Welcome to Learn To Type v1.5 for the PC!

Learn To Type is a comprehensive package which will teach you how to type.   The course is suitable for everyone - beginners, two-finger typists and touch typists, although familiarity with basic operation of a computer is assumed.   Learn To Type is Shareware - $16 (see inside the program for details).   All documentation and information is built into the program, so this Read-me file only contains information you may need in order to run the program, i.e. system requirements.   Please take a couple of minutes to glance over it before starting Learn To Type.

Minimum Recommended System Requirements:

486 Processor or higher
Windows 95/NT
16MB RAM recommended for Windows 95/NT
14 inch screen with 256 colours.
British, U.S. or Dvorak keyboard.

Please note that Macintosh and Win32s versions (for use under Windows 3.1) of Learn To Type are also available.   A UNIX version can be made available if there are enough requests.

Contact Information

We are really keen to hear any comments you may have about Learn To Type, together with any suggestions, complaints, bug reports, etc.   Please write to us at either of the addresses below.

We can be contacted at:

Email: <xworlds@globalnet.co.uk>
Website: <http://www.users.globalnet.co.uk/~xworlds/>

Or by snail mail:

Cross Worlds Computing,
33 Pentland View,
Edinburgh,
Scotland,
EH10 6PY
United Kingdom

Known Bugs

This version of the program has a cosmetic problem teaching the @ and

Quote keys.   This problem only affects the QWERTY keyboard mode (Dvoark is unaffected).   This problem is not serious, and does not affect the learning process.   However, due to technical issues it is hard to fix, and it was decided not to delay release of this version.   It will be fixed in a future version.
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Version History

Changes since Macintosh Version v1.5.1a

PC compatibility added.

Changes since Macintosh Version v1.5.1

Minor bugs in the new registration system were fixed.
A serious problem where the program read out lessons using the speech manager on somes systems has been corrected.
Changes since Macintosh Version v1.5

The competition was updated to run during 1998.
The registration system was changed to Kagi due to problems with the Release Software system.
The price was changed from $14.99 to $16.
A Preferences file is now created correctly on international systems.
The PPC version no longer requires 256 colors - it will now work in thousands or millions.
Compatibility with MacOS 8 has been improved.
The program no longer allows users to learn more than 12 keys if the program is unregistered.
Various other bugs were fixed.

Changes since Macintosh Version v1.1.1

Added full support for the Dvorak layout.
Overhauled and cleaned up the entire interface.
Added 'On screen keyboard' to the lesson window, together with option for user to change this to a speed graph or let the program decide between the two options.
Changed the 'Black mark on mistake' option to show a red letter on mistake.
Altered the default line length in the lesson window to match users progress, and added option for the user to specify preferred line length.
Added option for an 'Additional insertion point marker' in lessons.
Added option for 'Bold text' in lessons.
Added 'Live stats' to lesson window to provide constant feedback on speed and accuracy.
Program now detects between British and U.S. keyboard the first time it is

run, and sets options appropriately.
Program checks for other keyboard nationalities and warns the user the first time the program is run.
Altered design of 'Fingering instruction' window and added animated fingers for all the key stretches.
Fixed bug in processor checking on some PowerMac systems.
Revised the on-line help entirely.
Added 'Keys Learnt' to the game high scores.
Removed 'Word learning mode' from Extra tuition.
Fixed bugs with some obscure keys in Extra tuition.
Altered 'Key learning mode' in Extra Tuition to use animated fingers and only provide practice with keys learnt.
Fixed bug in 'Game intro'.
Added 'Learn To Type copier' to auto detect locked disks and allow the user to copy to an unlocked disk from within the program.
Added facility to turn off comments during lessons.
Fixed bugs with cursors not correctly updating on some screens.
Turning off speed graph/keyboard/comments now shrinks lesson window appropriately.
Moved 'Game' into another menu and added keyboard shortcuts for some menu items.
Redesigned the Touch-typists' certificate.
Added more comments to the lesson window.
Changed the price from $15 to $14.99!
Split the program into 68k, PowerMac and Black and White versions for distribution (to save on disk space).
Added an updated 'SalesAgent Module' to fix some bugs.
Numerous other bug fixes and revisions performed.

[Changes since Macintosh Version v1.1](#)

Altered the boat animation coding in the game to provide better reliability with some system configurations and versions of Quicktime.
Updated the 'SalesAgent' module to fix a problem with mail and phone registration methods.

[Changes since Macintosh Version v1.0.3/4](#)

Fixed a problem which occurred when opening a saved file under modified date systems.
Fixed a bug that occurred when loading preferences after having replaced the application.
Revised the introduction to the game, adding a story.
Added the option to show black score marks when a mistake is typing in the lesson window.
Added the "SalesAgent" module, to allow easy 24-hour credit card payment.

Added U.S. keyboard support.
Added option to have one or two spaces between sentences.
Added facility to automatically change the monitor to 256 colours if required.
Note that automatic changing may not be compatible with all models of
display or video card (if you have difficulties please use the monitors control
panel before running Learn to Type and report the problem to us).
Eliminated the estimate on reaching target speeds as it was too inaccurate.
Altered lesson programming to ignore extra (accidental) spaces at the end of
lines typed.
Fixed problem with saving files when the program is quit from outside the
application (e.g. by choosing "Shut down" in the finder before quitting Learn
To Type.
Added a delay to the save command on unregistered copies to encourage
registration.

Changes since Macintosh Version v1.0.2

Fixed the incompatibility between LTT and a 68030 running System 7.5.
Fixed a couple of minor display issues in the game.
Fixed a problem when opening files under certain circumstances from in the
finder.
Made a few other minor alterations to spelling, etc.

Changes since Macintosh Version v1.0

Fixed a problem whereby on some PowerMacs the program incorrectly
reported the processor as being too old!
Fixed a problem with colour checking using multiple monitors.
Fixed an error which occurred when using some symbol keys in "Extra
Tuition".
Changed the registration form to accept cheques.
Revised the 'Save' command slightly to speed up the process.
Fixed a loading problem during low memory situations in the game.
Changed the preferred memory setting from 2450K to 2700K, as it was found
to improve performance slightly.

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