

Killer v3.0 ©1995-1996, Cripton inc.

Killer v3.0 is our next attempt at creating a great ini for use with mIRC. This version contains a number of extra options, and easier availability to people who normally have problems setting ini files up.

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Bot

PLEASE NOTE: This bot is in beta release.

This is a stand alone channel bot. That means that you must run a separate version of mIRC for your chatting. This bot is suited as a single channel bot - and not a multiple channel bot. Below is a list of the commands available to the users.

Level 1 - Shitlist

Level 3 - Unregistered with the bot (default)

Level 5 - Regular user (registered with the bot)

Level 10 - Channel Operator (Auto-oped)

Level 40 - Master (Has a number of commands for bot administration)

Level 50 - Owner (You. Has more commands for administration)

Level 60 - Bot (This level is for bots sharing user files with your bot)

These are the commands available to all users - via /msg <botnick> <command>

hello - this introduces the user to the bot, making them level 5. It allows them to set info etc

info - This allows a user to set an info line which the bot will say when that user joins the channel

email - This allows a user to set their e.mail address with the bot.

viewemail - This allows a user to view another users e.mail address.

help - This allows a user to get a list of available commands

files - This allows the user to request a file server session from the bot

This is a list of commands available to channel operators - via /msg <botnick> <command>

All of the above

op - this allows the operator to op a user.

adduser - this allows the operator to add a user at level 5

kick - this allows an operator to kick someone from the channel

ban - this allows an operator to kick someone from the channel

This is the list of command available to the bot masters - via DCC chat.

NOTE: All commands in DCC chat must begin with a .

All of the above (in dcc chat or msg)

comment - This allows the master to set a comment about a user - this is visable to masters only

say - This allows the master to make the bot talk

kill - This allows the master to have the bot load kill clones to kill the specified nick

jump - This allows the master to make the bot change servers

set - This allows the master to toggle options on or off like Bitch, or files etc.

+bot - This allows the master to add a bot to the user list.

Link - This allows the master to link two bots together

unlink - This allows the master to unlink two bots

These are the commands available to owners only - in /msg

All of the above (master commands in DCC chat)

die - This allows the owner to kill the bot - via /msg <botnick> die

addowner - This allows the owner to add another owner to the bot - via /msg <botnick> <nick>

When a user has become a master they are able to DCC chat with the bot, however only masters and owners can dcc chat with the bot. All commands available to the users in /msg are available to the masters and owners in dcc chat.

Clones

The clones are all controlled from your killer.ini main popup menu. You can bring them up and kill them via this popup. You must make sure that you nick and hostmask are added at level 11 to all of the clones userlevels. Also make sure that each clone is added to all of the other clones user boxes at level 10. This is very important if you want the clones to op each other. If you do add more than 3 clones you will need to add extra lines into the main window popup menu so that you message all of them- not just 3 which is the default in the ini.

The clones can be used to kill people very efficiently- they must be loaded in order for your flood to work. You may duplicate the clone ini as many times as you want clones- remember, you will only need one copy of 32 bit mIRC in the killer directory or folder, and if you use 16 bit mIRC this will have been done for you by the setup program.

Link Looker

Once you start this going via the popup option, you must watch the status window. A series of information will slowly pass by the screen, when you see irc.anyone.irc no such server it means there is a split happening or about to happen. This allows you to then do what you would normally do after finding a split ;) This is also where the collide bot comes in.

Collide bot

Ensure that you are added to the collide clones at level 5 either by adding yourself manually to the collide bots inis, or by typing /msg <botnick> PASS <password> Remember that this password is the same accross all ini files- you can change them with each- but dont forget them.

The next step is to DCC chat with the nick collision clone. When you are in the clone you wait for split servers. When a split occurs you type !server <irc server name> and this makes the bot change servers to that server. Then you type the name of the nick you wish to kill - using !nick <nick to kill> This is a very effective method of killing as it is clean and undetectable. No one can tell who performed the kill.

Floods

There are currently four floods available in killer, dcc/ctcp flood, beep flood and tsunami. (note, these are now all available from the main window, you no longer need to be on the same channel as the user you are flooding)

Dcc/ctcp flood:

This flood is best used with the clones enabled- as they become a part of the flood and you have 4-8 people all flooding a person. This will definately kill someone unless they have excellent flood protection. The flood protection that comes with mIRC is not very good.

Tsunami:

This flood sends a ctcp / msg / and notice to the person you are flooding. It is effective in irritating people and can be fun to use. It is harder to stop as there is nick changing after each send.

Dcc Bomb:

This flood sends about 16 dcc sends of the same file- trident.dcc. This file has a small ammount of text in it, main use is for irritation.

Beep flood:

This flood sends a series of 30 or so beeps to an IRCii user. It is very annoying and in some cases may cause the user to have to disconnect in order to stop the beeps.

Nick changes

This option allows you to execute fast nick changes. This is controlled by a popup option also, but be warned- if you let it continue you will flood yourself out. Very helpful when you want to stay in a channel where the ops dont want you- it is very hard to get a hold on you when you are all over the names list with nick changes. Also good when flooding or killing, but dont use this with tsunami of course as that already has timed nick changing.

Various aliases

Function keys:

F1 : Runs this help file

F2 : Allows you to set your away message

F3 : Disables your away message and performs an "I'm Back" action in the channel

F4 : allows you to quickly change the channel topic

F5 : allows you to quickly change the topic and channel modes

F6 : Flood protection toggle. This performs a /ignore *@* which will protect you from any flood of anything no matter how bad it is, don't forget to hit F6 again when you think it is likely to have stopped, as it is basically toggling ignore everyone and everything. All you will see while this option is toggled on is channel joins parts and quits. No server messages either, so it prevent ctcp/dcc floods.

F7 : begin fast nick changing

F8 : stop fast nick changing

F10 : quit mIRC

Other aliases:

/dos This allows you to run a dos window from mIRC

/move <path\to\file.suf> <path to put file> This allows a user to move a file

/f - This will bring up a dialogue box, where you enter a nick. It is for clone flooding.

/fo - This turns the flood off

/bp - This allows you to to send a series of beeps to a person

/bc - This will send beeps to the channel you are on.

/t - This will allow you to send a tsunami to a user

/to - This turns off the tsunami

/dcb - This will send a dcc bomb

/wsnk - This will use the Wsirc kill on a user

/wsck - This will use the Wsirc kill on a channel

/bas - This allows you to back up and save all of the parts of your inis.

/chlog - This allows you to change your session.log

Thanks

There are many people that need thanking, too many in fact to list them here. They all know who they are - so Thanks.

In addition to these users we would like to thank all Cripton inc. staff for their help in all aspects of making Killer possible, and for the strong wills that helped us get Cripton inc. on its feet.

How to contact Cripton inc.

E.mail : **mulder@central.co.nz**

Homepage: **<http://www.cripton.com>**

IRC: **#Killer** or **#mIRCremote** ask for **Opec**

Please ensure that you bookmark our homepage for future updates. The same applies if you wish to join the Killer Elite Club.

Disclaimer:

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Editions

OLD VERSIONS:

|-KiLLeR-| v1.0 (Public release)

|-KiLLeR-| v2.0 (Public release)

CURRENT VERSIONS:

Killer v3.x (Public release- includes addon capabilities)

Killer Élite (Limited release- includes addon capabilities)

FUTURE VERSIONS:

Killer Gold (limited release)

Killer Platinum (Exclusive release)

Killer v? (Stand alone exe, full public release)

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