. Make

sure that all of the files below are included in the arcive.

Please make no changes in the code, documents or exampel files!

When you give AlbIn_MUI to your friends make sure you include:

Docs/* i.e. All files

Icons/* i.e. All files

databases/Niklas_Skivor.AlbIn_MUI

databases/Niklas_Skivor.AlbIn_MUI.info

exports/Niklas_Skivor.guide

exports/Niklas_Skivor.guide.info

AlbIn_MUI

AlbIn_MUI.info

AlbIn_MUI.guide

AlbIn_MUI.guide.info

1.10   5. Sirius Design Thanks

5. Thanks to

Sirius Design Whould Like To Thank:

Eric Totel for MUI-Builder v2.00

Stefan Stuntz for MUI

Martin Huttenloher for drawing the drawer, guide and .txt icons

Jan-Tore Eliasson for AlbIn_MUI icon

Stefan Boberg for LhA

Freddy, Timo & Jan-Tore for Creative Suggestions for v2.00

Freddy Ariës for the advanced install script

Matthias Andree for Bugreport and information

Andreas Rödl for the first registrationform

Mathias Svensson for making our nics logo and sugestions

David von Plenker-Tind for typing in his records, drawing some

icon, making suggestions, writing most of the documentation,

translating the Install script and beta-testing

Commodore for computers, operating systems etc...

Copyright Notice

1.11   6. Project Contributors

6. Credits

Programming: Niklas Dahlman

GUI Design: Niklas Dahlman & David von Plenker-Tind

AlbIn_MUI Icon: Jan-Tore Eliassen

Exported Guide Icon: Martin Huttenloher or Commodore

Exported ASCII Icon: Martin Huttenloher or Commodore

Saved .AlbIn_MUI Files Icon: David von Plenker-Tind

Documentation: David von Plenker-Tind & Niklas Dahlman

Install Script: Freddy Ariës

1.12   7. AlbIn_MUI Is Shareware

7. Shareware fees

AlbIn_MUI is shareware so pay!

10 US Dollars (Or the same amount in another currency)

In the unregistered version the save function is disabled.

If you register you will get a save function, your name in the

about requester and an version optimized for your processor.

Please pay cash.

Om du har möjlighet kan du sätta in pengarna på mitt postgironummer

642 18 00-1 (Niklas Dahlman), glöm inte ange vad du betalar för.

Utlandskunder måste sätta in SEK 30 extra för att täcka postens

utgifter.

If you like, you can fill in the Registrationform.

The Registrationform looks best if you use an non-proportional

font where all characters have the same horizontal size (like

topaz). You have to make these settings on your printer. Don't

pay any attention to the rather wierd looking reg.form on the next

page it's designed with a non-propprtional font...

1.13   AlbIn_MUI Registrationform

oSIRIUS*DESIGNo

OOO OOO Niklas Dahlman

¤OOOOo OO OOO David von Plenker-Tind

OOO OO OOO Mathias Svensson

oOOOOOO¤ OOOOOO¤

Shareware Registration of AlbIn_MUI v1.0

Send to the author: Niklas Dahlman

S. Esplanaden 32 C:107

S-223 52 LUND

Sweden

Name:

—————————————

Street:

—————————————

PC,City:

—————————————

Country:

—————————————————

EMail:

—————————————————

Wherefrom did you get AlbIn_MUI: _____

Computer Model:_____

Processor : __MC68000 __MC 68020 __MC 68030 __MC 68040

Kickstart :_____ Workbench:_____

Amount of RAM :_____Mb HD Space :_____Mb

Peripherals :_____

AlbIn_MUI is Shareware. The Shareware fee of 10 US$ (or

equivalent in an other currency) are enclosed. I have read the

Copyright note in the documentation and do agree with it.

_____ _____

City, Date Signature

N.B. Please write some additional lines about AlbIn_MUI (if you like it,

if you don't like it and why) with suggestions to new features etc.

1.14   8 General Help

8. General Help

First of all, what does AlbIn_MUI do? AlbIn_MUI is a database over

your records, CD's, tapes, videos and other music medias.

When you start AlbIn_MUI from Workbench® a screen will open and a

window will also open. As you can see, the window consists of a

few string-gadgets. These gadgets will be empty at the beginning.

The window will be explained more in detail later.

