

Tiles Help

This software is Tiles version 1-S. Tiles v1-S is a shareware release of Tiles v1.0. This software may be distributed freely and may be used without fee. See "REGISTER.TXT" for more details on registration to get the full version.

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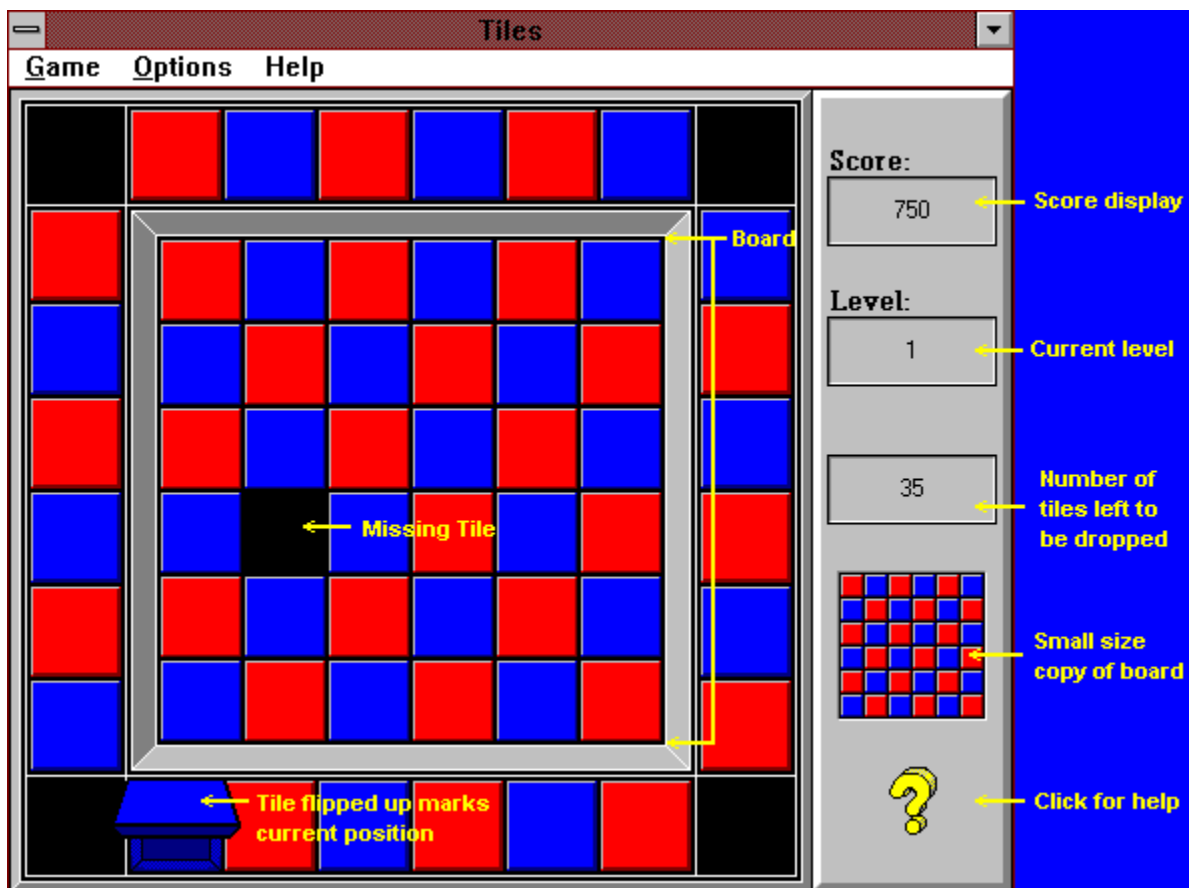
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Overview

A 6x6 square of tiles make up the board having a distinctive pattern. Tiles disappear and you have to replace them with matching tiles and form the pattern back on the board. Surrounding the board, top, left, bottom and right, are tiles used for replacing the missing tiles.

