

- 1 Corrects an issue with selecting your 3D pass-through card when the primary card has 3D capability.
- 2 Corrects an issue with certain settings being saved in the saved game, including controller and alter gee whiz factor settings.
- 3 Corrects minor sound issues in various areas of the game.
- 4 Corrects various minor gameplay issues, including:
- 5 The ability to complete a puzzle on Lucre Island which uses the music box. Wait, what music box?
- 6 A crash which is caused by completing a puzzle on Melee Island multiple times.
- 7 Teleporting kudu jerky pretzels.
- 8 The puppets remaining on Guybrush's hands after you press O to exit the set after using the puppets.
- 9 The inability to find the chef after following him into the kitchen.
- 10 Corrects an issue with the light sorting incorrectly in the cave on Lucre Island when Guybrush walks into the light.
- 11 Corrects the error message that congratulates you and tells you to get back to work, besides, you are there to play, not work...