The operation of the GUI complies to the MUI standard. This means

that all standard shortcuts like TAB for changing gadget and Alt +

TAB for stepping through windows. The order of the tab cycle is

defined to offer the most efficient way to enter data into the

database. The Song Window is a good example. When you enter a

title of a song and press ENTER the 'Add Time' gadget gets

activated. Pressing ENTER again and the requester pops up and asks

you to enter the time of the song, and when you press ENTER tiwce

(one to accept the input in the string gadget and one to accept the

requester) the 'New Song' gadget is activated again, making it easy

to enter the next song without fiddling with tab or grasping for

the mouse.

The GUI is fairly self-exlpanatory, so I hope you don't have to

much problem with it. AlbIn_MUI was made to make it easy to keep

track of our records and videos. This is made simple by AlbIn_MUI.

Just enter title and artist and time (and format) in the album

window and the titles in the title window together with the time.

Sort the albums and export a guide or look in the artist-title list

window so you can sort the albums in your collection.

1.15   9. Information About The Erland Ratingsystem

9. Erland Rating Rules

I don't know who made this, but I found it in

rec.music.industrial. Thanks to the creator.

+5

Probably the all-time greatest album in the history of the universe.

+4

Truly an all-time classic, one to buy and cherish forever.

+3

A very good album indeed, and highly recommended.

+2

A good album but with limited appeal or an album that has wider

appeal but is slightly less good.

+1 - A good album. Pleasant to listen to and certainly worth a listen.

+0

Competent but unoutstanding. It's not a *bad* record as such, it

just isn't particularly *good* either

-1

An album you should have reservations about. It's not *really*

bad, in fact you'll probably decide to keep it, but you probably

wont play it that much.

-2

The sort of album which, unless you are completely fanatical about

the artist concerned you probably shouldn't buy.

-3

The sort of album which, even if you are completely fanatical

about the artist concerned you probably shouldn't buy.

-4

Really a very bad album indeed. Connosieurs of really bad albums

should buy this.

-5

An album so bad you are unlikely ever to hear its like again.

1.16   10. The Different Windows In AlbIn_MUI

10. Windows

1.17   10.1 Album Window

10.1 Album Window

Snapshot of the Album window.

This is the window that opens first. The window contains some

important strings and a "format"-cycle gadget. It also contains

several orientation gadgets that you use to move around in your

register.

Artist

Enter the name af the artist/group here. When you enter

something here the titles in the other windows will change

automatically. The ask-sign at the end of the string gadget is

connected to the 'Artist Window ' window

The window opens and show the groupmembers

if you have entered any together with another album.

Title

Enter the title of the LP/CD/MC etc. The titles on the other

windows will change here too.

PlayTime

The total time of the album.

Edit/View Comment...

Brings up a window with more string gadgets.

See also Song Window .

Edit/View Songs...

Brings up a window with info about the tracks on the album.

See also Song Comments .

New

Makes a new post at the end of the register.

Insert

Inserts a new post in the register. The post will loose its

position when you sort the albums.

Delete...

Deletes the selected post from the register. A requester will

show up and warn you. You can't get back what you have

deleted.

|=====|

With the slider you can directly select the position in your database

that you like. You can also use the arrow images on the right side of

the slider to move one step up/down.

<-

Moves one position to the left (higher) in the register.

->

Moves one position to the right (lower) in the register.

Format

This cycle gadget shows the format (media) of your post.

The following medias are represented:

CD

CD Single

CD Maxi

CD EP

CD+G (Ordinary CD with some graphics)

Mini Disc

Laser Disc

LP

Single

Maxi

EP

MC

DAT (Digital Audio Tape)

DCC (Digital Comact Cassette)

Video

Other

DLP (D for Double)

2LP

3LP

4LP

5LP

DCD (D for Double)

2CD

3CD

4CD

5CD

1.18   10.2 Song Window

10.2 Song Window

The Song Window consists of a rather large listview gadget in which

the different song on the album is shown. The time of the songs

are also displayed in the listview gadget. On the right side of

the window there are some control gadgets to make the life some

what simpler.

Listview gadget

This is where you enter the tracks of the album.

Add Song

If you press 'Add Song' a new entry will be made in the

listview gadget. Enter the title of the track. A total of 50

characters (time included).

Add Time

This button brings up a requester asking for the time of the

selected track. Enter the time with your own separators.

Delete

Deletes the selected track from the list. A requester will

notify you before you delete a track.

