

ANW1

Björn Harrtell

COLLABORATORS

	<i>TITLE :</i> ANW1		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY	Björn Harrtell	August 24, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	ANW1	1
1.1	AmyWorkshop 1	1
1.2	Introduction	1
1.3	Instructions	2
1.4	Acknowledgements	3
1.5	STEP 1	3
1.6	STEP 2	3
1.7	STEP 3	3
1.8	STEP 4	4

Chapter 1

ANW1

1.1 AmyWorkshop 1

Welcome to AmyNews Workshop 1

Released with AmyNews 19, 95/6/11

PhotoGenics Compose function Tutorial

Introduction
- Overview and requirements.

Instructions
- The whole Tutorial.

Acknowledgements
- People I want to thank.

AmyNews Workshop is released with every AmyNews issue.

AmyNews Workshop is Copyright 95 Björn Harrtell
AmyNews is Copyright 95 Henrik Jensen

PhotoGenics is Copyright Almathera Systems Limited
VT is Copyright © 1992-1994 Thomas Krehbiel

1.2 Introduction

Welcome to AmyNews Workshop 1 (AmyNews 19)

This workshop's issue:

Tutorial for PhotoGenics Compose function.

This is a guide written with new users of PhotoGenics in mind but it can also be useful for those who hasn't tried compose yet.

It explains the use of PhotoGenics Compose function, used to 'Compose' pictures... This will be easier to understand if you check out the pic "mix.jpg" included in this archive...

The Files:

Info.Doc - You are reading it...
pic1.jpg - First example pic, Rico Holmes Pumaliza.
pic2.jpg - Second example pic, unknown painter/scanner...
Step.1 - First step-by-step pic.
Step.2 - Second step-by-step pic.
Step.3 - Third step-by-step pic.
Step.4 - Fourth step-by-step pic.
mix.jpg - A example of two pictures "Composed" into one.

The strange comments on the JPEG pictures are palettes for FastView.

View picture Pic1.jpg
View picture Pic2.jpg
View picture Mix.jpg

* You need an AGA amiga, because the step-by-step pictures are in HAM8.
* You need the PhotoGenics pack.
* 2-4 megs is required, but 6 is recommended...

The result with 640*400/512 pictures are MUCH better, so if you have the memory, get some nice pics and start composing. This works fine with 6 megs...

1.3 Instructions

This Tutorial will be presented 'Step-by-Step'.
Each step is associated to a picture called Step.1, 2, etc..
Please look at the filenames in the Introduction.

STEP 1

STEP 2

STEP 3

STEP 4

That's all for this month folks! See you next time when AmyNews Workshop 2 is released!

1.4 Acknowledgements

Here is a couple of people I would like to thank.

- Almathera

For thier wonderful PhotoGenics package.

See you next month in AmyNews Workshop 2

1.5 STEP 1

Load Photgenics and open examplepictures. Now position the two pictures as shown in the step-by-step picture

Now move the fingernail pic of "pic1.jpg" in the "Images" window to the box labelled "Second" in the same window.

Now activate the window containing the pic "pic2.jpg".
Step 1 is now completed and your Photogenics screen should look just like the step-by-step pic "Step.1"

View picture STEP 1

Go to the next
 STEP

1.6 STEP 2

Choose "Compose" in the "Image" menu.

Now, Press "Blend In/Out" in the window that you just opened.

Step 2 is now complete and your pic should now look like "Step.2"

View picture STEP 2

Go to the next
 STEP

1.7 STEP 3

Activate "pic2.jpg" if it's not already, and choose "Restore ↔ Aspect"
from the "Options" menu.

Choose "Clear Paint Layer" in the "Alpha/Paint Layer" menu. This is the same as using the button that looks like an empty box in the toolbox window.

Choose "Brush Settings" in the "Brush" menu to bring up the Settings window. There is also a button for this as you probably know. Set the gauges to the values used in "Step.3" pic... The pressure value can be changed, but do not use a too high value...

Now go on with step 4!

View picture STEP 3

Go to the next
 STEP

1.8 STEP 4

As you can see in "Step.4", "pic1.jpg" is now "composed" with "pic2.jpg". This is simply done by painting as normal, but the "color" will be the Secondary pic. As with normal painting, you can use right mousebutton to "undo" your paint... When you get the result you want, just save the pic as normal.

This function is very powerful, and can be used to super-impose logos and similar into 24-bit pictures.

The best result is achieved by rendering the JPEG pic in either ImageFX or FastView(ShareWare).

View picture STEP 4
