

MATCH'EM

Version 1.0

by

Flat Rabbit SoftwareTM

© Copyright 1994 - All Rights Reserved

MATCH'EM has a very simple set of rules. First, Click on the speaker icon. You will be asked a question of the form "What animal goes ..." followed by an animal sound. After that you should select the picture of the animal which would make that sound..

If you select the wrong picture/animal the game will notify you of this. You may then try again to select the correct picture.

Any time you select the speaker icon you will be presented with a new sound.

An explanation of all other icons follows:

FRS Icon: Calls out the Flat Rabbit Software logo.

MATCH'EM Icon: Calls out the **MATCH'EM** program name.

Speaker Icon: Get a new animal sound to identify.

Question Icon: Plays a set of instructions on how to play the **MATCH'EM** game.

Stop Sign Icon: Ends the game.

MATCH'EM is a simple to play game and we hope you (well, your children) enjoy it. If so, please check out the registration incentives. More pictures and sound can extend the enjoyment of your children of this program.

Thank you.

