You can print these instructions by choosing **Print Topic** from the **File** menu. (**Alt-F, P**)

<center>**SHAREWARE**</center>

This program is not free. It is Shareware. This means that you may try it out before you decide whether or not to buy it. After you have tried it out, if you intend to keep using it you must register it by sending $19.95 to

<center>Cragmont Services Ltd.
1171 Cragmont Ave.
Berkeley, CA   94708</center>

When you register you will receive a version of Smiles that lets you load files you have created, Smiles files with approximately 3500 vocabulary words and expressions (750   each for French, German, Italian and Spanish; 500 for Russian), more Smiles data files, a program that lets you create your own Smiles files, and with which you can test yourself   by multiple choice and fill-in (and which has many nifty options), and another game which you have not played before, and with which you can waste time.

You may give the program to as many people as you wish. When you do so, you must transfer all the files on the disk or in the .ZIP file. Each user must send in $19.95 unless they are members of the same household or family as someone who has registered.

$19.95   is for the programs and the data files. $2.00 is for postage, supplies and handling. I receive no other income from my programming. Equipment costs, supplies, mailings and BBS upload time are all paid out of my pocket. Therefore, if you use and enjoy the program, please send the registration fee.

<center>**INSTRUCTIONS FOR PLAYING SMILES**</center>

Overview

This program is easy to learn and easy to run.

The instructions are contained in a Help file which you can get to with the click of a button. You can keep the instructions on the screen while you learn how to use the program.

The program loads the items in your chosen file into cells. Clicking on a cell will show you what it contains. You must match each cell with another cell which contains its translation or equivalent. You can scramble the contents of some or all of the cells for a greater challenge. You can also adjust the time the cells are exposed.

When you are right you get rewarded with Smiles and music. Wonderful.

<center>**RUNNING THE PROGRAM**</center>

This program requires Windows 3.1, the True Type font option enabled, and an unzipping utility. If you have Windows 3.1 you can run True Type fonts. See the Install.txt file if you have doubts.

After installing the program, start the program by clicking on its icon or by running it from Program Manager or File Manager. The first thing you will see will be the title window. The Instructions button will bring up these instructions. The instructions come up as a Help file. *You can keep the instructions*

on the screen while you learn to use the program. To do so, click the **Help** menu at the top of the window containing the   instructions. You will see an **Always on Top** option. Click it. Now the instructions window will always stay on top of every other open window. Resize the instruction window so that you will be able to see the program windows as they appear. Of course, you can print the instructions at this time, if you want to. **Help** is also available by pressing **F1.**

To continue with the program, select the Continue button. You can do this in several ways. Hold the **Alt** key down and press **C**. Or press the **Tab** button until a dotted box appears around the word Continue, then press the **Enter** key. If you have not called up the instructions, then you can just press **Enter** when the title window opens and you will get the next window.

Choosing a file
The next window allows you to pick the file you want to use. If you have the unregistered version, open the File menu, choose Load a File, and make your selection. For the registered version, the procedure works just like most other windows programs. Either double click on the file, type its path and name, or click it and then click the OK button. You can change drives, directories and file lists by using the appropriate controls contained in the window.

The files included in this package are:

> 1.) Three vocabulary files each for French, German, Italian Spanish and Russian.

> 2.) Data files with states and their capitol cities, some varied and simple arithmetic problems (mostly for kids), stars who have won Oscars and the pictures they won it for, authors, synonyms and antonyms.

These files will give you an idea of the kinds of files you can create yourself.

When you register you will receive files with approximately 3500 vocabulary words and expressions (750 each for French, German, Italian and Spanish; 500 for Russian), more data files, a program that lets you easily create your own Smiles files, and with which you can test yourself   by multiple choice and fill-in (and which has many nifty options), and another game which you have not played before, and with which you can waste time.

After loading a file, you may want to look at or print out a file before you play so that you can see what matches what. To do so, load a file, and choose the **Show Loaded File** or **Print Loaded File** option from the **File** menu. Use the Generic Printer option if your printer will not print accented letters.

