



# Krest ,version 2.0

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## Rules of the game...

Are to simple for You : it needs to set up 5 zeroes ,  
or 5 krests . Computer makes first move...

## Information ( very interesting ! )

Thank you for reading this section of Help .

Old game "Krestik-Nolic" wakes up again with new face (maybe not so very good ).

The difference between this and old version of Krest are sizeable **BIG** field (not 3x3) ,

facilities to change level of computer AI , to save and load game and so on...

For successfully development by very good level of "gameability" author will

hear your advises with great thanks.

ps. If you help me to correct mistakes of this helptopic or translate it to other languages , I'll promise to register you as a special user , who will receive new programs free .

( unfortunately , my english is too bad )...

There are am ?

There are am..?



The most quickly way to connect with me is to send me e-mail .

My e-mail : "**topcat@df.ru**" .

My internet page : "**www.dataforce.net/~topcat**"

FIDONET netmail : "**2:5020/1011.15**"

## Registration...

Dear user !

KREST it's ShareWare program . It means that you feel free to us it 10 times to evaluate it , without registration .

If you like it , you need to register this game.

Registration fee is only 20 USD for normal people .

More particular information about registration you can read on my internet page "[www.dataforce.net/~topcat](http://www.dataforce.net/~topcat)" .

Don't permit disassembling or disconnection parts of program or any commercial using , because it's only my brain's child...

If you have ANY questions about this game , send me a letter - i think , we conclude any problems...

There are am ?