Up

Moves the selected track one position up in the list.

Down

Moves the selected track one position down.

Edit/View Comment...

Opens the 'Album Comments' window .

GetFile Gadget

Select the lyrics for the album. The lyrics should be a normal

ascii file. How you wish to type it in, or how other has typed

it in, is of your own choice. You select your viewer in the

prefs window.

Edit Lyrics

Press this button and you will get your own editor (previous

selected in the tool type). Enter your lyrics and save the

file as plain ascii. Choose the file with the getfile gadget

and view with the...

View Lyrics

...button. Select the viewer in the prefs window and the

lyrics will appear after pressing this button.

1.19   10.3 Album Comments Window

10.3 Album Comments Window

This window shows the different comments about your album. You

enter the information in the string gadgets and press RETURN to

proceed to the next string gadget.

The following information can be stored:

View Lyrics

Record Company

Which company who has published the album.

Made in

Which country in which the album has been made in.

Cat. Nr.

Short for 'Catalog Number' -- the number from the record company

Cover Design

The name(s) of the people(s) responsible for the album cover.

Release Date

When the album was made available for the public.

Speed

Rotation speed of the record (only old vinyls).

Recording Technology

Applying to digital media such as the CD, the Mini Disc, the DAT and the

DCC.

Video Format

Which type of tape the video was recorded on.

Rating

If the record has been reviewed in a magazine you can

type in the rating here. You can also make your own

rating scale and type it in here. See Erland rating

more information about the 'Erland rating' system.

Tape Quality Dolby type and cassette quality for

Cover

If you have scanned your covers you can choose a path to

the directory where you keep the pictures and you can use

your favourite viewer (like Viewtek) to show the pictures.

You select the viewer in the preferences window .

1.20   10.4 Song Comments Window

10.4 Song Comments Window

This is the window were you enter your comments about the lyrics,

the music and the post production. There are a lot of string

gadgets here to, so I write a breif comment about each of them:

Music

The writer of the music.

Lyrics

The writer of the lyrics.

Vocals

Vocalists -- can also be arranger.

Mixed by

The person who mixed the album.

Produced by

The producer of the album.

Engineered by

The recording engineer.

Mixed in

The studio or other facility in which the album were mixed.

Recorded in

The studio where the album were recorded at.

Published by

Publisher of the album -- if other than the record

company. There could be different publishers in different countries.

Other

Other comments about the album. References to other groups

or albums etc.

1.21   10.5 Artist Information Window

10.5 Artist Information Window

This windows consists mainly of a listview gadget that contains the

group members. You enter the name of the new artist in the string

gadget under the listview gadget. You can move the artist in the

list with the arrows on the side.

1.22   10.6 Artist-Title List Window

10.6 Artist-Title List Window

All albums are listed here together with thier format. This list

reflects the sorting (or lack of such).

If you click on an entry it will be made active and displayed

You may multiselect entries in the list and save then using the

Save Selected As... alternative in the Artist-Title List menu.

1.23   10.7 Export Window

10.7 Export Window

This is where you export your database in different formats. You

can export to three 'destinations'. They are:

· Preferences printer

· ASCII

· Guide

If want to use the first option, you have to check your preferences

settings to ensure that you use the right printer driver.

AlbIn_MUI will perform a form-feed between every entry in your

database if have chosen the option to export an entire entry so

it's easier to seperate the entries. The 'prefs printer' option is

the same as the ASCII-export option, except you get your result on

a paper instead of a file.

If you export ASCII then you can set the default export directory

in the preferences window . This also applies to the

guide-export option.

1.24   10.8 Find Window

10.8 Find Window

I you are lycky you might have so many albums that searching for

something special might be tiresome if you do it manually. Well,

you can always use the find function in AlbIn_MUI to find what you

search for. When you open the window, you will see a lot of

checkmark gadgets. If you tick them, AlbIn_MUI will search that

field in every album. The checkmarks represent every string gadget

were you can enter text. There are also a short cut to mark all

items wich may contain a name of a person or a title of a song or

an album. There's also a gadget to clear all checked items when

you want to make a different search. You can also ignore the

casing of the words that you search for which means that if you

search for 'Energy Rekords', 'energy rekords' as well as 'eNerGY

rEKorDs' will be found. If you haven't marked the 'Ignore Case'

gadget AlbIn_MUI will not find anything.

