

# JigSawed Help Index

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The Index lists all JigSawed Help topics.

To learn how to use Help, choose Using Help from the Help menu, or press F1.

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## Overview

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JigSawed is much like a real jigsaw puzzle, except more versatile -- there are an infinite number of puzzles all in one game! JigSawed lets you choose any picture you'd like to use as a puzzle, and cuts it into whatever kind of shapes you specify. The more bitmaps you have, the more puzzles you have. The object of the game is to lay all the pieces in their home spots. Then re-scramble and play again!

## Related Topics

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- ◆ [Playing the Game](#)
- ◆ [Rules of the Game](#)

## Playing the Game

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To play JigSawed you need a [picture file](#). Several picture files are provided with the Entertainment Pack. Look in your \WEP directory for BRICKS.BMP, FISH.BMP, RUG.BMP, TANKER.BMP, or TREES.BMP.

**Note:** Do not use the chess.bmp file provided with Microsoft Windows 3.0. This file is not compatible with JigSawed.

### To Open a Picture File:

✦ From the Game menu, choose Open. Or press Ctrl+o. Find a picture file, select it, and click OK. Or double-click the filename.

### To Scramble a Picture:

✦ From the Game menu, choose Scramble. Or press Ctrl+s.

### To Move a Piece:

✦ Put the cursor over the piece and hold down the left mouse button to "grab" the piece. Drag the piece where you want to position it and release the mouse button. If the piece is in its [home spot](#), you will hear a beep.

### To get a Hint:

✦ From the Game Menu, choose Hint. Or press Ctrl+h.

### To See the Puzzle Solved While You Watch:

✦ From the game menu, choose Solve. You can stop the solution at any time by choosing Stop Solving from the Game Menu.

### To See the Whole Picture:

✦ From the game menu, choose Fast Solve.

## Related Topics

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- ◆ [Rules of the Game](#)
- ◆ [Overview](#)

## Rules of the Game

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### JigSawed Rules:

✦ JigSawed has only one rule. Just try to place the pieces in their correct position. When every piece is in its home spot, you have won the game!

### Related Topics

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- ◆ [Playing the Game](#)
- ◆ [Strategy and Hints](#)

## How to Play

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This section contains information about how to play JigSawed.

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## Commands

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This section contains information about the commands in JigSawed.

[Game Menu Commands](#)  
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## Game Menu Commands

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This section contains information about the Game menu commands in JigSawed.

### Open

Opens a picture file. You must open a picture file that you want to scramble and solve.

### Paste

Pastes a bitmap from the Clipboard. You can store a bitmap on the Clipboard from another application to be used as a picture file.

### Scramble

Scrambles the pieces of a picture file.

### Solve

Shows the pieces of the puzzle moving into position one by one.

### Fast Solve

Shows the puzzle instantly solved.

### Hint

Moves one piece to its home spot.

### Exit

Exits JigSawed. You can exit at any time, even in the middle of a game.

## Options Menu Commands

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This section contains information about the Options menu commands in JigSawed.

### Maximize Workspace

Makes the puzzle fill your entire screen. You can no longer see the menu bar, but you can access all commands using the keyboard.

### Show Scrambling

Shows the pieces as they are being scrambled.

### Scramble on Open

When this option is set, every picture file you open will be scrambled automatically.

### Show Hidden Pieces

Shows the pieces lying underneath others.

### Background

Lets you choose the color of your workspace.

### Outline

Lets you choose between a black and a white outline on the pieces.

### Shape

Lets you choose what shape you want to cut the puzzle into.



## Strategy and Hints

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This section contains helpful hints for playing JigSawed successfully.

- Maximize your workspace to be able to see as much of the board as possible and spread the pieces out.
- Study the picture carefully before scrambling it to get a feel for how it is laid out.
- Use the Hint command when you're "stuck." Remember, this will add 5 seconds to your time.

## Related Topics

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- ◆ [Playing the Game](#)
- ◆ [Rules of the Game](#)

The **Home Spot** is the location where a piece belongs. You will hear a beep when a piece is moved to its home spot.

A **Picture File** is any file containing a bitmap picture. The names of these files usually end in **.bmp**, **.wmf**, **.dib**, or **.ico**. If you want to open a bitmap in JigSawed, make sure it is in one of these file formats. If you have a bitmap file that ends in another extension, rename it in order to open it in JigSawed.

**Note:** JigSawed does not support 256 color bitmaps.