L-Game

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COLLABORATORS

	TITLE : L-Game		
ACTION	NAME	DATE	SIGNATURE
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

L-Game

1.1 L-Game Documentation

```
        %%%%%%%%%%%%//%%%%%%%%%%/--------------\%%%%%%%%%%%%%%%%%%%%//%%%%%%
%%%       \ //     AGA    |  L - G A M E  |   v$^1$.O$^1$        \ //      %%%
%%%%%%%%%%\X/%%%%%%%%%%%%\--------------/%%%%%%%%%%%%%%%%%%\X/%%%%%%%%%%
```

```
        ----------------------------------------
        Coding and Graphics......
          Ville Helin
                    Orginal Tune............
          Coco-Pops
           /
          RRR
                    Günter..................
          Ville Helin
                    Amadeus.................
          Janne Helin
                    ----------------------------------------
        Read this first.........
          In Game Buttons
                    This is amazing.........
          The Nice Feature
                    The ultimate goal.......
          What's The Job?
                    That's that.............
          The Last Words
```

1.2 The last words

```
        %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%            So long, and thanks for all the fish!            %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
                    © Douglas Adams. I don't have to tell you
                    what it is, except it's a good book.

                    I hope you'll enjoy the game, even that the computer
                    opponents are pretty stupid, and I like to thank
                    again the Mikro BITTI - team for announcing such
                    a good competition, which made us regular coders
                    to sharp up a bit and do something that would
                    amuse the big public. And not to mention the
                      CD-I
                                    player, which was the compo's main price.

                    BTW: This version (1.01) is a minor update to the v1.0.
                    Just fixed few bugs and speeded up the CPU-player.

                    Ville Helin
                    Helsinki, Finland
                    27-Aug-94
```

1.3 cd-i

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                         Whoooooooooa! Waves! Waves!                      %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
                    Well, at least you can watch cd videos with it.
```

1.4 The story so far

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                          Yeah, tell me 'bout it!                         %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
                    Ok. You've got this L-like block, which you must
                    move, flip or rotate in every round. If you cannot do
                    it, then you've just lost the game.
                    After moving, you have the change to move one of the
                    two skull-blocks.
                    You cannot move your L-block if there's some other
                    block blocking your L-block's way. Got it?
                    Your goal is to block your enemy's block so that
                    he or she cannot move, flip or rotate it anymore.

                    Oh yes, Günter's block is purple and Amadeus' block
                    is blue.
```

1.5 The real thing!

%%
%%%   Something new this time   %%%
%%

          The game is so well programmed that if you don't like
          the tekno-tune, you can replace it.
          Just copy your favourite ProTracker tune to L-Game
          directory and rename it to MainTune.
          Remember to rename the old tune to something else.

          If that's too much for you, you can use any music player
          that is CIA-timed in the background before starting
          the game. I myself like to listen to the PlaySID modules.
          Thanks to Per Håkan Sundell and Ron Birk for that.
          Remember to press the music off when you are using
          another player, 'cause when there are two players playing
          at the same time, the noise is unbearable.

          If you don't like music, just delete or rename the
          MainTune file. The game won't show you
          that floating note, when you have succeeded.

          Pretty nice, eh?

1.6 In game buttons

%%
%%%   Press these to beat your granny   %%%
%%

          Nothing violent this time, just the important keys.
          Press in Main Screen:

       F1..............Change Günter's playing mode.
       F2..............Change Amadeus' playing mode.
       M...............Toggle music ON or OFF.
       ESC.............Quit the whole thing.

          Press when the game is running:

       F1..............Change Günter's key/joy combinations.
       F2..............Change Amadeus' key/joy combinations.
       M...............Toggle music ON or OFF.
       ESC.............Quit current game.

1.7 Reanimated Ravaging Ragamuffins

          %%

```
%%%                       Revolting Roach Rumplers                    %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
        I thought we had some
              common business
              , but after seeing all
        you guys in
              action
              , I doubt the whole thing.
        Avoid these dudes at any cost, or they will make you to do
        the work for them.
        Lazy
              b'stards
              !
```

1.8   A brief announcement

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                        A meaningless paragraph                     %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
        B'stards! Oh well, wankers then.
```

1.9   =)

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                            Bloody Gits!                            %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
        Ha! Drinking Pepsi, that was.
```

1.10   The Truth

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                          Whining some more                         %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
        Well, don't have anymore.
```

1.11   The MasterMind

```
        %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                    My first fully completed product                 %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
        First of all, I'd like to thank
                MikroBITTI
                -magazine
        and it's staff for giving us, the public, the idea of making
        this L-Game. It's just a shame that most of the columns in
        MikroBITTI are for PC-users, but hey! At least I'll
        get good laughs when reading stories from those who chant
        their
                Windoze
                 mantra every night.
        And big thanks to Morten Eriksen who made this all possible
        with his excellent PicCon - picture converter.

         Ok. Enough.
         I'm the topic and here's some information.

        %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
        %Born in Helsinki, Finland ; Age is 17 (11-Aug-1994).          %
        %I've studied english four years, so forgive my spelling errors.%
        %L-Game was coded in a period of three weeks. It's my first     %
        %fully completed product (it's in the headline, too).          %
        %Machine used for coding :
                Amiga 1200
                 with                          %
        %80 MB of HardDrive. No extra memory, no fancy graphic cards.   %
        %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

         BTW: I shall soon(??) release my role-playing game called

                The Midnight Hours
                . It's AGA-only, sorry A500'ers.

         If you like to send any comments or just want to say hi, send
         your postcards to the following address:

         Ville Helin
         Suomenlinna c52 e36
         00190 Helsinki
         Finland
```

1.12 An Ultima-type RPG.

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                     Oh no! More of those clones                     %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
        Well, it's not a straight clone, anyway. It has 64-colour graphics,
        excellent stuff handling system, nice tunes and a well designed
```

        plot. Unfortunately it seems that the game will cost few bucks,
        but hey! A preview will be released throught the Ami-net, so that
        you dudes get a change to test it before you buy it.

1.13   mikrobitti

        %%%

%%%   Finland's finest   %%%
%%

        A computer magazine, that is. Mainly for PC-users, but
        it has a ten to fifteen pages of Amiga talk.
        Who likes to read a eight-page review how to assemble
        a new PC and the next issue does it again, but now it has a
        slighty faster processor.
        It's the
                Devil
                's work, I'd say.

1.14   A1200 - God uses it too (Ok. That's A4000, that is.)

%%%
%%%   Amiga 1200 - Hope you'll make it   %%%
%%%

        A jolly good machine, despite the lack of processing power.

1.15   A baaaad mistake

%%%
%%%   Boy, it's disguisting!   %%%
%%

        The good software-engineers had nothing to do with it,
        that's for sure.

1.16   coco-pops

%%
%%%   The serials incident   %%%
%%

        Hi Coco! Keep on doing those groovy tunes!

1.17   devil

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                            Who's he anyway?                     %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

        Behind the scenes the ol' red horn face plans his
        next move. He rubs his hands together and starts to laugh
        like hell.

1.18   janne helin as amadeus

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                            The other face                        %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

        Janne Valtteri Helin is my cousin, and is apparently lost in the
        big city of Helsinki. Don't worry. He'll be found, because
        the school is 'bout to begin and I don't think he would
        miss the event for the world.
        A merry man.

1.19   ville helin as günter

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%                            He's bad, isn't he?                   %%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

        Well, not so bad after all. Just trying to learn the
        assembly language. It's pretty efficient stuff, really.