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Game Overview

<u>How to Play</u>

Keyboard Controls

Menu Commands

Blobfact.lvl file

About the Author

Game Overview

Blob factory is a windows platform game. Its freeware and my first attempt at a real game.

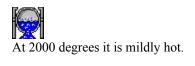
Story:

Are faithful hero the <u>Blob</u> was rudely displaced when his (blue liquid) <u>Hot Tub</u> exploded. With nasty <u>Robots</u> and <u>Green Ooze</u> in his way he crosses the factory to his <u>Hot Tub</u> to soak his feet.

Goal:

Get Blob to his Hot Tub!

Other topics: <u>How to Play</u> Keyboard Controls Your normal animated blob that lives in a factory.





Take a dip in ooze for that melting feeling..

Playing:

Use the <u>Keyboard Controls</u> to move the blob around the level. Touching <u>Ooze</u> or <u>Robots</u> makes blob loose a life. When you use all your lives you start at level 1. Getting blob to his <u>Hot Tub</u> completes the level. The current level and number of blobs left is displayed in the title bar.

Other Topics: Game Overview Cheater Keys **Cheater Keys**

Right Mouse Button + cToggles Clear BlockRight Mouse Button + rToggles Robot DamageRight Mouse Button + nGos to next level

Keyboard Controls

Left Arrow Right Arrow Down Arrow	Move Left Move Right Get in Hot Tub
Spacebar	Jump
Esc	Minimize & Pause Game

Menu Commands

Game

	New Game	Starts New Game		
	Options	Opens Options Window		
	Exit Game	Exits Blob Factory		
Help	Contents	Opens this help file		
	About	Tells about Blob factory		

Options

Speed Speed of game (1 fastest, 100 slowest)

Blobfact.lvl File

Warning: Edit Blobfact.lvl at your own risk

Blobfact.lvl is a normal text file that Blob Factory use for its levels. Each level is 74 wide and 6 tall. There are 3 levels in the file. A key of ASCII characters is provided below.

Tile Key:

	Background	>	Right Arrow
-	Floor	<	Left Arrow
	Ooze	S	Blob Start
G	Pipe	Ε	End
Н	Container	*	Robot

Example:Click Here

s	 		
	 •••••		>
		H>*	
		HHH@@@@@@@@@	
		.HHHHH*H.<	
	 	E	

Jeremiah Golden is a beginning windows game programmer currently working on windows games somewhere within the depths of California whose only exposure to the outside world is an internet connection.

Other games in the works

Mouse maze 2.0 where a lab mouse runs around. WinG space shooter with (hopefully) 3d graphics. Rpg that will be kind of like dragon warrior.

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