Choosing the size of your game

Bring up the **Grid** menu by clicking on it, or by pressing **Alt** + **G**. You will see the available choices for grid size. The game is four columns wide. So the 4 row game has 16 cells with 8 matches, the 6 row game has 24 cells with 12 matches, the 8 row game has 32 cells with 16 matches, the 10 row game has 40 cells with 20 matches, and the 12 row game has 48 cells with 24 matches.

Playing the game

Click a grid size. After the field fills up with cells, you play the game by clicking on a cell. When you do so you will see its contents. You must match this cell with another which has its equivalent translation or data. If you choose correctly, then those two cells will be taken out of play. If not, both cells will be covered so that you can no longer see their contents. The game continues until you have matched all of the cells. The game keeps track of your matches and tries.

You can start a new game at any time. You can pick a different file at any time. You can quit at any time. Load a new file by clicking the appropriate button or choosing the appropriate option from the

File menu.

At any time, using the Flash Time option on the Time menu, you can change the amount of time that the contents of   the two chosen   cells are exposed, from a half of a second to three seconds.

You also have the option to see the total time that it takes you to complete a grid. The program will display the total time unless you deselect it from the Time menu.

You can scramble the English words and phrases, the foreign language words and phrases, or both, by choosing the appropriate option from the Scramble menu. If you have chosen a *.dat* file, you can scramble half or all of the words and phrases. If you choose to scramble half of the words and phrases, the program will first select half of the items, then select the other half if you play again without leaving the program. For instance, the program will scramble either the states or their capitols, then do the opposite the next time; it will scramble the movie stars or the pictures they won for, then do the opposite the next time.

Scrambling only applies to games played after a scramble selection is made. So if you choose or change a scrambling option in the middle of a game, that option will not apply to the current game.

You cannot quit the game while the file selection window is showing. Press **Esc** a couple of times, then click the **Exit** button, select Exit from the file menu, or type **Alt** + **X**.

 Unavailable grid sizes

Sometimes you will find that certain grid sizes are unavailable. This program automatically checks on the size of your chosen file, as well as the length of the words and expressions in the file. If the number of words and expressions in your chosen file will not fill up a particular grid, then you will not be able to use that grid with the file you choose. If any of then words or expressions in your chosen file will not fit in the cell size used with a particular grid, then you will not be able to use that grid with the file you choose.

Printing a file

You can print out the currently loaded file by selecting that option from the File menu. If your printer can't print the letters with the accents, then choose the Generic Printer option. Unaccented letters will be printed and you can add the accents yourself if you want to.

More files

Remember that when you register you will receive a version of Smiles that lets you load files you have created, Smiles files with approximately 3500 vocabulary words and expressions (750   each for French, German, Italian and Spanish; 500 for Russian), more Smiles data files, a program that lets you create your own Smiles files, and with which you can test yourself   by multiple choice and fill-in (and which has many nifty options), and another game which you have not played before, and with which you can waste time.

The Russian font is included with the permission of William N. Tavolga, (813) 349-6221; he created the font and has other Russian programs for sale.

Feel free to make comments and suggestions.

<div align="center">

WARRANTY DISCLAIMER

</div>

You should carefully read the following terms and conditions before using this software.   Use of this

software indicates your acceptance of these terms and conditions.   If you do not agree with them, do not use the software.

This software and the accompanying files are sold "as is" and without warranties of performance or merchantability or any other warranties whether expressed or implied. Because of the various hardware and software environments into which this software may be put, no warranty of fitness for a particular purpose is offered.

The user assumes the entire risk of using the program. In no event shall Arthur Wells, Jr. or Cragmont Financial Services, Ltd. have any liability for any damages whatsoever, including but not limited to consequential damages, exceeding the price paid for the license to use the software, regardless of the form of the claim.

This agreement shall be governed by the laws of the state of California, excluding its conflict of interest laws and shall inure to the benefit of author's,   distributors' and users' and successors, administrators, heirs, and assigns. Any action or proceeding brought by either party
against the other arising out of or related to this agreement or use of the software shall be brought only in a state or federal court of competent jurisdiction located in Alameda County, California. The parties hereby consent to in personam jurisdiction of said courts.