You can export the search result as an AlbIn_MUI database. A file

requester will pop up so you can enter the name of the new archive.

1.25   10.9 Preferences Window

10.9 Preferences Window

This is where you enter the preferences that has to do with

AlbIn_MUI (the GUI preferences is set by the 'MUI' prefs program).

The default viewers, editor and paths are set to be most standard

as possible. The gadgets at the right are present so you can

select almost everything with the mouse (you have to enter the

options by hand).

Text viewer

The command line for your favourite textviewer. The

default is 'More', hopefully present in the 'C'directory.

Most text viewers can use the filename as an option

so it can be read direct (without a file requester).

The file name should be replaced by '%s' in the

commandline and AlbIn_MUI will insert the

name of the file that you have specified. You may

have to quote the name in case of spaces in the file

name.

Picture viewer

This is the command line for your picture viewer.

The same thing applies to the viewer -- '%s' is

used by AlbIn_MUI to insert the filename.

Default is 'Display'.

Text Editor

This is the command line for the text editor. If you

use CygnusEd or GoldEd you might have to use the

option -sticky. I don't know how Edge or TurboText

is working so you have to consult your manual to see

how you send file names as an option to the editor.

Otherwise the same thing as above still applies to

this command line. The standard editor is set to Ed

(it's not the top-of-the-line text editor but it's

free).

Lyric path

The default path to your lyrics. If you don't select

a path it will be the current path.

Picture Path

The default path to your cover pictures. Current

path will be used if you don't select a default

path.

Export Text path

The text path if you export ascii. The current path

will be used if you don't specify anything.

Export Guide path

Export path for your giudes. Also set to current path

if you don't specify.

Load Dir

The directory were you keep the archives to be loaded

Save Dir

The directory were you save your archives (I don't know

why you would like different paths for saving and loading).

Save Options

Two radio buttons for the save options. If you

want to be asked to overwrite the old archive everytime

you select the 'Save' option you should choose the

latter option, otherwise choose the first option

and then you won't be bothered by the anoying

requester.

1.26   The Different Menues In AlbIn_MUI

11. Menues

11.1 Project Menu

11.2 Sort Menu

11.3. Album Menu

11.4. Misc Menu

11.5. Open/Activate Menu

1.27   Menues

11.1 Project Menu

New

Creates a new archive. If you have any unsaved changes

AlbIn_MUI will warn you. You can then either choose to

clear the memory or save and then clear or cancel the action.

Open...

A file requester is prompting you to select an

archive to be loaded in to the memory. This version of

AlbIn_MUI is only using the RAM memory for storing the data.

In later versions AlbIn_MUI will be able to read/write

the data directly off the drive where you store it.

Append...

Adds a previously saved database to the current

database. N.B. Duplicates may occur. AlbIn_MUI

does not check for duplicates, so you have to remove them

manually.

Save

Saves the archive with the current name. If you have

choosen to 'Ask first' in the 'prefs' window then AlbIn_MUI

will always ask if you will overwrite the old archive with the

same name, if you haven't choosen that option, AlbIn_MUI

will simply overwrite the old archive without warning. If the

archive doesn't have a name, then this option will be the same

as 'Save as'.

Save as...

Let you save an archive with a different name.

This option should also be used the first time (even if you don't

know about it). If an archive with the name that you selected then

AlbIn_MUI will ask you if you want to replace the old archive

or give it another name (or you can cancel the action as always).

Export...

Export the arcive to three different destinations.

Read more about export under Export Window .

About...

Displays a requester with information about AlbIn_MUI.

Quit...

Exit AlbIn_MUI. If you have unsaved changes

then AlbIn_MUI will warn you before the exit. You can also

cancel this action if you have these unsaved changes.

11.2 Sort Menu

Seperate Formats

If you want to sort every format of

albums for them self, then this option should be marked.

If you don't mark this option the 'format' cycle gadget

will be ignored when sorting the albums.

Artist -- Title

Sorting by the 'Artist' field in the

main window. The second criteria is the 'Title' field in the

same window.

Artist -- Date

Sorting by the 'Artist' field in the main

window (just like above) and then by the 'Release Date' field

in the 'Album Comments' window. It's a good idea to have

the year first and an additional date later so.

Title -- Artist

Sorting with the 'Title' first and then

the 'Artist'.