A tile flipped up marks your current position and can be dropped to replace a tile. A tile dropped from the right or left side moves horizontally and vertically if dropped from the top or bottom and land on the closest missing tile. If there is no missing tile, the tile dropped will break the closest tile and its neighboring tiles, likewise for a tile dropped with a face not matching the missing tile. To help you remember the face of the tile to be replaced and the pattern on the board, a smaller size copy of the board is shown on the right side.



Rules of the Game

1. The tile you drop must match the face of the missing tile. If it is not a match, the tile and its neighboring tiles will break.
2. The closest tile missing is where the tile you dropped replaces.
3. Each level have a different pattern of tiles. You must form the same pattern when replacing the tiles.
4. Surrounding the board are tiles you can drop. Tiles on the top and bottom moves vertically and tiles on the right and left moves horizontally.
5. When all the tiles on the board are gone, the game is over.

Play the Game

1. Start the game by selecting the New option on the Game menu.
2. Surrounding the board (left, right, top, and bottom) are tiles you can drop. The tile flipped up marks your current position. When tiles start disappearing, move your position to the closest missing tile by using the cursor keys on the keyboard or drag the mouse cursor onto the closest tile by moving the mouse.
3. Drop and replace the missing tile by hitting the {CTRL} key on the keyboard or clicking the left mouse button.
4. Repeat 2 and 3 for other missing tiles.

To Change Game Level

On the Option menu, click on the Level Option. Then select the level you want to play. This will be the level the game will start on.

To Change Game Speed

On the Option menu, click on the Speed Option you want to play. Then select either Slow, Medium, or Fast.

To Change Tile Style

On the Option menu, click on the Tile Style Option. A dialog will appear with the different tile styles. The current tile style will be highlighted. Highlight the desired tile style by using the arrow keys or the [TAB] key or by clicking the left mouse button with the cursor on a style. Click Ok or double click on a style to make a selection. Click Cancel to cancel selection.

To Pause the Game

On the Game menu, click on the Pause option. A check mark will appear next to the Pause option and a sign "Resume?" is displayed on the board.

To continue playing, click on the sign or click on the Pause option on the Game menu. The sign will disappear and the Pause option will be unchecked.

To Start a New Game

On the Game menu, click on the New option to start a new game. The first tile from the left on the bottom of the board flips up and is ready to be dropped.

To Toggle Sound Off/On

On the Game menu, click on the Sound option. A check mark will appear next to the Sound option toggling the sound on.

To turn the sound off, click on the Sound option and the check mark will disappear.

To View High Scores

On the Game menu, click on the High Score option. A dialog box will appear displaying the top five highest scores.

To clear the scores, press the Clear button.

(Print this form, fill it out, and send with payment. Also see "REGISTER.TXT" file)

User Registration Form for Tiles v1.0

Send to: Eph Software
11220 West Florissant Avenue, #165
Florissant, MO 63033

***** Limited Offer: Register for only \$14.95 *****
***** (\$24.95 regular price) *****

Date: _____

Name: _____

Address: _____

City/State: _____

Country if not USA: _____

Zip or Postal Code: _____

Phone: _____

Type of diskette? ___ 5.25 inch ___ 3.5 inch

Disk density? ___ HD ___ DD

Note: 3.5 inch DS/HD hold 1.44MB; 3.5 inch DS/DD hold 720KB;
5.25 inch DS/HD hold 1.2MB; 5.25 inch DS/DD hold
360KB.

Computer Type: _____ Video Type: _____

Send this form along with your check or money order for \$14.95
plus \$4 shipping/handling (\$5 outside U.S.A.).

MO residents please add 5.975% sales tax: \$ _____

TOTAL ENCLOSED: \$ _____

MAKE PAYMENT IN U.S. DOLLARS AND PAYABLE TO EPH SOFTWARE!
RETURNED CHECKS ARE SUBJECT TO A \$10.00 FEE.

PLEASE ALLOW 6-8 WEEKS FOR SHIPMENT.

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