Rec. Comp. -- Date

Sorting by the 'Record Company'

field in the 'Album Comments' window and then the 'Release

Date' field in the same window.

Rec. Comp. -- Cat. Nr.

Sorting by the 'Record Company'

field in the 'Album Comments' window and then the

'Catalouge Number' in the same window.

Time -- Artist

Sorting by the 'Play Time' field in the

main window and then by the 'Artist' field in the same

window.

11.3 Album Menu

New

Makes a new album-entry in the list. This will be

inserted last.

Insert

Inserts a new album after the selected album.

Delete...

Deletes the selected album. Arequester

will ask you if you really want to delete this album.

Next

Steps one album forward -- to the next album in the list.

Prev

Steps one album backward -- to the previous album in the list.

First

Jumps to the first item in the list over albums.

Last

Jumps to the last item in the list over albums.

Artist-Title List...

Opens the window with the list over albums.

See Artist-Title List for more detail.

11.4 Misc Menu

Find...

Shows the 'Find' window .

This window is also shown if you select 'Find Next' without

anything in the searchstring gadget.)

Find Next

Finds the next item that matches the search

criteria. It searches from the selected album to the end of

the database.

Guide Preview

Generates a preview of the exported

guide. The format is controlled by the 'Export' window .

Prefs...

Shows the 'Preferences' window .

11.5 Open/Activate Menu

Album

Opens the 'Album' window . This is always open so

this short cut is only activating the window.

Song

Opens the 'Song' window . This is one of the two

windws with a list gadget.

Album Comments

Opens the 'Album Comments' window .

Song Comments

Opens the 'Song Comments' window .

Artist Info

Opens the 'Artist Info' window . This is the

second window with a list gadget.

11.6 Artist-Title List

The selected album will always be marked in the artist-title

window, but you can also select more than one album at a time. If

you multi-select albums (by dragging the mouse with the left button

pressed in the artist-title window) you manipulate the block in

three ways, save it and move it up or down in the list (if wan't to

override the sort routine).

Save Selected As...

Saves the selected entries in the Artist-Title List .

Move Selected Up

Move the selected entry in the Artist-Title List

upwards (backwards) if possible.

Move Selected Down

Move the selected entry in the Artist-Title List

downwards (forwards) if possible.

1.28   Menu Short Cuts

Menu Short Cuts

Below follows a list over all menu short-cut alternatives sorted

alphabeticly. They are linked to the different menu-items

described earlier in htis guide. The Qualifier is the right

AMIGA-button and it is the same for all alternatives.

0 - Sort/ Separate Formats

1 - Sort/ Artist -- Title

2 - Sort/ Artist -- Date

3 - Sort/ Title -- Artist

4 - Sort/ Rec. Comp. -- Date

5 - Sort/ Rec. Comp. -- Cat. Nr.

6 - Sort/ Play Time -- Artist

A - Project/ Save as...

B - Open/Activate/ Album...

C - Open/Activate/ Song Comments...

D - Album/ Delete...

E - Project/ Export...

F - Misc/ Find Next

G - Open/Activate/ Song...

I - Album/ Insert

N - Album/ New

O - Project/ Open...

P - Misc/ Guide Preview

Q - Project/ Quit

R - Album/ Artist-Title List...

S - Project/ Save

T - Open/Activate/ Artist Info...

U - Open/Activate/ Album Comments...

? - Project/ About...

> - Album/ Next

< - Album/ Previous

+ - Artist-Title List/ Move Selected Up

- - Artist-Title List/ Move Selected Down

1.29   Index for AlbIn_MUI.guide

Index for AlbIn_MUI

This index is made to make it easier for you to search for a

specific item. All windows, menues and buttons are listed together

with a number of alphabeticly sorted words.

Windows:

A

Album Comments Window

Album Window

Artist Info Window

Artist-Title List Window

E

Export Window

P

Preferences Window

S

Search Window

Song Comments Window

Song Window

Menues:

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 Album Comments...

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Artist -- Title

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 Delete...

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F

 Find...

 Find Next

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G

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 Insert

L

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N

 New (Album)

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 Next

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 Open...

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Play Time -- Artist

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Previous

Q

Quit...

R

Rec. Comp. -- Cat. Nr.

Rec. Comp. -- Date

S

Save

Save as...

Save Selected As...

Separate Formats

Song...

Song Comments...

T

Title -- Artist